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PP      AA      AA      CC      00      00      NN      NN      FF      II      GG
PP      AA      AA      CC      00      00      NN      NN      FF      II      GG
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PP      AA      AA      CCCCCCCC      000000      NN      NN      FF      IIIIII      GGGGGG
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LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
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LL      II      SS
LLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLL      IIIIII      SSSSSSSS
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|------|------|---|
| (3) | 461 | DEFINITIONS |
| (4) | 497 | CNFS\$POLL, PERIODICALLY SEND REQID TO PORTS |
| (5) | 662 | CNFS\$IDREC, PROCESS UNSOLICITED IDREC |
| (6) | 864 | CNFS\$SCSMG_REC, SCS MSG REC'D |
| (7) | 932 | CNFS\$LBREC, VERIFY REC'D LOOPBACK DG |
| (8) | 981 | CNFS\$DGREC, DISPATCH A START/STACK/ACK DATAGRAM |
| (9) | 1039 | CNFS\$STOP_VCS, SEND STOPS TO ALL VCS |
| (10) | 1154 | ACTION DISPATCHING |
| (10) | 1155 | - ACTION TABLE FORMAT |
| (11) | 1198 | - ACTION TABLE MACROS |
| (12) | 1261 | - ACTION TABLE OFFSETS AND DEFINITIONS |
| (13) | 1308 | - ACTION TABLE |
| (14) | 1428 | - ACTION DISP, ACTION DISPATCHER |
| (15) | 1548 | ACTION ROUTINES |
| (15) | 1549 | - SEND_1ST_START, SEND 1ST START DG |
| (15) | 1550 | - SEND_START, SEND A START DATAGRAM |
| (16) | 1630 | - SEND_STACK, SEND A STACK DATAGRAM |
| (17) | 1704 | - SEND_ACK, SEND ACK DATAGRAM |
| (18) | 1740 | - UPDATE_INCARN, UPDATE SW INCARN FROM |
| (18) | 1741 | - 2ND START/STACK |
| (19) | 1781 | - ENTER_PB, MOVE PB (AND SB) FROM FORMATIVE |
| (19) | 1782 | - LISTS TO SYSTEM WIDE DATABASE |
| (20) | 2055 | - BUILD_SB, BUILD A FORMATIVE SYSTEM BLOCK |
| (21) | 2143 | - BREAK_PATH, INITIATE CRASH |
| (21) | 2144 | - OF VIRTUAL CIRCUIT |
| (21) | 2145 | - BREAK_HOST, HOST SHUTDOWN REC'D |
| (22) | 2187 | - REC_ERROR_DG, LOG ERROR DG |
| (23) | 2220 | - IGNORE_DG, DISCARD DATAGRAM WITHOUT ACTION |
| (24) | 2245 | UTILITY ROUTINES |
| (24) | 2246 | - FMT_START_DATA, FORMAT START DATA IN A |
| (24) | 2247 | - START/STACK DATAGRAM |
| (25) | 2303 | - CLEANUP, REMOVE FORMATIVE PB AND SB |
| (26) | 2346 | - SEARCH_PATHS, SEARCH FOR PB WITH STATION ADDR MATCH |
| (27) | 2387 | - CNFS\$LKP_PB_MSG, LOOK UP THE PB CORRESPONDING |
| (27) | 2388 | - TO A PDT AND REMOTE STATION ADDR |
| (28) | 2455 | - CNFS\$LKP_PB_PDT, LOOK UP FIRST/NEXT |
| (28) | 2456 | - PB ASSOC WITH PDT |
| (29) | 2530 | - CNFS\$REMOVE_PB, REMOVE PB(SB) FROM |
| (29) | 2531 | - CONFIG DATABASE |
| (30) | 2608 | - SNDDG_RET, SEND DG, RETURN BUFFER |
| (30) | 2609 | - TO RESPONSE QUEUE |
| (30) | 2610 | - SNDDG_NORET, SEND DG, RETURN BUFFER |
| (30) | 2611 | - TO FREE QUEUE |
| (31) | 2645 | - LB_ENABLE, ENABLE LB DG SENDS |
| (31) | 2646 | - IF NECESSARY |
| (32) | 2699 | - CHECK_PORT_REV, CHECK PORT |
| (32) | 2700 | - UCODE REV LEVEL |
| (33) | 2807 | CNFS\$TIMER, PERIODIC WAKEUP ROUTINE |
| (33) | 2808 | CNFS\$CALCINTDUE, RESET WAKEUP DUE TIME |
| (34) | 2940 | CNFS\$CALC_POLL\$W, CALCULATE TIME TO POLL |
| (34) | 2941 | - PORT AT LEAST ONCE |
| (35) | 3014 | START_TIMER, START A PATH BLOCK TIMER |
| (36) | 3043 | STOP_TIMER, STOP PATH BLOCK TIMER |
| (37) | 3064 | SET_CIRCUIT, PORT OPENS A PORT-PORT VIRTUAL CIRCUIT |


```

0000 1      .TITLE  PCONFIG
0000 2      .IDENT  'V04-001'
0000 3
0000 4      *****
0000 5      *
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0000 25     *****
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0000 27     ++
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0000 29     FACILITY:
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0000 31         VAX/VMS EXECUTIVE, I/O DRIVERS
0000 32
0000 33     ABSTRACT:  CI CLUSTER CONFIGURATION DATABASE MAINTENANCE
0000 34
0000 35     AUTHOR:  N. KRONENBERG,  MAY 1981
0000 36
0000 37     MODIFIED BY:
0000 38
0000 39         V04-001  NPK3066      N. Kronenberg      7-Sep-1984
0000 40         If the port microcode rev check fails, clear the
0000 41         flag, INISPORT_REV to indicate that, if a bugcheck
0000 42         is taken as a result of crashing this port, it should
0000 43         be the UCODEREV bugcheck, rather than the usual CIPORT
0000 44         bugcheck.
0000 45
0000 46         V03-39  NPK3063      N. Kronenberg      20-Aug-1984
0000 47         Fix SET_CIRCUIT to operate at high priority. Fixes
0000 48         the lost connect request message problem.
0000 49         Add check to REFRESH_SB to return conflicting SCS
0000 50         node name/ID if the SB being refreshed is the local
0000 51         SB and the incarnation number being refreshed is
0000 52         different from the incarnation currently there.
0000 53
0000 54         V03-38  NPK3060      N. Kronenberg      1-Aug-1984
0000 55         Fix CNF$LBREC to attribute the loopback dg to the
0000 56         correct path in the case where PANUMPORT .LE.
0000 57         PAMAXPORT.

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Fix check for own port number which was erroneously
concluding we had an ID pkt from a port other than
self and could therefore disable loopback datagrams.

V03-37 NPK3057 N. Kronenberg 23-Jul-1984
On port ucode rev level check failure, zero port's
reinit retry remaining count to force port to
stay offline.

V03-36 NPK3055 N. Kronenberg 14-Jul-1984
Add tally to CNF\$IDREC, NEW_PATH, to track number
of ports known and if that number equals, or exceeds
the number of free dg buffers queued to the port
for receiving IDREC pkts, then queue 2 more dg buffers
to the port, one for IDREC and one for HSC error log
datagrams. (This will be somewhat excessive if the
number of ports polled per poll interval is fewer
than 16.)
Modify CNF\$REMOVE_PB to decrement PDT\$W_STDGUSED for
ports that disappear (but the free dg's queued for
IDRECs and HSC error log dgs concerning that port
are left queued for future use.)
Add the concept of legal port ucode rev's that require
a warning message and error log entry, but are still
supported.
Change behavior of illegal port ucode rev to set
the port offline permanently.
Change CNF\$CALC_POLLSW to use number of free dgs
currently queued for IDREC's rather than SCSS\$GW_PAPPDDG,
then number sysgened.

V03-35 NPK3054 N. Kronenberg 24-Jun-1984
Add check for ci780/ci750 minimum microcode rev level.
Do this check only on own port when ID packet is
received and we are getting ready to open a vc to
own port.

V03-34 NPK3052 N. Kronenberg 19-Apr-1984
Correct computation of poll sweep time: add PASTIMOUT
and account for limit in number of free datagram buffers
set aside for concurrent handshakes.

V03-33 WHM0001 Bill Matthews 14-Apr-1984
Remove reference to SCSS\$GB_NODENAMEH.

V03-32 NPK3048 N. Kronenberg 4-Apr-1984
Overhaul CNF\$STOP_VCS to scan the path blocks for
circuits to send shutdowns over. This allows us
to check the PPD protocol level of target systems
and to send shutdowns only to ports with protocol
level 1 or above. With that protocol level PPD
implementations are required to tolerate PPD types
they don't act upon.
Modify BREAK_HOST, which is executed upon receipt
of a host shutdown dg, to save SS\$NOSUCHNODE in
PBSW_VCFAIL_RSN as the aux status to report to SYSAPs.
Modify PB creation to initialize PBSW_VCFAIL_RSN to

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0, i.e., no host shutdown in progress.
Modify SB creation to save PPD protocol level in
formative PB.

V03-31 NPK3047 N. Kronenberg 15-Mar-1984
Add new routine CNF\$STOP_VCS to send host shutdown dgs
to all ports to which we have vcs open or are in
the process of opening circuits.
Modify logic in ENTER_PB which excludes systems
with unique system ID's but the same node names.
Enforce the exclusion except for V3.x systems which
will all have the same node name.
Fix EDIV in CNF\$CALC_POLL\$SW.

V03-30 NPK3046 N. Kronenberg 8-Mar-1984
On receipt of an error log datagram, call new routine
REC_ERROR_DG which returns the datagram to the free
queue and decrements the PA device error count.
Add to CNF\$TIMER calculation of the number of
seconds to poll every port at least once and put
the result in PDT\$L_POLL_SWEEP.
Fix local port name in PB to be PAc0, with the 0
in ASCII instead of binary.

V03-29 TMK0002 Todd M. Katz 14-Feb-1984
When ENTER_PB discovers that there is a conflict between a
known system in the local system-wide configuration database
and the information provided by a remote system to which
it is attempting to establish a virtual circuit, the routine
terminates with an error status indicating that such a virtual
circuit can not be allowed to be established. Add support for
the error logging of such events.

This error logging is done only for the first time ENTER_PB
discovers that it is unable to talk to a remote system. This is
accomplished through the use of the PDT bit mask, PDT\$B_PLOGMAP.
Whenever ENTER_PB determines that the information provided by a
remote system conflicts with a known system it checks the bit
within this mask which corresponds to the remote port number.
If the bit is set this means that this particular conflict has
already been logged; however, if the bit is clear this means
that this particular conflict has not yet been logged, so the
bit is set and the conflict between the remote and known systems
is logged. The bit corresponding to the remote port number is
always un-conditionally cleared whenever ENTER_PB finds no
conflict and moves the formative path block into the system-wide
configuration data base before returning success.

V03-28 PRD0071 Paul R. DeStefano 25-Feb-1984
Clear SB\$L_CSB (link to newest Cluster System Block)
when a system block is created.

V03-27 NPK3044 N. Kronenberg 06-Feb-1984
Juggle action table event codes (EV\$C...) to add
EV\$C_ELOG = 5 = PPD\$C_ELOG, the new error log datagram.
Add error log datagram handling instructions to the
action table.

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Change FMT_START_DATA to set protocol rev level to 1
so we can receive error log datagrams.

V03-26 TMK0001 Todd M. Katz 03-Feb-1984
Change the use of the SYSGEN parameter PAMAXPORT. The setting
of this parameter used to indicate not only whether the local
port(s) should poll remote ports, but also represented a
software settable value for the maximum port number to poll.
PAMAXPORT still retains this latter function, but the former,
whether any polling at all should be done, has been taken over
by the new SYSGEN parameter PANOPOLL.

I have also fixed two bugs within CNF\$TIMER:

1. Correct how the check is made for expiration of START/STACK
datagrams. Right now timeouts will always be signalled for
those timer cells within formative PBs which have not
expired while timeouts will never be signalled for those
timer cells that within formative PBs that have expired.
It should be the other way around.
2. The check made for an empty pool waiter queue is done
incorrectly. The way it is currently done guarantees that
the queue will never be found to be empty. It is left
up to the subsequent REMQUE, which consequently must always
be done, to discover that the queue is actually empty.

V03-25 NPK3041 N. Kronenberg 30-Jan-1984
Fix ENTER_PB to not talk to a formative system with
different system ID, but same node name as a system
already in the system list.

V03-24 NPK3040 N. Kronenberg 20-Jan-1984
Fix bug in extraction of port number in CNF\$SCSMMSG_REC.

V03-23 NPK3039 N. Kronenberg 11-Jan-1984
Modify the routine to transition a formative PB
to fully open upon receipt of a CONNECT_REQ. If
there is no formative or fully open PB (because the
ENTER_PB and no pool was available to close the vc
that was opened in anticipation of a successful
ENTER_PB), then close the vc now and return.
Modify ENTER_PB to close the vc if the enter fails.

V03-022 NPK3031 N. Kronenberg 9-Aug-1983
Change UPDATE_SWINCARN to copy PPD\$Q_SWINCARN instead
of PPD\$Q_CURTIME.

V03-021 NPK3029 N. Kronenberg 18-Jul-1983
Enhancements for V4.0:
Remove temporary assembled in sysgen param for max
port number to poll.
Add routine CNF\$SCSMMSG_REC to complete transition of
formative path block to fully open state if a CONNECT
REQ scs control msg is received before the start handshake
is complete or if the final ack is lost.
Add UPDATE_SWINCARN to use the latest sw incarnation from

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a start handshake rather than the one received with the
1st START dg.
Clean up local symbols in ENTER PB.
Drop PBSL SB in favor of PBSL SBLINK.
Change CNF\$IDREC to reflect slightly reordered PB.
Prevent systems from being configured that have the
same system id and different node names or the same
node name and different id's.

- V03-020 KTA3046 Kerbey T. Altmann 30-Mar-1983
Redo for SCS/PPD split.
- V03-019 NPK3022 N. Kronenberg 28-Feb-1983
Get system software version from SYS\$GQ_VERSION instead
of SYS\$K_VERSION for the start handshake.
- V03-018 NPK3020 N. Kronenberg 28-Feb-1983
Fix word arithmetic in action dispatcher that computes
next state/action to be longwd arithmetic.
- V03-017 DWT0068 David W. Thiel 20-Jan-1983
Add call to SCS\$NEW_SB when a system block is created
or reused.
- V03-016 NPK3015 N. Kronenberg 28-Dec-1982
Fix bugs in LB_ENABLE which turns loopback dgs back on
when all remote vc's gone.
Fix disable of lb dg in CNF\$IDREC to be BICW instead of
BISW.
- V03-015 NPK3014 N. Kronenberg 16-Dec-1982
Fix to return IDREC dg to free queue in case virtual circuit
must be crashed due to remote being in neither the enabled
nor maint enabled states.
Get node name for start/stack from the sysgened node name.
- V03-014 NPK3010 N. Kronenberg 11-Nov-1982
Implement probe of n ports per poll rather than 16
ports per poll.
Implement poll of sysgenable maximum number of ports
rather than all 16 (or 240).
Add loopback dg enabled flag which is updated when
VC's are broken or attempted rather than figuring out
if loopback dg's should be enabled each poller interval.
Allow SB's with no path blocks to stay in configuration
database and expand info held in SB.
- V03-013 NPK3008 N. Kronenberg 6-Oct-1982
Change FMT_START_DATA to include new protocol, nodename,
current time, and shortened hardware version fields in
start/stack dgs.
- V03-012 NPK3006 N. Kronenberg 9-Sep-1982
Fixed action table to show that SET_CIRCUIT can
return status. Fixed action dispatcher to save event
code on stack and to discard received START/STACK dg
if any, in case of action routine error status. Fixes

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free dg disappearance problem. Also fixed action
dispatcher to discard received dg on action table lookup
failure only if there is a dg in hand. Changed
FMT_START_DATA to put correct CPU type in dg.

V03-011 NPK3005 N. Kronenberg 19-Aug-1982
In CNFSDGREC fix search of configuration database
to call CNFSLKP_PB_MSG instead of manually matching
on remote station addr (which is an incomplete check)

V03-010 ROW0114 Ralph O. Weber 30-JUN-1982
Add a check to CNFSLBREC which prevents it from logging a
successful loopback datagram received when the previous
loopback datagram for the path in question was also
successfully received.
This change will be in a new driver image shipped in V3.1.

V03-009 NPK3001 N. Kronenberg 28-Jun-1982
Modify ENTER_PB to save SB link permanently in PBSL_SBLINK.
Fix CNF\$REMOVE_PB to patch the SB link to the next path to
use for a connection.

V03-008 ROW0112 Ralph O. Weber 27-JUN-1982
Change loopback datagram logging to use ELOG\$CABLES instead of
ELOG\$PACKET so that the error log type field gets set
correctly. Remove crossed loopback path logic which isn't
supported by the hardware anyway. Fix loopback status to
always be successful when no loopback datagram is sent because
there is another known node.
This change will be in a new driver image shipped in V3.1.

V03-007 ROW0109 Ralph O. Weber 24-JUN-1982
Modify CNF\$POLL to send loopback datagrams if and only if no
bits are set in the PDT port bit map, or the only bit set in
the map is the one for the port on which the loopback datagram
would be sent.
This change will be in a new driver image shipped in V3.1.

V03-006 ROW0106 Ralph O. Weber 23-JUN-1982
Add error logging for loopback datagrams to CNF\$POLL and
CNFSLBREC. Enhance this error logging to aid in the detection
of a single pair of crossed wires between a port and the star
coupler. (N.B. the hardware currently does not support these
crossed wires checks.)
This change will be in a new driver image shipped in V3.1.

V03-005 ROW0097 Ralph O. Weber 7-JUN-1982
Added calls to error logging routines in CNF\$IDREC at
UPDATE_CBL_STS and UPDATE_PTH_STS. Modified comments in
CNF\$POLL to show that loop-back datagrams are not currently
supported and thus their results need not be logged. Also
added necessary reference to the SPAERDEF macro.
This change will be in a new driver image shipped in V3.1.

V03-004 NPK2020 N. Kronenberg 23-Apr-1982
Modified ENTER_PB to discard formative PB for system
that is already in the database but with a different

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incarnation number. Prevents configuration of two
different systems that have the same system ID.

V03-003 NPK2019 N. Kronenberg 9-Apr-1982
Fixed PB allocation failure bug.
Made PB lookup failure in CNF\$DGREC recoverable.

V03-002 NPK2018 N. Kronenberg 25-Mar-1982
Fixed to use short datagrams instead of LRP's for
REQID and SETCKT's.
Fixed to not do start handshake with remote port
in other than an enabled state. If IDREC arrives
from port to which VC is open and remote port is
in other than an enabled state, crash the VC.
Updated format of start/stack dg.
Modify to allocate and attach a dg pkt to each
PB for use during VC crash.

V03-001 NPK2016 N. Kronenberg 18-Mar-1982
Fixed .TITLE


```
0000 366 :++
0000 367 : This module of the CI port driver is responsible for polling the
0000 368 : nodes in the cluster for new arrivals and for conducting the
0000 369 : START handshake protocol necessary to opening port-port virtual
0000 370 : circuits to new nodes.
0000 371 :
0000 372 : The system wide configuration database consists of:
0000 373 :
0000 374 :     SCS$GQ_CONFIG
0000 375 :     |
0000 376 :     v
0000 377 :     System Block ----> Path Block ----> Path Block ---->...
0000 378 :     |
0000 379 :     v
0000 380 :     System Block ----> Path Block ---->...
0000 381 :     |
0000 382 :     v
0000 383 :     ...
0000 384 :
0000 385 : Both systems and paths with open port-port VC's and systems
0000 386 : with no open paths are kept on the above list.
0000 387 :
0000 388 : When an IDREC datagram is received for a node which is currently
0000 389 : unknown, a PB is created for it and linked to the formative PB
0000 390 : list for this port. When a START/STACK datagram is received from
0000 391 : that port as part of the START handshake, a formative SB is
0000 392 : created and linked to the PB. The formative datastructure looks
0000 393 : like:
0000 394 :
0000 395 :     PDT
0000 396 :     |
0000 397 :     v
0000 398 :     Path Block ----> (System Block)
0000 399 :     |
0000 400 :     v
0000 401 :     Path Block ----> (System Block)
0000 402 :     |
0000 403 :     v
0000 404 :     ...
0000 405 :
0000 406 : When the START handshake is complete, a matching SB is sought in
0000 407 : the system configuration database. If one is found, then the
0000 408 : formative SB is discarded and the formative PB linked to the
0000 409 : existing SB. If no matching SB is found, then the formative SB
0000 410 : is moved to the system configuration database and, with it, its
0000 411 : formative PB.
0000 412 :
0000 413 : The configuration poller is awakened periodically for each local
0000 414 : port by the timer scan module. Each time it wakes up, it allocates
0000 415 : n (SCS$GB PANPOLL) datagrams from pool and uses these datagrams
0000 416 : to send REQID's to the next n ports.
0000 417 :
0000 418 : Datagram management is as follows: Upon port initialization
0000 419 : SGN$GB_PPDDG datagrams are preallocated and linked to the
0000 420 : datagram free queue for receipt of IDREC's. When any start
0000 421 : handshake datagram is received (including IDREC) which is turned
0000 422 :
```

```

0000 423 : around to send the next protocol message, it is sent with
0000 424 : RETFLAG=FALSE so that the datagram is returned to the free
0000 425 : queue. A received datagram which does not result in a new
0000 426 : datagram being sent is simply returned to the free queue.
0000 427 : Datagrams that must be allocated from pool because there is no
0000 428 : received datagram to turn around (e.g., START/STACK retries)
0000 429 : are sent out with RETFLAG=TRUE to return them on the response
0000 430 : queue. Datagram buffers returned via the response queue are
0000 431 : deallocated to pool again.
0000 432 :
0000 433 : The major routines in this module (in order of appearance) are:
0000 434 :
0000 435 : CNF$POLL -The configuration poller which wakes up
0000 436 : periodically and sends REQID's.
0000 437 :
0000 438 : CNF$IDREC -Called by the interrupt service module when
0000 439 : an unsolicited (XCT_ID=0) IDREC arrives.
0000 440 : If the sending port (station) currently has
0000 441 : no PB in either the system wide database or
0000 442 : in the PDT formative PB list, then a PB is
0000 443 : created and START handshake initiated. Else
0000 444 : the IDREC is discarded.
0000 445 :
0000 446 : CNF$DGREC -Called by the interrupt service module when
0000 447 : a START, STACK, or ACK dg is received. The
0000 448 : action dispatcher, ACTION_DISP is called.
0000 449 :
0000 450 : ACTION_DISP -Based on the path's current state and the
0000 451 : event that just occurred, a sequence of
0000 452 : action routines is called. These correspond
0000 453 : to the handshake steps described in the
0000 454 : SCA spec. The actions are table driven.
0000 455 :
0000 456 : Assorted action -E.g., send a START dg, set a timer on the
0000 457 : routines path, build a system block...
0000 458 :
0000 459 : --

```


DEFINITIONS

```

0000 461      .SBTTL DEFINITIONS
0000 462
0000 463
0000 464      : Set PSECT to driver code:
0000 465      :
0000 466
0000 467      .PSECT $$$115_DRIVER, LONG
0000 468
0000 469      :
0000 470      : System definitions (LIB.MLB):
0000 471      :
0000 472
0000 473      .nocross
0000 474      $CRBDEF      : Channel Request Block offsets
0000 475      $DDBDEF      : Device Datablock offsets
0000 476      $DYNDEF      : Structure type codes
0000 477      $IPLDEF      : IPL definitions
0000 478      $PBDEF      : Path Block offsets
0000 479      $PDTDEF      : Port Descriptor Table offsets
0000 480      $PRDEF      : Internal Processor Registers
0000 481      $SBDEF      : System Block offsets
0000 482      $SSDEF      : System service definitions
0000 483      $SYSAPDEF     : DG disposal flags
0000 484      $UCBDEF      : Unit Control Block offsets
0000 485
0000 486      :
0000 487      : PADRIVER definitions (PALIB.MLB):
0000 488      :
0000 489
0000 490      $PAERDEF      : Port driver error code values
0000 491      $PAPBDEF      : CI extension to PB
0000 492      $PAPDTDEF     : CI extension to PDT
0000 493      $PAUCBDEF     : CI extension to UCB
0000 494      $PPDDEF      : PPD layer of message/dg header
0000 495      .cross

```

```
0000 497      .SBTTL  CNF$POLL, PERIODICALLY SEND REQID TO PORTS
0000 498
0000 499
0000 500      :+
0000 501      CNF$POLL is awakened periodically by CNF$TIMER. If remote port polling is
0000 502      enabled (SCS$GB_PANOPOLL is set to 0), it allocates as many datagram buffers
0000 503      as there are ports to poll per interval (up to the maximum legal port #
0000 504      specified by SCS$GB_PANXPORT or the maximum legal hardware port # specified by
0000 505      PDT$B_MAX_PORT - which is ever is the smallest), and sends a REQID to each
0000 506      port. The sent buffers are reclaimed on the response queue and returned to
0000 507      pool.
0000 508      If datagram receipt is currently inhibited from this remote port,
0000 509      then datagrams are first reenabled via a SETCKT command.
0000 510
0000 511      If the sweep does not complete due to lack of pool, CNF$POLL returns
0000 512      without error.
0000 513
0000 514      Later receipt of the IDREC's will cause the START
0000 515      handshake to begin for the remote systems not currently known.
0000 516
0000 517      The poller also initiates various diagnostic activities to
0000 518      check for physical connection problems or other errors in the
0000 519      cluster:
0000 520
0000 521      -Before polling begins, a loopback datagram is sent out if
0000 522      loopback dg's are enabled. LB dg's are enabled when no
0000 523      remote port is known; otherwise, they are disabled.
0000 524      Later, successful receipt of the LB dg is recorded in routine
0000 525      CNF$LBREC. Successful receipt of the last LB dg sent on this
0000 526      path is checked here in LB_CHECK, before sending a new LB dg.
0000 527
0000 528      -REQID's are sent to all ports even if we have already
0000 529      succeeded in a START handshake. REQID's are sent with
0000 530      explicit path select thus forcing the port to try the path
0000 531      even if it thinks it is bad. Later receipt of an IDREC on this
0000 532      path forces the port to bring it back if it was previously
0000 533      marked bad. It also lets us log the transition of a path
0000 534      from bad to good.
0000 535
0000 536      Inputs:
0000 537
0000 538      R4                      -Addr of PDT
0000 539
0000 540      Outputs:
0000 541
0000 542      R0-R2                  -Destroyed
0000 543      other registers        -Preserved
0000 544
0000 545      :-
0000 546
0000 547      .ENABL  LSB
0000 548
0000 549  CNF$POLL::
0000 550
0000 551      PUSH  R3,R5,R6,R7      : Save some registers
0000 552      TSTB  G^SCS$GB_PANOPOLL : Is remote polling enabled?
0000 553      BEQL  5$               : Continue if it is
```

00E8 8F 88 0000 551
00000000 GF 95 0004 552
03 13 000A 553


```
00E7 31 000C 554 BRW CONFIG_EXIT ; Else exit poller
000F 555
56 017E C4 9A 000F 556 58: MOVZBL PDT$B_NXT_PORT(R4),R6 ; Get starting port # to poll
55 00000000'GF 9A 0014 557 MOVZBL G*SCS$GB_PAMXPORT,R5 ; Get maximum port #
50 017C C4 9A 001B 558 MOVZBL PDT$B_MAX_PORT(R4),R0 ; Get max port supported by CI
50 55 D1 0020 559 CMPL R5,R0 ; SYSGENed max greater than hardware?
50 03 15 0023 560 BLEQ 78 ; Branch if not
55 50 D0 0025 561 MOVL R0,R5 ; Else hardware max prevails
50 017F C4 9A 0028 562 78: MOVZBL PDT$B_REQIDPS(R4),R7 ; Get value of path to select
002D 563
002D 564 LB_CHECK:
002D 565
50 017F C447 90 002D 566 MOVB PDT$B_PO_LBSTS-1(R4)[R7],R0 ; Get LB status byte for
0033 567 ; current path.
51 50 FFFFFFFE BF CB 0033 568 BICL3 #*C<PDT$M_CUR_LBS>,R0,R1 ; Isolate current status in R1
0E 12 003B 569 BNEQ 108 ; Branch if current status is good.
50 02 93 003D 570 BITB #PDT$M_PRV_LBS, R0 ; Was previous status bad?
09 13 0040 571 BEQ 108 ; Branch if it was bad.
52 D4 0042 572 CLRL R2 ; Indicate no packet present.
50 57 05 C1 0044 573 ASSUME PAERS$ ES_L1GB EQ <PAERS$ ES_LOGB + 1>
FFB5' 30 0048 574 ADDL3 #<PAERS$ ES_LOGB-1>, R7, R0 ; Form error subtype code.
004B 575 BSBW ELOG$CABLES ; Log error via general cables state
004B 576 ; change logger.
53 51 51 C1 004B 577 108: ADDL3 R1,R1,R3 ; Position current status as
004F 578 ; previous and save
02 E0 004F 579 BB$ #PDT$V_LBDG,- ; Branch if loopback dg's currently
0110 C4 0051 580 PDT$W [PORT_STS(R4),- ; enabled
09 0054 581 SEND CB
017F C447 53 01 89 0055 582 BISB3 #PDT$M_CUR_LBS, R3, - ; Otherwise, loopback datagrams are
005C 583 PDT$B_PO_LBSTS-1(R4)[R7]; not needed; pretend they were
24 11 005C 584 BRB START_REQID ; successful and go do request id's.
005E 585
005E 586 SEND_LB:
005E 587
FF9F' 30 005E 588 BSBW INT$ALLOC_DG1 ; Get a dg buffer for the
0061 589 ; loopback dg
31 50 E9 0061 590 BLBC R0,208 ; Branch if no pool -- skip
0064 591 ; poller altogether
017F C447 53 90 0064 592 MOVB R3,PDT$B_PO_LBSTS-1(R4)[R7] ; Else update LB status
006A 593 ; with current and set
006A 594 ; current to pending
50 0184 3C BB 006A 595 PUSHB #*M<R2,R3,R4,R5> ; Save registers
006C 596 MOVL PDT$V_LBDG(R4),R0 ; Get addr of LB dg template
3A 28 0071 597 MOVCL #<PPD$C_LB_LENGTH-PPD$B_PORT>,- ; Copy LB dg from tmlate
0C A0 0073 600 PPD$B_PORT(R0),- ; to actual dg buffer
0C A2 0075 601 PPD$B_PORT(R2) ; Restore registers
3C BA 0077 602 POPR #*M<R2,R3,R4,R5> ; Insert current path
01 57 F0 0079 603 INSV R7,#PPD$V_PS,- ; select in LB dg
OF A2 02 007C 604 BSBW #PPD$S_PS,PPD$B_FLAGS(R2) ; Send loopback dg on its way
FF7E' 30 007F 605 INT$INS_COMQL
0082 606
0082 607 START_REQID:
0082 608
53 00000000'GF 9A 0082 609 MOVZBL G*SCS$GB_PANPOLL,R3 ; Init count of # ports to poll this
0089 610 ; cycle
```

```
CNF$POLL, PERIODICALLY SEND REQID TO POR

0089 611
0089 612 NEXT_REQID:
0089 613
24 0154 C4 56 E1 0089 614 BBC R6,PDT$B_DQIMAP(R4),40$ : Branch if dg rec'v enabled on
                                008F 615 : this port
                                008F 616 BSBW INT$ALLOC_PPDDG : Else get a dg for SETCKT
03 50 E8 0092 617 BLBS R0,30$ : Branch if got it.
                                0095 618
                                0095 619 20$: BRW CONFIG_EXIT : Else skip polling altogether
                                0098 620
                                C9 0098 621 30$: BISL3 #<PPD$M_RSP@24>!-- : Else command port to
                                0099 622 <PPD$C-SETCKT@16>,- : enable dg reception
                                0099 623 R6,PPD$B_PORT(R2) : from specified remote port
OC A2 56 01190000 8F D4 00A1 624 CLRL PPD$M_M_VAL(R2) SETCKT
                                00A4 625 MOVZWL #PPD$M_DQI,PPD$M_MASK(R2)
                                00AA 626 BBCC R6,PDT$B_DQIMAP(R4),35$ : Clear DG inhibit
                                30 00B0 627 35$: BSBW INT$INS_COMQL : Send it on its way
                                30 00B3 628 40$: BSBW INT$ALLOC_PPDDG : Allocate a buffer from pool
                                E9 00B6 629 BLBC R0,CONFIG_EXIT : Branch if none available
                                78 00B9 630 ASHL #<PPD$M_PS+24>,R7,R0 : Use current path
50 50 57 19 C8 00BD 631 BISL #<PPD$M_RSP@24>!-- : Send REQID to next port
50 01050000 8F C8 00BD 632 <PPD$C-REQID@16>,R0 : REQID
OC A2 56 50 C9 00C4 633 BISL3 R0,R6,PPD$B_PORT(R2)
                                10 A2 7C 00C9 634 CLRL PPD$Q_XCT_ID(R2) : Set transaction id = 0
                                FF31' 30 00CC 635 BSBW INT$INS_COMQL : Send it on its way
                                56 D6 00CF 636 INCL R6 : Step to next port
                                55 56 D1 00D1 637 CMPL R6,R5 : Past max legal port #?
                                OD 1A 00D4 638 BGTRU 60$ : Branch if so
                                07 53 F5 00D6 639 SOBGTR R3,50$ : Branch if more ports to poll
017E C4 56 90 00D9 640 MOVNB R6,PDT$B_NXT_PORT(R4) : Else save # of next port to
                                00DE 641 : probe on next poll interval and
                                16 11 00DE 642 BRB CONFIG_EXIT : return.
                                FFA6 31 00E0 643 50$: BRW NEXT_REQID : Go poll next port
                                017E C4 94 00E3 644 60$: CLRB PDT$B_NXT_PORT(R4) : Zero # of next port to probe
                                57 D6 00E7 645 : next poll interval
                                02 57 D1 00E9 646 INCL R7 : Step to next path to use
                                03 15 00EC 647 CMPL R7,#PPD$C_PSP1 : More than max legal?
                                57 01 90 00EE 648 BLEQ 70$ : Branch if not
                                017F C4 57 90 00F1 649 MOVNB #PPD$C_PSP0,R7 : Else reset to path A
                                00F6 650 70$: MOVNB R7,PDT$B_REQIDPS(R4) : Put next path to use in PDT
                                00F6 651 CONFIG_EXIT:
                                00F6 652
                                00E8 8F BA 00F6 653 POPR #*M<R3,R5,R6,R7> : Restore registers
                                OS 00FA 654 RSB : Return
                                00FB 655
                                00FB 656
                                00FB 657
                                00FB 658
                                00FB 659
                                00FB 660 .DSABL LSB
```



```

00FB 662      .SBTTL CNFSIDREC, PROCESS UNSOLICITED IDREC
00FB 663
00FB 664      :
00FB 665      : CNFSIDREC is called from IDREC for IDREC's with transaction
00FB 666      : ID = 0. CNFSIDREC checks the port bitmap to see if the IDREC
00FB 667      : is from a path already established or with START handshake in
00FB 668      : progress. If not, and if the remote port is enabled, then
00FB 669      : a formative path block is set up and a START handshake initiated.
00FB 670
00FB 671      : If the PB does exist, then go to UPDATE_CBL_STS. UPDATE_CBL_STS
00FB 672      : checks if the path is fully open. If not, no cable or path status
00FB 673      : information is maintained, and the IDREC is simply discarded. If
00FB 674      : the path is open, and the remote port is in a state other than enabled,
00FB 675      : then the virtual circuit is crashed. If the remote port is enabled,
00FB 676      : then cabling status is recorded in the path block as follows:
00FB 677
00FB 678      :         current cable status = 1 (OK) if the send path =
00FB 679      :                               receive path in IDREC;
00FB 680
00FB 681      :                               = 0 (bad) otherwise.
00FB 682
00FB 683      : If the new current status differs from the previous, then a cable status
00FB 684      : transition is logged.
00FB 685
00FB 686      : The arrival of the IDREC says that the receive path of the ID must
00FB 687      : be good. Therefore, the path status in the PB is also updated as follows:
00FB 688
00FB 689      :         current path status = 1 (OK).
00FB 690
00FB 691      : If the current path status differs from the previous, then a path status
00FB 692      : transition is logged.
00FB 693
00FB 694      : Inputs:
00FB 695
00FB 696      :         R2                -Addr of IDREC datagram
00FB 697      :         R4                -Addr of PDT
00FB 698
00FB 699      : Outputs:
00FB 700
00FB 701      :         R0-R2            -Destroyed
00FB 702      :         other registers  -Preserved
00FB 703      :
00FB 704      :
00FB 705      :
00FB 706      : Assumptions about PB format:
00FB 707      :
00FB 708
00FB 709      ASSUME PBSW_SIZE+2      EQ PBSB_TYPE
00FB 710      ASSUME PBSB_TYPE+1     EQ PBSB_SUBTYP
00FB 711      ASSUME PBSB_SUBTYP+1   EQ PBSB_RSTATION
00FB 712      ASSUME PBSB_RSTATION+6 EQ PBSW_STATE
00FB 713      ASSUME PBSW_STATE+2    EQ PBSL_RPORT_TYP
00FB 714      ASSUME PBSL_RPORT_TYP+4 EQ PBSL_RPORT_REV
00FB 715      ASSUME PBSL_RPORT_REV+4 EQ PBSL_RPORT_FCN
00FB 716      ASSUME PBSL_RPORT_FCN+4 EQ PBSB_RST_PORT
00FB 717      ASSUME PBSB_RST_PORT+1 EQ PBSB_RSTATE
00FB 718      ASSUME PBSB_RSTATE+1    EQ PBSW_RETRY

```

```
00FB 719 ASSUME PB$W_RETRY+2 EQ PB$T_LPORT_NAME
00FB 720 ASSUME PB$T_LPORT_NAME+4 EQ PB$B_CBL_STS
00FB 721 ASSUME PB$B_CBL_STS+1 EQ PB$B_P0_STS
00FB 722 ASSUME PB$B_P0_STS+1 EQ PB$B_P1_STS
00FB 723 ASSUME PB$B_P1_STS+2 EQ PB$B_PDT
00FB 724 ASSUME PB$B_PDT+4 EQ PB$B_SBLINK
00FB 725 ASSUME PB$B_SBLINK+4 EQ PB$B_CDTLST
00FB 726 ASSUME PB$B_CDTLST+4 EQ PB$B_WAITQFL
00FB 727 ASSUME PB$B_WAITQFL+4 EQ PB$B_WAITQBL
00FB 728 ASSUME PB$B_WAITQBL EQ PB$B_DUETIME
00FB 729 ASSUME PB$B_DUETIME+4 EQ PB$B_SCSMSG
00FB 730 ASSUME PB$B_SCSMSG+4 EQ PB$W_STS
00FB 731 ASSUME PB$W_STS+2 EQ PB$W_VCFAIL_RSN
00FB 732
00FB 733 .ENABL LSB
00FB 734
00FB 735 CNFSIDREC::
00FB 736
51 0C A2 9A 00FB 737 MOVZBL PPD$B_PORT(R2),R1 ; Get sender port #
0114 C4 51 E1 00FF 738 BBC R1,PDT$B_PORTMAP(R4),- ; Branch if this path is
03 0104 739 NEW_PATH ; currently unknown
00C3 31 0105 740 BRW UPDATE_CBL_STS ; Go update cabling status info
0108 741
0108 742 NEW_PATH:
0108 743
017D C4 51 91 0108 744 CMPB R1,PDT$B_PORT_NUM(R4) ; Is this ID from self
03 12 010D 745 BNEQ $$ ; Branch if not
084C 30 010F 746 BSBW CHECK_PORT_REV ; Else got check port rev level
0112 747
01 0112 748 $$: EXTZV #PPD$V_STATE,- ; Get state of remote
02 0114 749 #PPD$S_STATE,- ; port from ID
50 25 A2 0115 750 PPD$B_RSTATE(R2),R0 ;
02 50 91 0118 751 CMPB R0,#PPD$C_ENAB ; Is remote enabled or enab maint?
03 13 011B 752 BEQL 10$ ; Branch if yes
00A8 31 011D 753 BRW NEW_PATH_ERR ; Else dont try for start handshake
0120 754
51 00000060 52 DD 0120 755 10$: PUSHL R2 ; Save copy of IDREC dg addr
00000000 8F DO 0122 756 MOVL #PB$C_PALENGTH,R1 ; Get size of a pathblock
06 50 E8 0129 757 JSB G*EXESALONONPAGED ; Allocate one from pool
52 8ED0 012F 758 BLBS R0,15$ ; Branch if got pool
0090 31 0132 759 POPL R2 ; Else restore saved register
0135 760 BRW NEW_PATH_ERR ; and clean up before exit
0138 761
53 52 DO 0138 762 15$: MOVL R2,R3 ; Set PB addr in standard register
52 8ED0 013B 763 POPL R2 ; Retrieve IDREC dg addr
50 08 A3 DE 013E 764 MCVAL PB$W_SIZE(R3),R0 ; Get addr within PB of struct size
80 80 51 B0 0142 765 MOVW R1,(R0)+ ; Set structure size
51 0C A2 9A 0145 766 MOVW #DYN$C_SCS+<DYN$C_SCS_PBA8>,(R0)+ ; Set struct type, subtype
00 0114 C4 51 E3 014A 767 MOVZBL PPD$B_PORT(R2),R1 ; Get remote port #
0154 768 BBS R1,PDT$B_PORTMAP(R4),20$ ; Mark port has PB in map
0154 769
019A C4 B6 0154 770 20$: INCW PDT$W_STDGUSED(R4) ; Step # dgs needed for IDRECs
019A C4 B1 0158 771 CMPW PDT$W_STDGUSED(R4),- ; Compare # dgs needed with # queued now
0198 C4 015C 772 PDT$W_STDGDYN(R4) ;
11 1F 015F 773 BLSSU 22$ ; Branch if enough for now
50 07 BB 0161 774 PUSHR #*M<R0,R1,R2> ; Else save our registers and
02 9A 0163 775 MOVZBL #2,R0 ; queue 1 dg for IDRECs + 1 dg
```

```

      FE97' 30 0166 776      BSBW  SC$BALL_FRDGS      : for HSC error logging
      04 50 E9 0169 777      BLBC  R0,21$            : Branch if didn't get buffers
0198 C4 B6 016C 778      INCW  PD$W_STDGDN(R4)        : Show 1 more dg available for IDRECs
      07 BA 0170 779
      017D C4 51 91 0172 780 21$: POPR  #^M<R0,R1,R2>      : Restore registers
      05 13 0172 781 22$: CMPB  R1,PD$B_PORT_NUM(R4)      : ID from self?
      04 AA 0177 782 22$: BEQL  25$                    : Branch if so
      0110 C4 0179 783 22$: BICW  #PD$M_LBDG,-          : Else disable LB dg's because
      017B 784 22$: PD$W_CPORT_STS(R4)                : we can contact somebody else
      017E 785
      80 0C A2 9A 017E 786 25$: MOVZBL PP$B_PORT(R2),(R0)+ : Set PB parameters: remote station,
      80 80 B4 0182 788 25$: CLRW  (R0)+                :
      80 80 00 B0 0184 789 25$: MOVW  #PB$C_CLOSED,(R0)+ : state = closed,
      80 18 A2 7D 0187 790 25$: MOVQ  PP$SL_RPORT_TYP(R2),(R0)+ : port type, dual path bit,
      018B 791 25$:                                : and ucode revision,
      80 20 A2 D0 018B 792 25$: MOVL  PP$SL_RPORT_FCN(R2),(R0)+ : port function mask,
      80 24 A2 3C 018F 793 25$: MOVZWL PP$B_RST_PORT(R2),(R0)+ : reset port (owning port),
      0193 794 25$:                                : and remote port state,
      0193 795 25$:                                : zero retry count,
      51 00DC C4 D0 0193 796 25$: MOVL  PD$SL_UCB0(R4),R1      : Trace back through
      51 28 A1 D0 0198 797 25$: MOVL  UCB$SL_DDB(R1),R1      : the UCB and DDB to device
      80 15 A1 D0 019C 798 25$: MOVL  DDB$T_NAME+1(R1),(R0)+ : name, assumed to be format 'Pac0'
      FF A0 30 90 01A0 799 25$: MOVW  #^A/07,-1(R0)        : Fix unit to be ascii 0 instead of binary
      80 01 90 01A4 800 25$: MOVW  #PB$M_CUR_CBL,(R0)+      : Set current cable status ok --
      01A7 801 25$:                                : will update later when PB is
      01A7 802 25$:                                : fully open
      80 01 90 01A7 803 25$: MOVW  #PB$M_CUR_PS,(R0)+        : Set current path status good,
      80 01 98 01AA 804 25$: MOVZBW #PB$M_CUR_PS,(R0)+      : both paths
      80 54 D0 01AD 805 25$: MOVL  R4,(R0)+                : Fill in addr of PDT
      80 7C 01B0 806 25$: CLRW  (R0)+                : Zero SB link and CDT list pointer
      80 7C 01B2 807 25$: CLRW  (R0)+                : Clear formative SB link
      01B4 808 25$:                                : and due time
      80 D4 01B4 809 25$: CLRL  (R0)+                : Clear SCS msg addr
      80 D4 01B6 810 25$: CLRL  (R0)+                : Zero handshake status and VC
      01B8 811 25$:                                : fail reason
      54 A3 D4 01B8 812 25$: CLRL  PB$SL_CLSCKT_DG(R3)      : Zero addr of emergency SETCKT dg
0178 D4 63 OE 01B8 813 25$: INSQUE (R3),#PD$Q_FORMPB+4(R4) : Link PB to formative PB list
51 8002'8F 3C 01C0 814 25$: MOVZWL #EV$C_SEND_START,R1    : Set event=send a start
      02FB 31 01C5 815 25$: BRW  ACTION_DISP              : Init START handshake
      01C8 816
      01C8 817 GOT_PATH:
      01C8 818 NEW_PATH_ERR:
      01C8 819
      FE35' 31 01C8 820 25$: BRW  INT$INS_DFREQ1          : Return dg to free queue and return
      01CB 821
      01CB 822 UPDATE_CBL_STS:
      01CB 823
      0654 30 01CB 824 25$: BSBW  CNF$SLKP_PB_MSG          : Look up path block
      F7 50 E9 01CE 825 25$: BLBC  R0,GOT_PATH            : Branch if only formative
      53 51 D0 01D1 826 25$: MOVL  R1,R3                  : Copy PB addr to standard register
      01 EF 01D4 827 25$: EXTZV  #PP$SV_STATE,-          : Get remote port state
      02 01D6 828 25$:                                : from ID
      50 25 A2 91 01D7 829 25$: PP$B_RSTATE(R2),R0
      02 50 91 01DA 830 25$: CMPB  R0,#PP$C_ENAB          : Is remote enabled or maint enab?
      05 13 01DD 831 25$: BEQL  30$                    : Branch if so
      FE1E' 30 01DF 832 25$: BSBW  ERR$CRASHVC            : Else go crash VC
```



```

      CNF$IDREC, PROCESS UNSOLICITED IDREC
      E4 11 01E2 833      BRB GOT_PATH      ; Go return dg to free queue
      51 D4 01E4 834
      02 01 EF 01E6 835 30$: CLRL R1      ; Set assumed new path status = bad
      50 OF A2 01E9 836      EXTZV      ; Isolate rec'v path in R0
      50 02 50 DD 01EC 837      PPDSB_FLAGS(R2),R0
      02 04 ED 01EE 838      PUSHL R0      ; Save rec'v path for later
      50 OF A2 01F1 839      CMPZV      ; Send path =
      02 12 01F4 840      PPDSB_FLAGS(R2),R0      ; receive path?
      51 D6 01F6 841      BNEQ 40$      ; Branch if not -- paths are crossed
      01 00 ED 01F8 842      INCL R1      ; Else set new cable status ok
      51 28 A3 01FB 843      40$: CMPZV      ; Previous status
      03 13 01FE 844      BEQL      ; = new status?
      FDFD' 30 0200 845      BSBW      ; Branch if so
      0203 846      ELOG$CBL_X_CHG      ; Else, log change in cables crossed -
      0203 847      ; uncrossed status.
      01 00 51 F0 0203 848 50$: INSV R1,#PBSV_CUR_CBL,#1,-      ; Record new status
      28 A3 0207 849      PBSB_CBL_STS(R3)      ; as the current status
      50 8ED0 0209 850      POPL R0      ; Retrieve receive path number
      BA 13 020C 851      BEQL GOT_PATH      ; Branch if internal loopback
      50 28 A340 9E 020E 852      MOVAB      ; Get addr of path status byte
      06 60 E8 0213 853      BLBS (R0),60$      ; Branch if previous status ok
      51 53 D0 0216 854      MOVL R3, R1      ; Else, copy PB addr. to required place
      FDE4' 30 0219 855      BSBW      ; and log presence of new good path.
      021C 856      ELOG$PTH_ST_CHG
      60 01 88 021C 857 60$: BISB      ; Set current status good
      A7 11 021F 858      BRB GOT_PATH      ; Clean up IDREC dg and return
      0221 859
      0221 860      .DSABL LSB
      0221 861
      0221 862
```

CNF\$SCSMMSG_REC, SCS MSG REC'D

.SBTTL CNF\$SCSMMSG_REC, SCS MSG REC'D

Since the final ACK or STACK may be lost in the start handshake, the arrival of an SCS CONNECT request message from the remote system should be treated as a satisfactory substitute for receiving a final ACK or STACK. CNF\$SCSMMSG_REC is called by PASCCTL upon receipt of every connect request to handle the transition of a formative path block, if necessary, to the fully open state.

Inputs:

R2

-Addr of SCS message (start of application data)

R4

-Addr of PDT

Outputs:

R0,R1,R3

-Destroyed

Other registers

-Preserved

.ENABL LSB

CNF\$SCSMMSG_REC::

| | | | | | | | | | | |
|-------|------|----------|----|------|------|-----|--------|---------------------------|---|-----------------------------------|
| 51 | 53 | 0174 | C4 | DD | 0221 | 864 | PUSHL | R2 | : | Save SCS msg addr |
| | 52 | 00B4 | C4 | 7E | 0223 | 865 | MOVAQ | PDT\$Q_FORMPB(R4),R3 | : | Get list of formative PB's |
| | 51 | 0C | A1 | C3 | 0228 | 866 | SUBL3 | PDT\$Q_MSGHDRSZ(R4),R2,R1 | : | Back up to start of pkt |
| | | 05C9 | 30 | 9A | 022E | 867 | MOVZBL | PPD\$B_PORT(R1),R1 | : | Get # of port that sent SCS msg |
| | | 26 | 50 | 30 | 0232 | 868 | BSBW | SEARCH_PATHS | : | See if this path is formative |
| | 0114 | C4 | 51 | E8 | 0235 | 869 | BLBS | R0,TRY_TRANSIT | : | Branch if got formative PB |
| | | | 28 | E0 | 0238 | 870 | BBS | R1,PDT\$B_PORTMAP(R4),- | : | Branch if not formative, but is |
| | | | | | 023D | 871 | | 10\$ | : | known (must be open) |
| | | | | | 023E | 872 | | | : | Else path is closed. Since |
| | | | | | 023E | 873 | | | : | we got a sequenced msg, the |
| | 53 | 51 | DD | 023E | 900 | 874 | | | : | port thinks the vc is open |
| | | FDBC | 30 | 023E | 901 | 875 | MOVL | R1,R3 | : | Save port number |
| | | 1F | 50 | E9 | 0241 | 902 | BSBW | INT\$ALLOC_PPDDG | : | Allocate PPD dg |
| | | | C9 | 0244 | 903 | 903 | BLBC | R0,10\$ | : | Branch if no pool |
| | | | | 0247 | 904 | 904 | BISL3 | #<PPD\$M_RSP@24>!-- | : | Format PPD dg into a SETCKT |
| OC A2 | 53 | 01190000 | 8F | 0248 | 905 | 905 | | <PPD\$C_SETCKT@16>,- | : | |
| | | | | 0248 | 906 | 906 | | R3,- | : | to port specified in R3 |
| | | 8000 | 8F | 3C | 0250 | 907 | MOVZWL | PPD\$B_PORT(R2) | : | |
| | | 10 | A2 | | 0250 | 908 | | #<PPD\$M_CST>,- | : | |
| | | 14 | A2 | D4 | 0254 | 909 | | PPD\$W_MASK(R2) | : | |
| | | FDA4 | 30 | 0256 | 910 | 910 | CLRL | PPD\$W_M_VAL(R2) | : | and ask for vc state to be closed |
| | | 08 | 11 | 0259 | 911 | 911 | BSBW | INT\$INS_COMQH | : | Do SETCKT at high priority |
| | | | | 025C | 912 | 912 | BRB | 10\$ | : | Go to finish up |
| | | | | 025E | 913 | 913 | | | : | |
| | | | | 025E | 914 | 914 | | | : | |
| | | | | 025E | 915 | 915 | | | : | |
| 51 | | 8000 | 8F | 3C | 025E | 916 | MOVZWL | #EV\$C_SCSMSG,R1 | : | Else set event code |
| | | 025D | 30 | 0263 | 917 | 917 | BSBW | ACTION_DISP | : | Take action to move PB from |
| | | | | 0266 | 918 | 918 | | | : | formative to fully open |
| | | | | 0266 | 919 | 919 | | | : | If PB not in right state to |
| | | | | 0266 | 920 | 920 | | | : | transition to open or if |

CNF\$SCSMMSG_REC, SCS MSG REC'D

| | | | | | |
|----|------|------|-----|-------|------------|
| | 0266 | 921 | | | |
| | 0266 | 922 | | | |
| | 0266 | 923 | | | |
| | 0266 | 924 | | | |
| | 0266 | 925 | | | |
| | 0266 | 926 | | | |
| 52 | 8ED0 | 0266 | 927 | 10\$: | POPL R2 |
| | 05 | 0269 | 928 | | RSB |
| | | 026A | 929 | | |
| | | 026A | 930 | | .DSABL LSB |

```

: there is insufficient pool,
: or if the system has bad
: system name or system ID,
: then formative PB and formative
: system block are cleaned up
: by action routines.
: Retrieve SCS msg addr
: Return to PASCCTL

```


CNF\$LBREC, VERIFY REC'D LOOPBACK DG

```
026A 932 .SBTTL CNF$LBREC, VERIFY REC'D LOOPBACK DG
026A 933
026A 934 :+
026A 935 : CNF$LBREC checks the data in the received loopback datagram with
026A 936 : the data stored in the template lb dg linked to the PDT. If the
026A 937 : data agrees, then the loopback status for the path on which the LB
026A 938 : dg was received is updated to good. (Transitions in the status are
026A 939 : checked and logged in CNF$POLL.)
026A 940 :
026A 941 : Inputs:
026A 942 :
026A 943 : R2 -Addr of loopback datagram
026A 944 : R4 -Addr of PDT
026A 945 : PDT$L_LBDG(R4) -Addr of template LB dg
026A 946 :
026A 947 : Outputs:
026A 948 :
026A 949 : R0-R2 -Destroyed
026A 950 : Other registers -Preserved
026A 951 :-
026A 952 :
026A 953 : .ENABL LSB
026A 954
026A 955 CNF$LBREC::
026A 956
51 0184 C4 D0 026A 957 MOVL PDT$L_LBDG(R4),R1 : Get addr of template
7E 52 7D 026F 958 MOVQ R2,-(SP) : Save registers
32 29 0272 959 CMPC #<PPD$L_LBCRC - PPD$W_LENGTH>,- :
10 A1 0274 960 PPD$W_LENGTH(R1),- : Verify rec'd data against template
10 A2 0276 961 PPD$W_LENGTH(R2) : including LB dg length
52 8E 7D 0278 962 MOVQ (SP)+,R2 : Restore registers
50 D5 027B 963 TSTL R0 : Check results of comparison
1B 12 027D 964 BNEQ 10$ : Branch if don't match
02 01 EF 027F 965 EXTZV #PPD$V_PS,#PPD$S_PS,- : Get path select, 1/2 for A/B
50 OF A2 0282 966 PPD$B_FLAGS(R2),R0 : in R0
OE 017F C440 00 E2 0285 967 BBSS #PDT$V_CUR_LBS,- : Set loopback datagram received
02 93 028C 968 PDT$B_PO_LBSTS-1(R4)[R0], 10$ : & branch if already got one.
017F C440 02 93 028C 969 #PDT$M_PRV_LBS,- : Was the previous loopback datagram
06 12 028E 970 PDT$B_PO_LBSTS-1(R4)[R0] : also successful?
0292 971 BNEQ 10$ : Branch if last was successful too
0294 972 ASSUME PAER$K_ES_L1BG EQ <PAER$K_ES_LOBG +1>
50 07 C0 0294 973 ADDL #<PAER$K_ES_LOBG-1>,R0 : Form LB dg succesful sybtype code
FD66' 30 0297 974 BSBW ELOG$CABLES : Log cables state change
FD63' 31 029A 975
029A 976 10$: BRW INT$DEAL_DG1 : Deallocate LB dg and return to
029D 977 : interrupt service from there
029D 978
029D 979 .DSABL LSB
```

CNF\$DGREC, DISPATCH A START/STACK/ACK DA

.SBTTL CNF\$DGREC, DISPATCH A START/STACK/ACK DATAGRAM

```
029D 981      .CNF$DGREC first checks the port bit map to see if a path
029D 982      block exists for the incoming datagram. If not, the datagram
029D 983      is deallocated. Otherwise, the formative path block list and
029D 984      system configuration data base are searched for the path block
029D 985      with matching station address. When the path block is found,
029D 986      the ACTION_DISP routine is called to handle the datagram.
029D 987
029D 988      Inputs:
029D 989
029D 990      R2      -Addr of datagram
029D 991      R4      -Addr of PDT
029D 992
029D 993      Outputs:
029D 994
029D 995      R0-R3    -Destroyed
029D 996      other registers -Preserved
029D 997
029D 1000     :-
029D 1001
029D 1002     .ENABL  LSB
029D 1003
029D 1004     CNF$DGREC::
029D 1005
029D 1006     MOVZBL  PPD$B_PORT(R2),R1      ; Get remote port #
029D 1007     BBS      R1,PDT$B_PORTMAP(R4),-  ; Look PB existence up in
029D 1008     PB_EXISTS  ; path map; branch if exists
029D 1009     BRW      INT$INS_DFREQ1        ; Discard datagram and return
029D 1010     ; from there to interrupt service
029D 1011
029D 1012     PB_EXISTS:
029D 1013
029D 1014     MOVAL    PDT$Q_FORMPB(R4),R3      ; Get formative PB listhead
029D 1015     BSBW     SEARCH_PATHS            ; Search path list for PB
029D 1016     BLBS     R0,FOUND_PB            ; Branch if success
029D 1017
029D 1018     CONFIG_LIST:
029D 1019
029D 1020     BSBW     CNF$LKP_PB_MSG            ; Locate PB in open config database
029D 1021     BLSC     R0,CONFIG_ERR            ; Branch if couldn't find it
029D 1022     MOVL     R1,R3                  ; Else copy PB addr to right reg
029D 1023
029D 1024     FOUND_PB:
029D 1025
029D 1026     MOVZWL   PPD$W_MTYPE(R2),R1      ; Set event = rec'd dg type
029D 1027     BRW      ACTION_DISP            ; Transfer to action dispatcher
029D 1028     ; and return from there
029D 1029
029D 1030     CONFIG_ERR:
029D 1031
029D 1032     BUGCHECK  CIPORT,NOFATAL          ; Inconsistent database
029D 1033
029D 1034     BRW      INT$INS_DFREQ1            ; If nonfatal, discard dg
029D 1035     ; and forget it happened
029D 1036
029D 1037     .DSABL  LSB
```

51 0C A2 9A 029D 1006 MOVZBL PPD\$B_PORT(R2),R1 ; Get remote port #
0114 C4 51 E0 02A1 1007 BBS R1,PDT\$B_PORTMAP(R4),- ; Look PB existence up in
03 02A6 1008 PB_EXISTS ; path map; branch if exists
FD56' 31 02A7 1009 BRW INT\$INS_DFREQ1 ; Discard datagram and return
02AA 1010 ; from there to interrupt service
02AA 1011
02AA 1012 PB_EXISTS:
02AA 1013
53 0174 C4 DE 02AA 1014 MOVAL PDT\$Q_FORMPB(R4),R3 ; Get formative PB listhead
054C 30 02AF 1015 BSBW SEARCH_PATHS ; Search path list for PB
09 50 E8 02B2 1016 BLBS R0,FOUND_PB ; Branch if success
02B5 1017
02B5 1018 CONFIG_LIST:
02B5 1019
056A 30 02B5 1020 BSBW CNF\$LKP_PB_MSG ; Locate PB in open config database
0A 50 E9 02B8 1021 BLSC R0,CONFIG_ERR ; Branch if couldn't find it
53 51 D0 02BB 1022 MOVL R1,R3 ; Else copy PB addr to right reg
02BE 1023
02BE 1024 FOUND_PB:
02BE 1025
51 12 A2 3C 02BE 1026 MOVZWL PPD\$W_MTYPE(R2),R1 ; Set event = rec'd dg type
01FE 31 02C2 1027 BRW ACTION_DISP ; Transfer to action dispatcher
02C5 1028 ; and return from there
02C5 1029
02C5 1030 CONFIG_ERR:
02C5 1031
02C5 1032 BUGCHECK CIPORT,NOFATAL ; Inconsistent database
02CC 1033
FD31' 31 02CC 1034 BRW INT\$INS_DFREQ1 ; If nonfatal, discard dg
02CF 1035 ; and forget it happened
02CF 1036
02CF 1037 .DSABL LSB

CNF\$STOP_VCS, SEND STOPS TO ALL VCS

```
02CF 1039      .SBTTL CNF$STOP_VCS,  SEND STOPS TO ALL VCS
02CF 1040
02CF 1041      +
02CF 1042      This routine is called during a bugcheck.  It is used to notify
02CF 1043      other systems to which we have circuits open, that this system is
02CF 1044      shutting down.  Notification is best try only, no guarantees of
02CF 1045      success.
02CF 1046
02CF 1047      CNF$STOP_VCS first checks if the PDT is offline.  If so, return
02CF 1048      is taken since the port is not operating.  Otherwise, the port
02CF 1049      map is examined to determine each port which is known.  For each
02CF 1050      known port (except self), a shutdown datagram is sent.  After a hang
02CF 1051      of an adequate number of milliseconds, the port response queue is
02CF 1052      rummaged for the sent datagram.  If not found, the port is assumed
02CF 1053      to be not operating and return is taken without further notifications.
02CF 1054      If the sent datagram is found, it is removed from the response queue
02CF 1055      for reuse in the next host shutdown datagram.
02CF 1056
02CF 1057      Inputs:
02CF 1058
02CF 1059      R4                      -PDT address
02CF 1060
02CF 1061      Outputs:
02CF 1062
02CF 1063      R0-R3                    -Destroyed
02CF 1064
02CF 1065      Other registers         -Preserved
02CF 1066      -
02CF 1067
02CF 1068
02CF 1069      Shutdown datagram is assembled into the PDT.  It must not be
02CF 1070      allocated from pool since that is too risky during a bugcheck:
02CF 1071
02CF 1072
02CF 1073
02CF 1074      .ENABL  LSB
02CF 1075
02CF 1076 CNF$STOP_VCS::
02CF 1077
50  00DC C4  D0 02CF 1078      MOVL  PDT$UCB0(R4),R0      ; Get UCB address
      04  E1 02CF 1079      BBC   #UCB$V ONLINE,-      ; Branch if the port
23  64 A0      02D4 1080      UCBSW_STS(R0),20$      ; is offline
      019C C4  DE 02D9 1081      MOVAL  PDT$Q_TEMP_RSPQ(R4),-      ; Init the temporary response
      019C C4      02DD 1082      PDT$Q_TEMP_RSPQ(R4)      ; queue to empty
      019C C4  DE 02E0 1083      MOVAL  PDT$Q_TEMP_RSPQ(R4),-
      01A0 C4      02E4 1084      PDT$Q_TEMP_RSPQ+4(R4)
52  01B0 C4  DE 02E7 1085      MOVAL  PDT$B_HSHUT_DG(R4),R2      ; Get addr of host shutdown dg
      62  7C 02EC 1086      CLRQ   (R2)      ; Zero self relative links to
      02EE 1087      ; show dg not queued anywhere
      003B0014 8F  D0 02EE 1088      MOVL  #<PDT$C_HSHUT_SIZ + <DYN$C_CIDG@16>>,-
      08 A2      02F4 1089      PPD$W_SIZE(R2)      ; Set structure size and type just
      0569 30 02F6 1090      BSBW   CNF$LKP_PB_PDT      ; for completeness
      03 50  E8 02F6 1091      BLBS   RO,FOUND_VC      ; Look up 1st/next PB on this PDT
      02F9 1092      ; Branch if PB found to start of
      02FC 1093      ; coroutine processing.  Coroutine
      02FC 1094      ; called back from CNF$LKP_PB_PDT
      02FC 1095
```



```
CNF$STOP_VCS, SEND STOPS TO ALL VCS

0080 31 02FC 1096 20$: BRW ALL_STOPPED ; Else no PB found and we are done
      02FF 1097
      02FF 1098 FOUND_VC:
      02FF 1099
48 A3 91 02FF 1100 CMPB PBSD_PROTOCOL(R3),- ; Is remote end of vc speaking a
01 01 0302 1101 #PPD$C_PRT_ELOG ; high enough rev level to receive
      0303 1102 ; a host shutdown even if he doesn't
      0303 1103 ; act upon it?
70 1F 0303 1104 BLSSU 40$ ; Branch if not
      0305 1105
      0305 1106 STOP_NEXT:
      0305 1107
      0305 1108 CMPB PBSD_RSTATION(R3),- ; Is the remote end our
0C A3 91 0305 1108 ; own port number?
017D C4 0308 1109 PDT$B_PORT_NUM(R4) ; Branch if so and bypass shutdown dg
      68 13 030B 1110 BEQL 40$ ; Get addr of host shutdown dg buffer
52 0180 C4 DE 030D 1111 MOVAL PDT$B_HSHUT_DG(R4),R2 ; Is dg still queued somewhere?
      62 D5 0312 1112 TSTL (R2) ; Branch if so
      5F 12 0314 1113 BNEQ 40$ ; Set remote port # and
      0C A3 9B 0316 1114 MOVZBW PBSD_RSTATION(R3),- ; zero status byte
      0C A2 0319 1115 PPD$B_PORT(R2) ; Set opcode and response bit
      0101 8F B0 031B 1116 MOVW #<PPD$C_SNDDG+<PPD$M_RSP$8>>,- ; Set PPD length and PPD type code
      0E A2 031F 1117 PPD$B_OP(C(R2) ; Send it out
00060002 8F D0 0321 1118 MOVL #<PPD$C_HSHUT_LEN+<PPD$C_HOSTSHUT$16>>,- ; Wait unconditionally for 20 msec
      10 A2 0327 1119 PPD$W_LENGTH(R2) ;
      FCD4 30 0329 1120 BSBW INT$INS_COMQH ;
      032C 1121 TIMEWAIT #<2000>,#0,#0,B ;
      0353 1122
      0353 1123 SEARCH_RSPQ:
      0353 1124
      0353 1125 $QRETRY REMQH1 PDT$Q_RSPQ(R4),R0,ERROR=LOCK_UNAVAIL
      0367 1126 ; Remove next response pkt from
      0367 1127 ; head of response queue
      0C 1D 0367 1128 BVS 40$ ; Branch if no more.
52 0180 C4 DE 0369 1129 MOVAL PDT$B_HSHUT_DG(R4),R2 ; Retrieve addr of our datagram
      52 50 D1 036E 1130 CMPL R0,R2 ; Is it our shutdown datagram?
      03 12 0371 1131 BNEQ 60$ ; Branch if not
      62 7C 0373 1132 CLRQ (R2) ; Else show dg buffer dequeued
      0375 1133 ; from port queue
      0375 1134
      05 0375 1135 40$: RSB ; Return from coroutine call and
      0376 1136 ; go look for next port to send
      0376 1137 ; shutdown to
      0376 1138
01A0 D4 60 0E 0376 1139 60$: INSQUE (R0),@PDT$Q_TEMP_RSPQ+4(R4) ; Else save the response on
      037B 1140 ; private queue - may want to
      037B 1141 ; look at it in the dump
      D6 11 037B 1142 BRB SEARCH_RSPQ ; Continue searching response queue
      037D 1143
      037D 1144 LOCK_UNAVAIL:
      037D 1145
      8E D5 037D 1146 TSTL (SP)+ ; $QRETRY BSBWs here, so pop return
      037F 1147
      037F 1148 ALL_STOPPED:
      037F 1149
      05 037F 1150 RSB
      0380 1151
      0380 1152 .DSABL LSB
```

ACTION DISPATCHING

```
0380 1154 .SBTTL ACTION DISPATCHING
0380 1155 .SBTTL - ACTION TABLE FORMAT
0380 1156
0380 1157 :+
0380 1158 : The ACTION TABLE is a list of action routines to execute for
0380 1159 : each combination of port-port VC state and event. The format
0380 1160 : of the table is a list of VC state entries. Each state entry
0380 1161 : is followed by a list of events possible for that state. Each
0380 1162 : event entry is followed by a list of actions to be taken for
0380 1163 : the event. The table is arranged linearly.
0380 1164
0380 1165 : The various entries are generated by the macros STATE, EVENT,
0380 1166 : ACTION, and ENDACTION defined in the next section. Actions
0380 1167 : may return status or not. For actions which do return status,
0380 1168 : the action dispatcher checks R0 for success/fail status. In
0380 1169 : case of failure the action dispatcher calls routine CLEANUP
0380 1170 : and terminates action routine execution.
0380 1171
0380 1172 : The format of the various types of entry in the action table:
0380 1173
0380 1174 : STATE: +-----+-----+-----+-----+
0380 1175 : |offset to nxt st | state code |
0380 1176 : +-----+-----+-----+-----+
0380 1177
0380 1178 : EVENT: +-----+-----+-----+-----+
0380 1179 : |offset to nxt evt| event code |
0380 1180 : +-----+-----+-----+-----+
0380 1181
0380 1182 : ACTION: +-----+-----+-----+-----+
0380 1183 : |offset to routine| arg | code |
0380 1184 : +-----+-----+-----+-----+
0380 1185
0380 1186 : Standard inputs to action routines are:
0380 1187
0380 1188 : R1 -Argument in action table entry
0380 1189 : R2 -Addr of IDREC/START/STACK/ACK dg, if any
0380 1190 : R3 -Addr of PB
0380 1191 : R4 -Addr of PDt
0380 1192
0380 1193 : The end action actin type is special: it moves the argument
0380 1194 : into the PB state word and terminates the list of actions. End
0380 1195 : action entries are a single word long.
0380 1196 :-
```

- ACTION TABLE MACROS

```
0380 1198 .SBTTL - ACTION TABLE MACROS
0380 1199
0380 1200 : Macro to define a state entry:
0380 1201 :
0380 1202 :
0380 1203 .MACRO STATE CODE
0380 1204 .NOSHOW
0380 1205 $$$= : Save start of state entry
0380 1206 .WORD CODE : State code
0380 1207 .IF DF $$$LAST STATE : If there was a previous
0380 1208 .=$$$LAST STATE+STSW NEXT : state entry, go back and
0380 1209 .WORD $$$-$$$LAST_STATE : file in its fwd link
0380 1210 .=$$$+STSW_NEXT : and reset pointer to this entry
0380 1211 .ENDC
0380 1212 .WORD 0 : Allocate word for fwd link
0380 1213 $$$LAST_STATE=$$$ : Define start of this entry
0380 1214 $$$LAST_EVENT=0 : Reset addr of last event to
0380 1215 : show start of new list of events
0380 1216 .SHOW
0380 1217 .ENDM STATE
0380 1218
0380 1219 : Macro to define event entry:
0380 1220 :
0380 1221 :
0380 1222 :
0380 1223 .MACRO EVENT CODE
0380 1224 .NOSHOW
0380 1225 $$$= : Save start of entry
0380 1226 .WORD CODE : Event code
0380 1227 .IF NE $$$LAST EVENT : If there was a previous event,
0380 1228 .=$$$LAST EVENT+EVSW NEXT : then go back to it and
0380 1229 .WORD $$$-$$$LAST_EVENT : fill in its fwd link
0380 1230 .=$$$+EVSW_NEXT : and return to current entry
0380 1231 .ENDC
0380 1232 .WORD 0 : Allocate word for fwd link
0380 1233 $$$LAST_EVENT=$$$ : Define addr of this entry
0380 1234 .SHOW
0380 1235 .ENDM EVENT
0380 1236
0380 1237 : Macro to define action entry:
0380 1238 :
0380 1239 :
0380 1240 :
0380 1241 .MACRO ACTION ROUTINE,FLAG=0,ARG=0,CODE=ACSC_CONTINUE
0380 1242 .NOSHOW
0380 1243 $$$= : Save start of entry
0380 1244 .BYTE CODE!FLAG : Action type code
0380 1245 .BYTE ARG : Argument
0380 1246 .WORD ROUTINE-$$$ : Offset to action routine
0380 1247 .SHOW
0380 1248 .ENDM ACTION
0380 1249
0380 1250 : Macro to define an endaction entry:
0380 1251 :
0380 1252 :
0380 1253 :
0380 1254 .MACRO ENDACTION NEWSTATE
```


- ACTION TABLE MACROS

0380 1255
0380 1256
0380 1257
0380 1258
0380 1259

.NOSHOW
.BYTE ACSC_END
.WORD NEWSTATE
.SHOW
.ENDM ENDACTION

: Action type code
: Action arg = new PB state

- ACTION TABLE OFFSETS AND DEFINITIONS

```
.SBTTL - ACTION TABLE OFFSETS AND DEFINITIONS

0380 1261
0380 1262
0380 1263 ::
0380 1264 :: Offsets to state, event and action entries in the action
0380 1265 :: dispatch table:
0380 1266 ::
0380 1267
00000000 0380 1268 STSW_CODE = 0 ; State code (codes defined in $PBDEF)
00000002 0380 1269 STSW_NEXT = 2 ; Offset to next state entry
0380 1270
00000000 0380 1271 EVSW_CODE = 0 ; Event code
00000002 0380 1272 EVSW_NEXT = 2 ; Offset to next event entry
0380 1273
00000000 0380 1274 ACSB_CODE = 0 ; Action code
00000001 0380 1275 ACSB_ARG = 1 ; Action routine argument
00000001 0380 1276 ACSW_NEWST = 1 ; New path blk state on end action
00000002 0380 1277 ACSW_ACTION = 2 ; Offset to action routine
0380 1278
0380 1279 ::
0380 1280 :: Event code definitions:
0380 1281 ::
0380 1282
0380 1283
0380 1284 :: Following codes (sign bit clear) assumed equal
00000000 0380 1285 EVSC_START = 0 ; to the corresponding PPD msg types:
00000001 0380 1286 EVSC_STACK = 1 ; START dg received
00000002 0380 1287 EVSC_ACK = 2 ; STACK dg received
00000005 0380 1288 EVSC_ELOG = 5 ; ACK dg received
00000006 0380 1289 EVSC_HOSTSHUT = 6 ; Error log dg received
0380 1290 ; Host shutdown dg received
0380 1291 ; The following codes are assumed to have
0380 1292 ; no definition as PPD types that we
0380 1293 ; will ever receive (needs to be in
0380 1294 ; architecture that sign bit set codes
00008000 0380 1295 EVSC_SCSMSG = ^X8000 ; are reserved.)
0380 1296 ; SCS control msg received (connx
00008001 0380 1297 EVSC_TIMEOUT = ^X8001 ; management or credit)
00008002 0380 1298 EVSC_SEND_START = ^X8002 ; Path timer expired
0380 1299 ; Send 1st START, initiate handshake
0380 1300 ::
0380 1301 :: Action code definitions:
0380 1302 ::
0380 1303
00000000 0380 1304 ACSC_END = 0 ; No more action routines, update PB state
00000001 0380 1305 ACSC_CONTINUE = 1 ; More action routines.
00000080 0380 1306 STATOS = ^X80 ; If set, action routine returns status
```

- ACTION TABLE

0330 1308
0380 1309
0380 1310
0380 1311
0380 1312
0380 1313
0384 1314
0384 1315
0388 1316
038C 1317
0390 1318
0393 1319
0393 1320
0397 1321
039B 1322
039E 1323
039E 1324
03A2 1325
03A2 1326
03A6 1327
03AA 1328
03AE 1329
03B2 1330
03B6 1331
03BA 1332
03BD 1333
03BD 1334
03C1 1335
03C5 1336
03C9 1337
03CD 1338
03D1 1339
03D4 1340
03D4 1341
03D8 1342
03DC 1343
03E0 1344
03E3 1345
03E3 1346
03E7 1347
03EB 1348
03EE 1349
03EE 1350
03F2 1351
03F2 1352
03F6 1353
03FA 1354
03FE 1355
0402 1356
0405 1357
0405 1358
0409 1359
040D 1360
0411 1361
0414 1362
0414 1363
0418 1364

.SBTTL - ACTION TABLE

ACTION_TABLE::

STATE PBSC_CLOSED ; New PB just created

EVENT EVSC_SEND START ; Initiate START handshake
ACTION SEND_1ST_START ; Send 1st START dg
ACTION START_TIMER ; Enable timer
ENDACTION PBSC_ST_SENT ; State moves to start sent

EVENT EVSC_ELOG ; Error log dg received
ACTION REC_ERROR_DG ; Go log it
ENDACTION PBSC_CLOSED ; State unchanged

STATE PBSC_ST_SENT ; State= start sent

EVENT EVSC_STACK ; Received STACK dg
ACTION STOP_TIMER ; Disable timer
ACTION BUILD_SB_STATUS ; Build a formative SB
ACTION SET_CIRCUIT_STATUS ; Tell port to open VC
ACTION ENTER_PB_STATUS ; Move PB to system database
ACTION SEND_ACK ; Send ACK
ENDACTION PBSC_OPEN ; Move PB state to open

EVENT EVSC_START ; Received START dg
ACTION BUILD_SB_STATUS ; Build formative SB
ACTION SET_CIRCUIT_STATUS ; Tell port to open VC
ACTION SEND_1ST_STACK ; Send STACK dg
ACTION START_TIMER ; Start a timer
ENDACTION PBSC_ST_REC ; Move PB state to start rec'd

EVENT EVSC_TIMEOUT ; Timer expired
ACTION SEND_START_STATUS ; Retry send of START dg
ACTION START_TIMER ; Restart timer
ENDACTION PBSC_ST_SENT ; PB state stays start sent

EVENT EVSC_ELOG ; Error log dg received
ACTION REC_ERROR_DG ; Go log it
ENDACTION PBSC_ST_SENT ; State unchanged

STATE PBSC_ST_REC ; State is start rec'd

EVENT EVSC_ACK ; Rec'd ACK dg
ACTION IGNORE_DG ; Return dg to DFREQ
ACTION STOP_TIMER ; Disable timer
ACTION ENTER_PB_STATUS ; Move PB to system database
ENDACTION PBSC_OPEN ; Move PB state to open

EVENT EVSC_SCSMSG ; Rec'd SCS control msg
ACTION STOP_TIMER ; Stop timer
ACTION ENTER_PB_STATUS ; Move PB to system database
ENDACTION PBSC_OPEN ; Move PB state to open

EVENT EVSC_STACK ; Rec'd STACK dg
ACTION STOP_TIMER ; Disable timer

- ACTION TABLE

| | | | | |
|------|------|-----------|-------------------|-----------------------------------|
| 041C | 1365 | ACTION | UPDATE SWINCARN | : Copy new incarn # to SB |
| 0420 | 1366 | ACTION | ENTER_PB_STATUS | : Move PB to system database |
| 0424 | 1367 | ACTION | SEND_ACK | : Send ACK dg |
| 0428 | 1368 | ENDACTION | PBSC_OPEN | : Move PB state to open |
| 042B | 1369 | | | |
| 042B | 1370 | EVENT | EVSC_START | : Rec'd START dg |
| 042F | 1371 | ACTION | UPDATE SWINCARN | : Copy new incarn # to SB |
| 0433 | 1372 | ACTION | SEND_1ST_STACK | : Send STACK dg |
| 0437 | 1373 | ACTION | START_TIMER | : Start timer |
| 043B | 1374 | ENDACTION | PBSC_ST_REC | : PB state stays same |
| 043E | 1375 | | | |
| 043E | 1376 | EVENT | EVSC_TIMEOUT | : Timer expired |
| 0442 | 1377 | ACTION | SEND_STACK_STATUS | : Try another STACK dg |
| 0446 | 1378 | ACTION | START_TIMER | : Start up the timer again |
| 044A | 1379 | ENDACTION | PBSC_ST_REC | : PB state stays same |
| 044D | 1380 | | | |
| 044D | 1381 | EVENT | EVSC_ELOG | : Error log dg received |
| 0451 | 1382 | ACTION | REC_ERROR_DG | : Go log it |
| 0455 | 1383 | ENDACTION | PBSC_ST_REC | : State unchanged |
| 0458 | 1384 | | | |
| 0458 | 1385 | STATE | PBSC_OPEN | : Path state is open |
| 045C | 1386 | | | |
| 045C | 1387 | EVENT | EVSC_STACK | : Rec'd STACK dg |
| 0460 | 1388 | ACTION | SEND_ACK | : Send ACK dg |
| 0464 | 1389 | ENDACTION | PBSC_OPEN | : Leave PB state open |
| 0467 | 1390 | | | |
| 0467 | 1391 | | | |
| 0467 | 1392 | EVENT | EVSC_ACK | : Rec'd ACK dg |
| 046B | 1393 | ACTION | IGNORE_DG | : Return dg to DFREQ |
| 046F | 1394 | ENDACTION | PBSC_OPEN | : Leave PB state open |
| 0472 | 1395 | | | |
| 0472 | 1396 | EVENT | EVSC_START | : Rec'd START dg on open VC |
| 0476 | 1397 | ACTION | BREAK_PATH | : Collapse path |
| 047A | 1398 | ENDACTION | PBSC_VC_FAIL | : leaving PB state as set |
| 047D | 1399 | | | : by BREAK_PATH |
| 047D | 1400 | | | |
| 047D | 1401 | EVENT | EVSC_ELOG | : Error log dg received |
| 0481 | 1402 | ACTION | REC_ERROR_DG | : Go log it |
| 0485 | 1403 | ENDACTION | PBSC_OPEN | : State unchanged |
| 0488 | 1404 | | | |
| 0488 | 1405 | EVENT | EVSC_HOSTSHUT | : Host shutdown received |
| 048C | 1406 | ACTION | BREAK_HOST | : Go close VC with special status |
| 0490 | 1407 | ENDACTION | PBSC_VC_FAIL | : State is vc fail |
| 0493 | 1408 | | | |
| 0493 | 1409 | STATE | PBSC_VC_FAIL | : VC failure in progress |
| 0497 | 1410 | | | |
| 0497 | 1411 | EVENT | EVSC_START | : Rec'd START dg |
| 049B | 1412 | ACTION | IGNORE_DG | : Discard without action |
| 049F | 1413 | ENDACTION | PBSC_VC_FAIL | : |
| 04A2 | 1414 | | | |
| 04A2 | 1415 | EVENT | EVSC_STACK | : Rec'd STACK dg |
| 04A6 | 1416 | ACTION | IGNORE_DG | : Discard without action |
| 04AA | 1417 | ENDACTION | PBSC_VC_FAIL | : |
| 04AD | 1418 | | | |
| 04AD | 1419 | EVENT | EVSC_ACK | : Rec'd ACK dg |
| 04B1 | 1420 | ACTION | IGNORE_DG | : Discard without action |
| 04B5 | 1421 | ENDACTION | PBSC_VC_FAIL | : |

- ACTION TABLE

04B8 1422
04B8 1423
04BC 1424
04C0 1425
04C3 1426

EVENT

ACTION

ENDACTION

EVSC ELOG

REC_ERROR DG

PBSC_VC_FAIL

: Error log dg received

: Go log it

: State unchanged

- ACTION_DISP, ACTION DISPATCHER

```

04C3 1428      .SBTTL - ACTION_DISP, ACTION DISPATCHER
04C3 1429
04C3 1430
04C3 1431      :+ The action dispatcher looks up in the action table the list of
04C3 1432      : action routines to execute for the current path block state and
04C3 1433      : the event that occurred. If an action routine specifies that it
04C3 1434      : returns status, the R0 is checked upon return for success (LBS)
04C3 1435      : or failure (LBC). On failure the cleanup routine, CLEANUP, is called
04C3 1436      : and ACTION_DISP exits. Normally, action routines are executed
04C3 1437      : until an end action routine is encountered. The end action automatically
04C3 1438      : sets the path block state to the value specified in the end action
04C3 1439      : argument.
04C3 1440
04C3 1441      The following register conventions apply for action routines:
04C3 1442
04C3 1443      R2      -Addr of START/STACK/ACK/IDREC dg, if any
04C3 1444      R3      -Addr of formative PB
04C3 1445      R4      -Addr of PDT
04C3 1446      R5      -Addr of current action entry
04C3 1447
04C3 1448      Actions may use R0 and R1, but must use R2 with care. Action
04C3 1449      routines must preserve all other registers.
04C3 1450
04C3 1451      Inputs to ACTION_DISP:
04C3 1452
04C3 1453      R1      -Event code
04C3 1454      R2-R4   -As shown above
04C3 1455
04C3 1456      Outputs:
04C3 1457
04C3 1458      R0-R2   -Destroyed
04C3 1459      other registers -Preserved
04C3 1460      :-
04C3 1461
04C3 1462 ASSUME EVSC_START      EQ 0      ; Assume that events START and
04C3 1463 ASSUME EVSC_STACK      EQ 1      ; STACK are .LE. 1
04C3 1464 ASSUME EVSC_ACK       EQ 2      ; Assume that events associated with
04C3 1465                      ; rec'd dgs are .LE. 2
04C3 1466
04C3 1467 ASSUME PBSC_CLOSED     EQ 0      ; Assume that all the
04C3 1468 ASSUME PBSC_ST_SENT    EQ 1      ; formative path block states
04C3 1469 ASSUME PBSC_ST_REC     EQ 2      ; are .LE. 2
04C3 1470
04C3 1471      .ENABL LSB
04C3 1472
04C3 1473 ACTION_DISP:
04C3 1474
04C3 1475      PUSHL R5      ; Save a register
04C3 1476      PUSHL R1      ; Save event code
04C3 1477      MOVAL ACTION_TABLE,R5 ; Get addr of action table
04C3 1478
04C3 1479 NEXT_STATE:
04C3 1480
04C3 1481      MOVW STSW_CODE(R5),R0 ; Get next state code
04C3 1482      CMPW R0,PBSC_STATE(R3) ; State codes match?
04C3 1483      BEQL LOOKUP_EVENT ; Branch if so
04C3 1484      CVTWL STSW_NEXT(R5),R0 ; Get offset to next state

```

55 55 DD
51 DD
55 FEB5 CF DE

50 65 B0
12 A3 50 B1
50 02 A5 13
50 02 A5 32

- ACTION_DISP, ACTION DISPATCHER

```
55 4C 13 04D9 1485 BEQL PB_STATE_ERR ; Branch if no more states
50 50 C0 04DB 1486 ADDL R0,R5 ; Else step to next state entry
EC 11 04DE 1487 BRB NEXT_STATE ; and try it
04E0 1488
04E0 1489 LOOKUP_EVENT:
04E0 1490
85 D5 04E0 1491 TSTL (R5)+ ; Step to start of event list
04E2 1492
04E2 1493 NEXT_EVENT:
04E2 1494
51 65 B1 04E2 1495 CMPW EVSW_CODE(R5),R1 ; Event codes match?
0B 13 04E5 1496 BEQL NEXT_ACTION ; Branch if yes
50 02 A5 32 04E7 1497 CVTWL EVSW_NEXT(R5),R0 ; Get offset to next event
3A 13 04EB 1498 BEQL PB_STATE_ERR ; Branch if no more events
55 50 C0 04ED 1499 ADDL R0,R5 ; Else step to next event entry
FO 11 04F0 1500 BRB NEXT_EVENT ; and try it
04F2 1501
04F2 1502 NEXT_ACTION:
04F2 1503
85 D5 04F2 1504 TSTL (R5)+ ; Step to 1st/next action entry
65 95 04F4 1505 TSTB (R5) ; end of action routines?
23 13 04F6 1506 BEQL END_ACTION ; Branch if so
51 01 A5 9A 04F8 1507 MOVZBL ACSB_ARG(R5),R1 ; Pick up argument
50 02 A5 32 04FC 1508 CVTWL ACSW_ACTION(R5),R0 ; Get offset to routine
6540 16 0500 1509 JSB (R5)[R0] ; Call action routine
65 95 0503 1510 TSTB (R5) ; Does routine return status?
EB 14 0505 1511 BGTR NEXT_ACTION ; Branch if not
E8 50 E8 0507 1512 BLBS R0,NEXT_ACTION ; Branch if status good
51 8ED0 050A 1513 POPL R1 ; Retrieve event code
01 51 D1 050D 1514 CMPL R1,#EVSC_STACK ; Is it rec'd START or STACK dg?
03 14 0510 1515 BGTR 10$ ; Branch if not
FAEB' 30 0512 1516 BSBW INT$INS_DFREEQ1 ; Else must return rec'd dg to
0515 1517 ; free queue to prevent depletion
0515 1518
55 8ED0 0515 1519 10$: POPL R5 ; Restore R5
02C3 31 0518 1520 BRW CLEANUP ; Else xfer to PB/SB cleanup and
051B 1521 ; return from there
051B 1522
051B 1523 END_ACTION:
051B 1524
01 A5 B0 051B 1525 MOVW ACSW_NEWST(R5),- ; Update state of path block
12 A3 051E 1526 PBSW_STATE(R3)
51 8ED0 0520 1527 POPL R1 ; Clear event type code from stack
0523 1528
55 8ED0 0523 1529 20$: POPL R5 ; Restore R5
05 0526 1530 RSB ; Return
0527 1531
0527 1532 PB_STATE_ERR:
0527 1533
51 8ED0 0527 1534 POPL R1 ; Retrieve event code
51 D5 052A 1535 TSTL R1 ; Indicate that dg is held?
03 19 052C 1536 BLSS 30$ ; Branch if not
FACF' 30 052E 1537 BSBW INT$INS_DFREEQ1 ; Else return PPD handshake dg
0531 1538 ; to free queue
0531 1539
12 A3 B1 0531 1540 30$: CMPW PBSW_STATE(R3),- ; Is path state in formative
02 0534 1541 #PBS_C_ST_REC ; state?
```

- ACTION_DISP, ACTION DISPATCHER

| | | | | | |
|----|----|------|------|--------|-----|
| DE | 18 | 0535 | 1542 | BLEQU | 10% |
| | | 0537 | 1543 | | |
| EA | 11 | 0537 | 1544 | BRB | 20% |
| | | 0539 | 1545 | | |
| | | 0539 | 1546 | .DSABL | LSB |

; Branch if so to delete PB and
; abandon start attempt
; Else ignore, join common exit

ACTION ROUTINES

```
0539 1548 .SBTTL ACTION ROUTINES
0539 1549 .SBTTL - SEND_1ST_START, SEND 1ST START DG
0539 1550 .SBTTL - SEND_START, SEND A START DATAGRAM
0539 1551
0539 1552 :+
0539 1553 : SEND_START allocates a datagram buffer from nonpaged pool,
0539 1554 : formats a START message in it and sends the datagram. The data
0539 1555 : that goes into the START message is assembled into the message
0539 1556 : by routine FMT_START_DATA.
0539 1557
0539 1558 : SEND_START has two entries: SEND_1ST_START which resets the START
0539 1559 : retry count and SEND_START which decrements and checks the retry
0539 1560 : count before sending the datagram.
0539 1561
0539 1562 : The retries must continue until the target remote port is polled
0539 1563 : again. This time depends on the interval between poller wakeups,
0539 1564 : the number of ports being polled at each poller wakeup, the total
0539 1565 : number of ports to be polled, and the time between retries
0539 1566 : (SCS$GW_PASTMOUT) as follows:
0539 1567
0539 1568 : # retries = (SCS$GB_PAMXPORT * SCS$GW_PAPOLINT) /
0539 1569 : (SCS$GB_PANPOLL * SCS$GW_PASTMOUT)
0539 1570
0539 1571 : The retry count is computed each time it's set since the dependent
0539 1572 : variables are dynamic SYSGEN parameters.
0539 1573
0539 1574 : SEND_START may fail for two reasons: insufficient pool to
0539 1575 : allocate the datagram buffer, or retry count exceeded.
0539 1576
0539 1577 : Inputs:
0539 1578
0539 1579 : R2 -Addr of datagram to turn around (1ST_START)
0539 1580 : R3 -Addr of PB
0539 1581 : R4 -Addr of PDT
0539 1582
0539 1583 : Outputs:
0539 1584
0539 1585 : R0 -0/1 for fail/success (SEND_START only)
0539 1586 : R1,R2 -Destroyed
0539 1587 : other registers -Preserved
0539 1588 : -
0539 1589
0539 1590 :
0539 1591 : PPD message format assumption:
0539 1592 :
0539 1593 :
0539 1594 ASSUME PPD$W_LENGTH+2 EQ PPD$W_MTYPE
0539 1595
0539 1596 .ENABL LSB
0539 1597
0539 1598 SEND_1ST_START:
0539 1599
0539 1600 MOVL #<PPD$C_START@16 + PPD$C_START_LEN>,-
0539 1601 PPD$W_LENGTH(R2) ; Set dg size and type
0539 1602 BRB COM_SEND_1 ; Go do it
0539 1603
0539 1604 SEND_START:
```

10 3E D0
A2
24 11

- SEND_START, SEND A START DATAGRAM

```

22 A3 B7 053F 1605
14 13 053F 1606      DECB    PDSW_RETRY(R3)      ; Decrement retry count
FAB9' 30 0542 1607      BEQL    SEND_ERR          ; Branch if no retries left
OE 50 E9 0544 1608      BSBW    INT$ALLOC_DG1      ; Allocate buffer from pool
0242 30 0547 1609      BLBC    RO,SEND_ERR        ; Branch if no pool
3E D0 054A 1610
10 A2 30 054A 1611 10$: BSBW    FMT_START_DATA      ; Set up start data
03AB 30 054D 1612      MOVL    #<PPD$C_START@16 + PPD$C_START_LEN>,-
0551 30 054F 1613      BSBW    PPD$W_LENGTH(R2)    ; Set dg size and type
0554 1614      SADDG_RET      ; Send dg with RETFLAG=TRUE
0554 1615      ; to channel dg to response
0554 1616      ; queue for return to pool
0554 1617
0554 1618 SEND_SUCCESS:
0554 1619
50 01 9A 0554 1620      MOVZBL  #SS$_NORMAL,RO      ; Status is success
05 05 0557 1621      RSB      ; Return
0558 1622
0558 1623 SEND_ERR:
0558 1624
50 04 0558 1625      CLRL    RO      ; Set status = fail
05 05 055A 1626      RSB      ;
0558 1627
0558 1628      .DSABL  LSB

```

- SEND_STACK, SEND A STACK DATAGRAM

```
055B 1630      .SBTTL -      SEND_STACK, SEND A STACK DATAGRAM
055B 1631
055B 1632
055B 1633      :+ This routine has two entries:
055B 1634
055B 1635      SEND_1ST_STACK resets the retry count for sending STACK's and
055B 1636      recycles the received START datagram into a STACK message.
055B 1637      See SEND_1ST_START comments regarding calculation of the
055B 1638      retry count. This entry always completes with success.
055B 1639
055B 1640      SEND_STACK is called when the timer expires and a retry is
055B 1641      necessary. It decrements and checks the retry count. If more retries
055B 1642      remain, it allocates a datagram buffer from pool. This entry can
055B 1643      fail due to expired retry count or insufficient pool.
055B 1644
055B 1645      Both entries wind up by formatting and sending a STACK datagram.
055B 1646
055B 1647      Inputs:
055B 1648
055B 1649      R2      -Addr of rec'd datagram (if 1ST_STACK)
055B 1650      R3      -Addr of PB
055B 1651      R4      -Addr of PDT
055B 1652
055B 1653      Outputs:
055B 1654
055B 1655      R0      -0/1 for fail/success
055B 1656      R1,R2   -Destroyed
055B 1657      other registers -Preserved
055B 1658
055B 1659      -
055B 1660
055B 1661      : PPD message format assumption:
055B 1662
055B 1663
055B 1664      .ENABL  LSB
055B 1665
055B 1666      SEND_1ST_STACK:
055B 1667
055B 1668      MOVL      #<PPD$C_STACK@16 + PPD$C_STACK_LEN>,-
055B 1669      PPD$W_LENGTH(R2)      ; Set dg size and type
055B 1670
055B 1671      COM_SEND_1:
055B 1672
055B 1673      MOVZBL    G^SCS$GB_PAMXPORT,R0      ; Get maximum number of ports
055B 1674      MULW2     G^SCS$GW_PAPOLINT,R0      ; Compute maximum port #
055B 1675      MOVZBL    G^SCS$GB_PANPOLL,R1      ; * poller interval
055B 1676      MULW2     G^SCS$GW_PASTMOU,R1      ; Get # ports to poll per interval
055B 1677      MOVZBL    R1,R0,R0      ; Compute # ports to poll per
055B 1678      MULW2     G^SCS$GW_PASTMOU,R1      ; interval * start timeout
055B 1679
055B 1680      DIVL3     R1,R0,R0      ; Divide, increment in case of
055B 1681      ADDW3     #1,R0,PB$W_RETRY(R3)      ; remainder, and save retry count
055B 1682      BSBW      FMT_START_DATA      ; Set up start data
055B 1683      BSBW      SNDDG_NORET      ; Send dg with RETFLAG=FALSE
055B 1684      ; to channel dg buffer back to
055B 1685      ; free queue
055B 1686      BRB      SEND_SUCCESS      ; Take success exit
```

0001003E 8F D0 055B 1669 MOVL #<PPD\$C_STACK@16 + PPD\$C_STACK_LEN>,-
10 A2 0561 1670 PPD\$W_LENGTH(R2) ; Set dg size and type

50 00000000'GF 9A 0563 1671 COM_SEND_1:
50 00000000'GF A4 0563 1672
51 00000000'GF 9A 0563 1673
51 00000000'GF A4 0563 1674
50 50 51 C7 0563 1675
22 A3 50 01 A1 0563 1676
0204 30 0563 1677
037A 30 0563 1678
C4 11 0563 1679
0563 1680
0563 1681
0563 1682
0563 1683
0563 1684
0563 1685
0563 1686

- SEND_STACK, SEND A STACK DATAGRAM

| | | | | | | |
|-------------|----|------|-----------|-------------|---|-----------------------------|
| | | | 0590 1687 | | | |
| | | | 0590 1688 | SEND_STACK: | | |
| | | | 0590 1689 | | | |
| 22 A3 | B7 | 0590 | 1690 | DECW | PBSW_RETRY(R3) | : Decrement retry counter |
| C3 | 13 | 0593 | 1691 | BEQL | SEND_ERR | : Branch if no retries left |
| FA68 | 30 | 0595 | 1692 | BSBW | INT\$ALLOC DG1 | : Allocate dg buffer |
| BD 50 | E9 | 0598 | 1693 | BLBC | RO, SEND_ERR | : Branch if no pool |
| 01F1 | 30 | 059B | 1694 | BSBW | FMT_START_DATA | : Set up start data |
| 0001003E 8F | D0 | 059E | 1695 | MOVL | #<PPD\$C_STACK@16 + PPD\$C_STACK_LEN>,- | : Set dg size and type |
| 10 A2 | | 05A4 | 1696 | | PPD\$W_LENGTH(R2) | : Send dg with RETFLAG=TRUE |
| 0356 | 30 | 05A6 | 1697 | BSBW | SNDDG_RET | : to channel dg to response |
| | | 05A9 | 1698 | | | : queue when sent |
| FFA8 | 31 | 05A9 | 1700 | BRW | SEND_SUCCESS | : Take success exit |
| | | 05AC | 1701 | | | |
| | | 05AC | 1702 | .DSABL | LSB | |

- SEND_ACK, SEND ACK DATAGRAM

```

05AC 1704 .SBTTL - SEND_ACK, SEND ACK DATAGRAM
05AC 1705
05AC 1706 :+
05AC 1707 SEND_ACK turns a previously received STACK datagram into an
05AC 1708 ACK and sends the datagram. No failures are possible.
05AC 1709
05AC 1710 Inputs:
05AC 1711
05AC 1712 R2 -Addr of dg being turned around
05AC 1713 R3 -Addr of PB
05AC 1714 R4 -Addr of PDT
05AC 1715
05AC 1716 Outputs:
05AC 1717
05AC 1718 R0,R1 -Destroyed
05AC 1719 other registers -Preserved
05AC 1720 :-
05AC 1721
05AC 1722 :
05AC 1723 PPD message format assumption:
05AC 1724 :
05AC 1725 :
05AC 1726 ASSUME PPD$W_LENGTH+2 EQ PPD$W_MTYPE
05AC 1727
05AC 1728 .ENABL LSB
05AC 1729
05AC 1730 SEND_ACK:
05AC 1731
00020004 8F D0 05AC 1732 MOVL #<PPD$C_ACK@16 + PPD$C_ACK_LEN>,-
10 A2 05B2 1733 PPD$W_LENGTH(R2) ; Set dg size and type
0351 31 05B4 1734 BRW SNDDG_NORET ; Send dg with RETFLAG=FALSE
05B7 1735 ; to channel dg buffer back
05B7 1736 ; free queue.
05B7 1737
05B7 1738 .DSABL LSB

```

- UPDATE_INCARN, UPDATE SW INCARN FROM

```

05B7 1740      .SBTTL -      UPDATE_INCARN,  UPDATE SW INCARN FROM
05B7 1741      .SBTTL -      2ND START/STACK
05B7 1742
05B7 1743      ;+
05B7 1744      ; This routine exists primarily for the convenience of the HSC
05B7 1745      ; which wants to sent its incarnation to its startup time, but
05B7 1746      ; does not have a clock. The HSC uses the first PPD$Q CURTIME
05B7 1747      ; it sees in a START/STACK that is nonzero as its start time.
05B7 1748      ; Until it receives the time from some system in the cluster,
05B7 1749      ; it conducts start handshakes with a software incarnation number
05B7 1750      ; of zero.
05B7 1751
05B7 1752      ; If VMS receives a START from the HSC before the HSC has set
05B7 1753      ; its start time, then the received START has an incarnation number
05B7 1754      ; of zero. A subsequent START/STACK from the HSC will however have
05B7 1755      ; a proper incarnation number which is used by this routine to
05B7 1756      ; revise the formative SB.
05B7 1757
05B7 1758      Inputs:
05B7 1759
05B7 1760      R2          -Addr of START/STACK dg
05B7 1761      R3          -Addr of formative PB
05B7 1762      R4          -Addr of PDT
05B7 1763
05B7 1764      Outputs:
05B7 1765
05B7 1766      R0          -Destroyed
05B7 1767      Other registers -Preserved
05B7 1768      :-
05B7 1769
05B7 1770      .ENABL  LSB
05B7 1771
05B7 1772      UPDATE_SWINCARN:
05B7 1773
50    30 A3    D0 05B7 1774      MOVL    PB$S_SBLINK(R3),R0      ; Get formative SB
      28 A2    7D 05B8 1775      MOVQ    PPD$Q_SWINCARN(R2),-    ; Update formative SB with
      2C A0    05 05BE 1776      SB$Q_SWINCARN(R0)      ; latest SW incarnation #
                                ; Return
05C1 1777
05C1 1778
05C1 1779      .DSABL  LSB

```

- ENTER_PB, MOVE PB (AND SB) FROM FORMAT

05C1 1781 .SBTTL - ENTER_PB, MOVE PB (AND SB) FROM FORMATIVE
05C1 1782 .SBTTL - LISTS TO SYSTEM WIDE DATABASE
05C1 1783
05C1 1784
05C1 1785
05C1 1786
05C1 1787
05C1 1788
05C1 1789
05C1 1790
05C1 1791
05C1 1792
05C1 1793
05C1 1794
05C1 1795
05C1 1796
05C1 1797
05C1 1798
05C1 1799
05C1 1800
05C1 1801
05C1 1802
05C1 1803
05C1 1804
05C1 1805
05C1 1806
05C1 1807
05C1 1808
05C1 1809
05C1 1810
05C1 1811
05C1 1812
05C1 1813
05C1 1814
05C1 1815
05C1 1816
05C1 1817
05C1 1818
05C1 1819
05C1 1820
05C1 1821
05C1 1822
05C1 1823
05C1 1824
05C1 1825
05C1 1826
05C1 1827
05C1 1828
05C1 1829
05C1 1830
05C1 1831
05C1 1832
05C1 1833
05C1 1834
05C1 1835
05C1 1836
05C1 1837

ENTER_PB moves a pathblock and, if necessary, its associated system block from the formative pathblock list to the system wide configuration database. In the process, and SCS send message buffer and receive buffer, and SETCKT dg are allocated. The send buffer address is stored in the PB and the receive buffer is queued to the port. If the allocation fails, the path block and system block remain on the formative list and error exit is taken.

What happens to the formative system block depends upon the current database:

-If a matching SB does not already exist, then the formative SB is inserted in the database along with its formative PB.

-If a matching system exists, then check if the existing SB has any PB's linked to it. If not, refresh the old SB with information from the formative SB and link the formative PB to the refreshed SB.

-If the existing matching SB has paths to it, check if the existing SB and formative SB have the same software incarnation. If not, then two different systems must be masquerading as the same system ID and the formative SB and PB are thrown away (we refuse to talk to the newcomer.)

If the incarnation numbers match, then we just add the formative PB to the existing SB's list of paths and discard the formative SB.

A matching system means one that matches in both system ID and node name. SB's that match in one, but not the other are rejected and no vc will be opened to such a system.

Naturally, there is an exception to the rule excluding systems with the same node name. Version 3.x systems with matching node names but unique system ID's will be permitted to enter the database. This is because 3.x systems all had the same node name (all blanks) and their presence will have no effect on the VAXcluster sysap in a 4.x system.

Inputs:

R3 -Addr of formative PB
R4 -Addr of PDT

Outputs:

R0 -0/1 for fail/success
R1 -Destroyed
other registers -Preserved

- LISTS TO SYSTEM WIDE DATABASE

```
05C1 1838 :  
05C1 1839 : System Block adjacency assumptions:  
05C1 1840 :  
05C1 1841 :  
05C1 1842 ASSUME SB$B_SYSTEMID+8 EQ SB$W_MAXDG  
05C1 1843 ASSUME SB$W_MAXDG+2 EQ SB$W_MAXMSG  
05C1 1844 ASSUME SB$W_MAXMSG+2 EQ SB$T_SWTYPE  
05C1 1845 ASSUME SB$T_SWTYPE+4 EQ SB$T_SWVERS  
05C1 1846 ASSUME SB$T_SWVERS+4 EQ SB$Q_SWINCARN  
05C1 1847 ASSUME SB$Q_SWINCARN+8 EQ SB$T_HWTYPE  
05C1 1848 ASSUME SB$T_HWTYPE+4 EQ SB$B_HWVERS  
05C1 1849 ASSUME SB$B_HWVERS+12 EQ SB$T_NODENAME  
05C1 1850 ASSUME SB$T_NODENAME+16 EQ SB$L_DDB  
05C1 1851 :  
0000003C 05C1 1852 UPDATE_LEN = SB$L_DDB-SB$B_SYSTEMID  
05C1 1853 :  
05C1 1854 .ENABL LSB  
05C1 1855 :  
05C1 1856 ENTER_PB:  
05C1 1857 :  
52 DD 05C1 1858 PUSHL R2 : Save R2  
FA3A' 30 05C3 1859 BSBW INT$ALLOC_MSG : Allocate a msg buffer  
03 50 E8 05C6 1860 BLBS R0,10$ : Branch if got it  
0114 31 05C9 1861 BRW ENTER_ERR : Else go to error  
40 A3 52 D0 05CC 1862 10$: MOVL R2,PB$L_SCSMSG(R3) : Assign buffer to PB for SCS  
FA2D' 30 05D0 1864 : control messages sent  
03 50 E8 05D0 1865 BSBW INT$ALLOC_PPDDG : Allocate a PPD dg buffer  
00D8 31 05D3 1866 BLBS R0,30$ : Branch if got it  
54 A3 52 D0 05D6 1867 BRW ENTER_ERR1 : Else go clean up  
FA20' 30 05D9 1868 30$: MOVL R2,PB$L_CLSCKT_DG(R3) : Save addr of PPD dg  
03 50 E8 05DD 1870 BSBW INT$ALLOC_MSG : Allocate a msg buffer for  
00CB 31 05E0 1871 : SCS control msg receive  
FA17' 30 05E0 1872 BLBS R0,40$ : Branch if got it  
50 30 A3 D0 05E3 1873 BRW ENTER_ERR2 : Else handle error  
00000000'GF DE 05E6 1874 40$: BSBW INT$INS_MFREEQ : Queue buffer to port  
51 52 D0 05E9 1875 MOVL PB$L_SBCINK(R3),R0 : Get addr of formative SB  
52 00000000'GF DE 05ED 1876 MOVAL G*SC$GQ_CONFIG,R2 : Get SB listhead  
51 52 D0 05F4 1877 MOVL R2,R1 : Hold starting point  
05F7 1878 :  
05F7 1879 :  
05F7 1880 CMP_EXIST_SBS:  
05F7 1881 :  
52 62 D0 05F7 1882 MOVL (R2),R2 : Get next SB in list  
51 52 D1 05FA 1883 CMPL R2,R1 : Back where we started?  
75 13 05FD 1884 BEQL MOVE_SB : Branch if so, this system  
18 A0 D1 05FF 1885 : isn't here  
18 A2 0602 1886 CMPL SB$B_SYSTEMID(R0),- : Check for system ID match  
07 12 0604 1887 SB$B_SYSTEMID(R2) : on low 4 bytes  
1C A0 B1 0606 1888 BNEQ 50$ : Branch if no match  
1C A2 0609 1889 CMPW SB$B_SYSTEMID+4(R0),- : Check for system ID match  
16 13 060B 1890 SB$B_SYSTEMID+4(R2) :  
29 A0 B1 060D 1891 BEQL 55$ : Branch if matches  
2E33 8F 0610 1892 50$: CMPW SB$T_SWVERS+1(R0),- : Is the formative system block  
0610 1894 #*A/3./ : for a V3.n system?
```

- LISTS TO SYSTEM WIDE DATABASE

```

      E2 13 0613 1895      BEQL CMP_EXIST_SBS      : Branch if so and bypass node name
      OF BB 0615 1896      : uniqueness test
44 A0 10 29 0615 1897      PUSHR #*M<R0,R1,R2,R3>      : Save registers destroyed in CMPC
44 A2 0617 1898      CMPC3 #16,SB$T_NODENAME(R0),-      : Are node names the same?
      OE 13 0618 1899      : SB$T_NODENAME(R2)
      OF BA 061D 1900      BEQL 56$      : Branch if node names are same,
      D4 11 061F 1901      : but SYSIDs are not -- can't
      OF BB 061F 1902      : talk to this system because
      D4 11 061F 1903      : there is a configuration error
      OF BA 061F 1904      POPR #*M<R0,R1,R2,R3>      : Restore registers
      D4 11 0621 1905      BRB CMP_EXIST_SBS      : Continue searching existing SBs
      OF BB 0623 1906      :
44 A0 10 29 0623 1907 55$: PUSHR #*M<R0,R1,R2,R3>      : Save reg destroyed by cmpc
44 A2 0625 1908      CMPC3 #16,SB$T_NODENAME(R0),-      : Do the system's node names
      OE 13 0629 1909      : SB$T_NODENAME(R2) match?
      OF BA 062B 1910      BEQL 57$      : Continue if so
      D4 31 062D 1911 56$: BRW ENTER_ERR4      : Branch if not -- don't talk to
      OF BA 0630 1912      : this system
      D4 31 0630 1913 57$: POPR #*M<R0,R1,R2,R3>      : Restore destroyed registers
      OF BA 0632 1914      TSTL SB$L_PBCONNX(R2)      : Does existing SB have paths?
      D4 12 0635 1915      BNEQ CHK_INCARN_ERR      : If so, go check for
      OF BA 0637 1916      : inconsistent incarnations
      D4 12 0637 1917      :
      OF BA 0637 1918      REFRESH_SB:
      D4 12 0637 1919      :
00000000'8F 52 D1 0637 1920      CMPL R2,#SCSSGA_LOCALSB      : Is this the local SB?
      OE 12 063E 1921      BNEQ DO_REFRESH      : Branch if not
      OF BA 0640 1922      CMPL SB$Q_SWINCARN(R0),-      : Else is the new incarnation the
      D4 12 0643 1923      : SB$Q_SWINCARN(R2) same as the old?
      OF BA 0645 1924      BNEQ ENTER_ERR3      : Branch if not -- this must be
      D4 12 0647 1925      CMPL SB$Q_SWINCARN+4(R0),-      : a different host masquerading
      OF BA 064A 1926      : SB$Q_SWINCARN+4(R2) as us
      D4 12 064C 1927      BNEQ ENTER_ERR3      :
      OF BA 064E 1928      :
      D4 12 064E 1929      DO_REFRESH:
      OF BA 064E 1930      :
14 A2 53 D0 064E 1931      MOVL R3,SB$L_PBCONNX(R2)      : Set formative PB as first path
      OF BA 0652 1932      : to use for a connx in old SB
      OF BA 0652 1933      PUSHR #*M<R0,R1,R2,R3,R4,R5>      : Save regs destroyed by movc
      D4 28 0654 1934      MOVCL #UPDATE_LEN,-      : Update old SB with new
      OF BA 0656 1935      : SB$B_SYSTEMID(R0),-      : SB info
      D4 12 0658 1936      : SB$B_SYSTEMID(R2) : from start handshake dg
      OF BA 065A 1937      POPR #*M<R0,R1,R2,R3,R4,R5>      : Restore registers destroyed
      D4 11 065C 1938      BRB DELETE_SB      : Go delete new SB and complete
      OF BA 065E 1939      : entering PB in database
      D4 12 065E 1940      :
      OF BA 065E 1941      CHK_INCARN_ERR:
      D4 12 065E 1942      :
      OF BA 065E 1943      CMPL SB$Q_SWINCARN(R0),-      : Is this the same incarnation of
      D4 12 0661 1944      : SB$Q_SWINCARN(R2) of the system we've already got?
      OF BA 0663 1945      BNEQ ENTER_ERR3      : Branch if not because this means
      D4 12 0665 1946      CMPL SB$Q_SWINCARN+4(R0),-      : the system is really a different
      OF BA 0668 1947      : SB$Q_SWINCARN+4(R2) system with the same system ID
      D4 12 066A 1948      BNEQ ENTER_ERR3      :
      OF BA 066C 1949      :
      D4 12 066C 1950      :
      OF BA 066C 1951      : This system already has an SB in the database. Delete formative
```

- LISTS TO SYSTEM WIDE DATABASE

```

066C 1952 : SB and insert formative path block only into the system wide
066C 1953 : configuration database. R0 has the address of the formative SB.
066C 1954 :
066C 1955 :
066C 1956 DELETE_SB:
066C 1957
00000000'GF 16 066C 1958 JSB G^COM$DRVDEALMEM ; Deallocate it to pool
OB 11 0672 1959 BRB MOVE_PB ; Join common PB move
0674 1960
0674 1961 :
0674 1962 : This system is new. Move the formative SB to the system wide
0674 1963 : configuration database and link formative PB to it. R0 has the
0674 1964 : address of the formative SB.
0674 1965 :
0674 1966 :
0674 1967 MOVE_SB:
0674 1968
04 52 50 DO 0674 1969 MOVL R0,R2 ; Copy addr of formative SB
B1 62 OE 0677 1970 INSQUE (R2),a4(R1) ; Insert formative SB on tail of
14 A2 53 DO 067B 1971 ; system configuration list
067B 1972 MOVL R3,SB$S_PBCONNX(R2) ; Set formative PB as first
067F 1973 ; path to use for a connection
067F 1974
067F 1975 MOVE_PB:
067F 1976
10 53 63 OF 067F 1977 REMQUE (R3),R3 ; Remove formative path block
B2 63 OE 0682 1978 INSQUE (R3),aSB$S_PBBL(R2) ; and link to system block
06 12 0686 1979 BNEQ 60$ ; Branch if not block in list
0688 1980 :
0688 1981 : Give notification that the SB is new or reused
0688 1982 :
0688 1983 R2 -> SB
0688 1984 R0,R1 need not be preserved
0688 1985 :
00000000'GF 16 0688 1986 JSB G^SCS$NEW_SB ; Note the new SB
068E 1987 60$:
30 A3 52 DO 068E 1988 MOVL R2,PB$S_SBLINK(R3) ; Save final SB addr in PB
38 A3 DE 0692 1989 MOVAL PB$S_WAITQFL(R3),- ; Set PB general wait queue
38 A3 0695 1990 PB$S_WAITQFL(R3) ; to no entries
38 A3 DE 0697 1991 MOVAL PB$S_WAITQFL(R3),-
3C A3 069A 1992 PB$S_WAITQBL(R3)
50 0112 C4 B6 069C 1993 INCW PDT$S_PBCOUNT(R4) ; Step count of PB's on this PDT
00 0134 C4 50 DO 06A0 1994 MOVL PB$S_RSTATION(R3),R0 ; Retrieve the remote port number
E5 06A4 1995 BBCC R0,PDT$S_PLOGMAP(R4),65$ ; Clear bit in error logging mask
50 01 3C 06AA 1996 ; corresponding to remote port number
06AD 1997 65$: MOVZWL #SS$S_NORMAL,R0 ; Set status = success
06AD 1998
06AD 1999 ENTER_DONE:
06AD 2000
52 8ED0 06AD 2001 POPL R2 ; Restore saved register
05 0680 2002 RSB ; Return
06B1 2003
06B1 2004 ENTER_ERR1:
06B1 2005 ENTER_ERR2:
06B1 2006
52 40 A3 DO 06B1 2007 MOVL PB$S_SCSMSG(R3),R2 ; Get addr of SCS send buffer
F948' 30 06B5 2008 BSBW INT$DEAL_MSG ; and return to pool

```


- LISTS TO SYSTEM WIDE DATABASE

```

26 11 06B8 2009 BRB ENTER_ERR ; Join common error exit
      06BA 2010
      06BA 2011 ENTER_ERR3:
      06BA 2012
13 0134 51 OC A3 D0 06BA 2013 MOVL PBSB RSTATION(R3),R1 ; Retrieve the remote port number
      C4 51 E2 06BE 2014 BBSS R1,PDSB_PLOGMAP(R4),70$ ; Branch if remote port already logged
      55 55 DD 06C4 2015 PUSHL R5 ; Otherwise save R5
      55 52 D0 06C6 2016 MOVL R2,R5 ; Move known system SB address into R5
      51 52 D4 06C9 2017 CLRL R2 ; Indicate that there is no packet
      50 51 D0 06CB 2018 MOVL R3,R1 ; Move remote PB address address into R3
      50 08 9A 06CE 2019 MOVZBL #PAERSK_ES,RSCKS,R0 ; Set the appropriate error subtype
      F92C' 30 06D1 2020 BSBW ELOG$PACKET ; Go log conflict
      55 8ED0 06D4 2021 POPL R5 ; Restore R5
      F926' 30 06D7 2023 70$: BSBW INT$MFQ2POOL ; Remove queued SCS recv buffer
      D5 11 06DA 2024 BRB ENTER_ERR2 ; Join rest of error handling
      06DC 2025
      06DC 2026 ENTER_ERR4:
      06DC 2027
      OF BA 06DC 2028 POPR #^M<R0,R1,R2,R3> ; Restore reg lost in node name
      DA 11 06DE 2029 ; comparison
      06DE 2030 BRB ENTER_ERR3 ; Join common cleanup
      06E0 2031
      06E0 2032 ENTER_ERR:
      06E0 2033
52 54 A3 D0 06E0 2034 MOVL PBSL_CLSCKT_DG(R3),R2 ; Get the close circuit dg addr
      06 12 06E4 2035 BNEQ 80$ ; Branch if got one
      F917' 30 06E6 2036 BSBW INT$ALLOC_PPDDG ; Else allocate a dg buffer
      C1 50 E9 06E9 2037 BLBC R0,ENTER_DONE ; Branch if no pool -- this vc will
      06EC 2038 ; dangle till somebody tries to use
      06EC 2039 ; it by sending a connect request.
      06EC 2040 ; At that time we have another chance
      06EC 2041 ; to set it closed.
      06EC 2042
      C9 06EC 2043 80$: BISL3 #<PPDSM_RSP@24>!-- ; Format the dg into a SETCKT
      06ED 2044 <PPDSC_SETCKT@16>!--
      06ED 2045 PBSB RSTATION(R3),-
      06F4 2046 PPDSB PORT(R2)
      10 A2 8000 8F 3C 06F6 2047 MOVZWL #PPDSM_CST,PPDSW_MASK(R2) ; and ask for vc state to be closed
      14 A2 D4 06FC 2048 CLRL PPDSW_M_VAL(R2) ; Do it at high priority
      F8FE' 30 06FF 2049 BSBW INT$IRS_COMQH ; Set status to failed
      50 D4 0702 2050 CLRL R0 ; Go to exit routine
      A7 11 0704 2051 BRB ENTER_DONE
      0706 2052
      0706 2053 .DSABL LSB

```

- BUILD_SB, BUILD A FORMATIVE SYSTEM BLO

```

0706 2055      .SBTTL -      BUILD_SB, BUILD A FORMATIVE SYSTEM BLOCK
0706 2056
0706 2057      ;+
0706 2058      BUILD_SB allocates a system block from nonpaged pool and sets
0706 2059      it up with information from the received START or STACK datagram.
0706 2060      If insufficient pool is available, then the routine returns failure.
0706 2061
0706 2062      Inputs:
0706 2063
0706 2064      R2      -Addr of START/STACK dg
0706 2065      R3      -Addr of formative PB
0706 2066      R4      -Addr of PDT
0706 2067
0706 2068      Outputs:
0706 2069
0706 2070      R0      -0/1 for fail/success
0706 2071      R1      -Destroyed
0706 2072      other registers      -Preserved
0706 2073      :-
0706 2074
0706 2075      ;
0706 2076      ; Data structure adjacency assumptions:
0706 2077      ;
0706 2078
0706 2079      ASSUME  SBSB_SYSTEMID+8 EQ SBSW_MAXDG
0706 2080      ASSUME  SBSW_MAXDG+2   EQ SBSW_MAXMSG
0706 2081      ASSUME  SBSW_MAXMSG+2 EQ SBST_SWTYPE
0706 2082      ASSUME  SBST_SWTYPE+4 EQ SBST_SWVERS
0706 2083      ASSUME  SBST_SWVERS+4  EQ SBSQ_SWINCARN
0706 2084      ASSUME  SBSQ_SWINCARN+8 EQ SBST_HWTYPE
0706 2085      ASSUME  SBST_HWTYPE+4  EQ SBSB_HWVERS
0706 2086      ASSUME  SBST_NODENAME+16 EQ SBSC_DDB
0706 2087
0706 2088      ASSUME  PPDSB_SYSTEMID+8 EQ PPDSW_MAXDG
0706 2089      ASSUME  PPDSW_MAXDG+2   EQ PPDSW_MAXMSG
0706 2090      ASSUME  PPDSW_MAXMSG+2 EQ PPDST_SWTYPE
0706 2091      ASSUME  PPDST_SWTYPE+4  EQ PPDST_SWVERS
0706 2092      ASSUME  PPDST_SWVERS+4  EQ PPDQ_SWINCARN
0706 2093      ASSUME  PPDQ_SWINCARN+8 EQ PPDST_HWTYPE
0706 2094      ASSUME  PPDST_HWTYPE+4  EQ PPDSB_HWVERS
0706 2095      ASSUME  PPDQ_NODENAME+8 EQ PPDQ_CURTIME
0706 2096
0706 2097      DATA_LEN = <SBSB_HWVERS+12> - <SBSB_SYSTEMID>
0706 2098
0706 2099      .ENABL  LSB
0706 2100
0706 2101      BUILD_SB:
0706 2102
0706 2103      PUSHR  #^M<R2,R3,R4,R5>      ; Save a bunch of registers
0706 2104      MOVL   #SBSK_LENGTH,R1      ; Get size of SB
0706 2105      JSB    G^EXESALONONPAGED    ; Allocate from nonpaged pool
0706 2106      BLBC   R0,SB_DONE            ; Branch if no pool
0706 2107      MOVW   R1,SBSW_SIZE(R2)      ; Set struct size
0706 2108      MOVW   #DYN$C_SCS+<DYN$C_SCS_SBSB>,- ; Set structure type
0706 2109      SBSB_TYPE(R2)                ; and subtype
0706 2110      MOVAL   SB$B_PBF(L(R2)),-    ; Set path block list head
0706 2111      SB$B_PBF(L(R2))              ; to empty

```

0000002C

51 00000060 3C BB
00000000 8F D0
54 50 E9
08 A2 51 B0
0760 8F B0
0A A2
0C A2 DE
0C A2

```
- BUILD_SB, BUILD A FORMATIVE SYSTEM BLO

OC A2 DE 0727 2112 MOVAL SB$$_PBFL(R2),-
10 A2 072A 2113 SB$$_PBBL(R2)
51 52 D0 072C 2114 MOVL R2,RT
52 6E D0 072F 2115 MOVL (SP),R2
53 04 AE D0 0732 2116 MOVL 4(SP),R3
30 A3 51 D0 0736 2117 MOVL R1,PB$$_SBLINK(R3)
1A A2 90 073A 2118 MOVB PPD$$_PROTOCOL(R2),-
48 A3 073D 2119 PB$$_PROTOCOL(R3)
7E 51 7D 073F 2120 MOVQ R1,-TSP
2C 28 0742 2121 MOVCS #DATA_LEN,-
14 A2 0744 2122 PPD$$_SYSTEMID(R2),-
18 A1 0746 2123 SB$$_SYSTEMID(R1)
52 04 AE D0 0748 2124 MOVL 4(SP),R2
08 20 3A 074C 2125 LOCC #^A/ / ,#8,-
40 A2 074F 2126 PPD$$_NODENAME(R2)
50 08 50 C3 0751 2127 SUBL3 R0,#8,R0
51 8E 7D 0755 2128 MOVQ (SP)+,R1
44 A1 50 90 0758 2129 MOVB R0,SB$$_NODENAME(R1)
5C A1 D4 075C 2130 CLRL SB$$_CSB(R1)
40 A2 50 2C 075F 2131 MOVCS R0,PPD$$_NODENAME(R2),-
45 A1 0F 00 0763 2132 #0,#15,SB$$_NODENAME+1(R1)
63 D4 0767 2133 CLRL (R3)
50 01 3C 0769 2134 MOVZWL #SS$$_NORMAL,R0
076C 2135
076C 2136 SB_DONE:
076C 2137
3C BA 076C 2138 POPR #^M<R2,R3,R4,R5>
05 05 076E 2139 RSB
076F 2140
076F 2141 .DSABL LSB

: Copy SB addr to R1
: Retrieve dg addr
: and PB addr
: Link new SB to PB
: Save PPD protocol level in
: formative PB
: Save regs destroyed by movc
: Copy system ID, dg and msg
: sizes, sw type, version,
: incarnation, HW type and version
: Retrieve START/STACK dg addr
: Compute # characters prior
: to blank fill
: in node name
: Retrieve saved registers
: Set count of characters
: Zero link to newest CSB.
: Copy ASCII characters into
: counted string node name in SB
: Zero link to DDB chain for new SB
: Set status = success

: Restore registers
: Return
```

- BREAK_PATH, INITIATE CRASH

```

076F 2143      .SBTTL -      BREAK_PATH,      INITIATE CRASH
076F 2144      .SBTTL -      OF VIRTUAL CIRCUIT
076F 2145      .SBTTL -      BREAK_HOST,      HOST SHUTDOWN REC'D
076F 2146
076F 2147
076F 2148      :+
076F 2149      : BREAK_PATH is the action routine called when a START is received
076F 2150      : on a VC we think is open. The START implies that the remote system
076F 2151      : has crashed the VC and that we should do the same. Therefore, the
076F 2152      : start datagram is discarded and ERR$CRASHVC is called to start
076F 2153      : the process of crashing the virtual circuit.
076F 2154      :
076F 2155      : BREAK_HOST is the action routine called when a host shutdown
076F 2156      : dg is received. It does the same as BREAK_PATH, but saves
076F 2157      : a special reason code in the path block to be used later when
076F 2158      : notifying SYSAP's of the circuit failure.
076F 2159      :
076F 2160      : Inputs:
076F 2161      :
076F 2162      : R2 -Addr of START/Host shutdown dg
076F 2163      : R3 -Addr of PB
076F 2164      : R4 -Addr of PDT
076F 2165      :
076F 2166      : Outputs:
076F 2167      :
076F 2168      : R0-R2 -Destroyed
076F 2169      : Other registers -Preserved
076F 2170      :
076F 2171      :
076F 2172      : .ENABL LSB
076F 2173      :
076F 2174      : BREAK_HOST:
076F 2175      :
076F 2176      : MOVW #SS$_NOSUCHNODE,-      : Save vc fail reason for
0773 2176      : PB$W_VCFAIL_RSN(R3) : later reporting to SYSAPs
0775 2177      :                               : as the aux status
0775 2178      : BREAK_PATH:
0775 2179      :
0775 2180      : BSBW INT$INS_DFREEQ1      : Return dg buffer to
0778 2181      :                               : free queue
0778 2182      : MOVL R3,R1              : Transfer PB address
0778 2183      : BRW ERR$CRASHVC          : Start crash of VC on its way
077E 2184      :
077E 2185      : .DSABL LSB

```

028C 8F B0
46 A3

F888' 30

51 53 D0
F882' 31

- REC_ERROR_DG, LOG ERROR DG

077E 2187 .SBTTL - REC_ERROR_DG, LOG ERROR DG

077E 2188

077E 2189

077E 2190

077E 2191

077E 2192

077E 2193

077E 2194

077E 2195

077E 2196

077E 2197

077E 2198

077E 2199

077E 2200

077E 2201

077E 2202

077E 2203

077E 2204

077E 2205

077E 2206

077E 2207

077E 2208

077E 2209

077E 2210

077E 2211

077E 2212

0781 2213

0786 2214

078A 2215

078A 2216

078C 2217

078C 2218

REC_ERROR_DG is the action routine called for an error log datagram PPD type. These are datagrams received from hosts that have minimal error logging capability, do not have an scs connection over which to send an application datagram containing error info, and choose to send the info in one of these 'out of band' datagrams instead.

Inputs:

R2

-Address of start of dg

R3

-Address of PB

R4

-Address of PDT

Outputs:

R0

-Destroyed

Other registers

-Preserved

.ENABL LSB

REC_ERROR_DG:

| | | | | | | | | |
|----|---------|----|------|------|--------|-------------------|---|------------------------------|
| 50 | F87F' | 30 | 077E | 2212 | BSBW | ELOG\$ERROR DG | : | Go log it |
| | 00DC C4 | D0 | 0781 | 2213 | MOVL | PDT\$LCB0(R4), R0 | : | Get LCB address |
| | 0082 C0 | B7 | 0786 | 2214 | DECW | LCB\$W_ERRCNT(R0) | : | Decr error count incremented |
| | | | 078A | 2215 | | | : | by error logger |
| | 00 | 11 | 078A | 2216 | BRB | IGNORE_DG | : | Go recycle to dg free queue |
| | | | 078C | 2217 | | | | |
| | | | 078C | 2218 | .DSABL | LSB | | |

```

078C 2220 .SBTTL - IGNORE_DG, DISCARD DATAGRAM WITHOUT ACTION
078C 2221
078C 2222
078C 2223 :+ IGNORE_DG is the action routine called for received start handshake datagrams
078C 2224 : for a path block with VC failure in progress. The datagram is returned to
078C 2225 : the free queue and no further action taken.
078C 2226 :
078C 2227 : Inputs:
078C 2228 :
078C 2229 : R2 -Addr of handshake dg
078C 2230 :
078C 2231 : Outputs:
078C 2232 :
078C 2233 : R0 -Destroyed
078C 2234 : Other registers -Preserved
078C 2235 :-
078C 2236
078C 2237 .ENABL LSB
078C 2238
078C 2239 IGNORE_DG:
078C 2240
F871' 31 078C 2241 BRW INT$INS_DFREQ1 ; Return dg to free queue
078F 2242
078F 2243 .DSABL LSB

```

UTILITY ROUTINES

```

078F 2245 .SBTTL UTILITY ROUTINES
078F 2246 .SBTTL - FMT_START_DATA, FORMAT START DATA IN A
078F 2247 .SBTTL - START/STACK DATAGRAM
078F 2248
078F 2249
078F 2250 :+ FMT_START_DATA fills in the start data in a STACK or START datagram.
078F 2251 : Data is drwn from sysgen paramters, SCS global locations, the
078F 2252 : system ID register, and constants.
078F 2253
078F 2254 Inputs:
078F 2255
078F 2256 R2 -Addr of datagram
078F 2257 R3 -Addr of PB
078F 2258 R4 -Addr of PDT
078F 2259
078F 2260 Outputs:
078F 2261
078F 2262 R0,R1 -Destroyed
078F 2263 other registers -Preserved
078F 2264
078F 2265
078F 2266 : Message format adjacency assumptions:
078F 2267
078F 2268
078F 2269 ASSUME PPDSB_SYSTEMID+6 EQ PPDSB_PROTOCOL
078F 2270 ASSUME PPDSB_PROTOCOL+2 EQ PPDSW_MAXDG
078F 2271 ASSUME PPDSW_MAXDG+2 EQ PPDSW_MAXMSG
078F 2272 ASSUME PPDSW_MAXMSG+2 EQ PPDST_SWTYPE
078F 2273 ASSUME PPDST_SWTYPE+4 EQ PPDST_SWVERS
078F 2274 ASSUME PPDST_SWVERS+4 EQ PPD$Q_SWINCARN
078F 2275 ASSUME PPD$Q_SWINCARN+8 EQ PPDST_HWTYPE
078F 2276 ASSUME PPDST_HWTYPE+4 EQ PPD$B_HWVERS
078F 2277 ASSUME PPD$B_HWVERS+12 EQ PPD$Q_NODENAME
078F 2278 ASSUME PPD$Q_NODENAME+8 EQ PPD$Q_CURTIME
078F 2279 ASSUME PPD$Q_CURTIME+8 EQ PPD$C_MIN_DGSIZ
078F 2280
078F 2281 .ENABL LSB
078F 2282
078F 2283 FMT_START_DATA:
078F 2284
078F 2285 MOVAL PPDSB_SYSTEMID(R2),R0 : Get system ID field addr
80 50 14 A2 DE 0793 2286 MOVQ G^SCS$GB_SYSTEMID,(R0)+ : Copy system ID
079A 2287 MOVZBW #PPD$C_PRT_ELOG,-2(R0) : Set current protocol rev supported
80 00000000'GF 01 9B 079E 2288 MOVL G^SCS$GW_MAXDG,(R0)+ : Specify max bytes of dg and
07A5 2289 : msg application data
80 20534D56 8F 00 07A5 2290 MOVL #^A/VMS /,(R0)+ : Set operating system name
80 00000000'GF 00 07AC 2291 MOVL G^SYSS$Q_VERSION,(R0)+ : Set operating system version
07B3 2292 MOVQ G^SCS$GA_LOCALSB+ :
07B9 2293 SB$Q_SWINCARN,(R0)+ : Set system boot seq #
80 00000000'EF 00 07BA 2294 MOVL INIST_HWTYPE,(R0)+ : Set processor name
80 00000000'GF 7D 07C1 2295 MOVQ G^EXE$GB_CPUDATA,(R0)+ : Copy CPU data (hardware/ ucode
80 00000008'GF 00 07C8 2296 MOVL G^EXE$GB_CPUDATA+8,(R0)+ : rev levels)
80 00000000'GF 7D 07CF 2297 MOVQ G^SCS$GB_NODENAME,(R0)+ : Null node name, blank filled
80 00000000'GF 7D 07D6 2298 MOVQ G^EXE$GQ_SYSTIME,(R0)+ : Set current system time
07DD 2299 RSB : Return
07DE 2300
07DE 2301 .DSABL LSB

```

- CLEANUP, REMOVE FORMATIVE PB AND SB

```

07DE 2303      .SBTTL -      CLEANUP, REMOVE FORMATIVE PB AND SB
07DE 2304
07DE 2305      :+
07DE 2306      : CLEANUP is called by the ACTION_DISP routine when fail status
07DE 2307      : has been returned by an action routine. The action routine
07DE 2308      : detecting the error is expected to perform all cleanup other
07DE 2309      : than deleting the formative path block and system block. CLEANUP
07DE 2310      : deletes the formative system block (if any) and formative
07DE 2311      : path block. The start handshake is simply abandoned to be
07DE 2312      : restarted by a new IDREC later.
07DE 2313
07DE 2314      Inputs:
07DE 2315
07DE 2316      R3      -Addr of formative PB
07DE 2317      R4      -Addr of PDT
07DE 2318
07DE 2319      Outputs:
07DE 2320
07DE 2321      R0      -Destroyed
07DE 2322      other registers -Preserved
07DE 2323      :-
07DE 2324
07DE 2325      .ENABL LSB
07DE 2326
07DE 2327 CLEANUP:
07DE 2328
50   30 A3   D0 07DE 2329      MOVL    PB$L_SBLINK(R3),R0      ; Get addr of formative SB
      02   13 07E2 2330      BEQL    10$      ; Branch if none
      11   10 07E4 2331      BSBB    CLEAN2      ; Else deallocate SB
07DE 2332
      0C A3   E5 07E6 2333 10$: BBCC    PB$B_RSTATION(R3),-      ; Mark no PB in path map
00 0114 C4   07E9 2334      PDT$B_PORTMAP(R4),20$      ;
      019A C4   B7 07ED 2335 20$: DECW    PDT$W_STDGUSED(R4)      ; Decr count of # ports likely
      07F1 2336      ; to send IDREC's and need
      07F1 2337      ; start handshake
      011D 30 07F1 2338      BSBW    LB_ENABLE      ; Enable loopback dg's if necessary
      50   63 0F 07F4 2339      REMQUE   (R3),R0      ; Remove PB from formative list
00000000'GF 16 07F7 2340
      05 07F7 2341 CLEAN2: JSB      G*COM$DRVDEALMEM      ; Deallocate PB
      07FD 2342      RSB      ; Return
      07FE 2343
      07FE 2344      .DSABL LSB

```


- SEARCH_PATHS, SEARCH FOR PB WITH STATI

```
07FE 2346 .SBTTL - SEARCH_PATHS, SEARCH FOR PB WITH STATION ADDR MATCH
07FE 2347
07FE 2348 :+
07FE 2349 SEARCH_PATHS searches a doubly linked list of PB's for the first
07FE 2350 PB with station address matching a specified station address. The
07FE 2351 match is done only on the low order 8 bits of station address since
07FE 2352 CI station addresses are known to fit in 8 bits.
07FE 2353
07FE 2354 Inputs:
07FE 2355
07FE 2356 R1 -Station address to match
07FE 2357 R3 -Addr of PB listhead
07FE 2358
07FE 2359 Outputs:
07FE 2360
07FE 2361 R0 -0/1 for fail/success on search
07FE 2362 R3 -PB address if success
07FE 2363 other registers -Preserved
07FE 2364 :-
07FE 2365
07FE 2366 .ENABL LSB
07FE 2367
07FE 2368 SEARCH_PATHS:
07FE 2369
50 53 D0 07FE 2370 MOVL R3,R0 ; Hold start point
0801 2371
0801 2372 SEARCH_CONT:
0801 2373
53 63 D0 0801 2374 MOVL (R3),R3 ; Get next PB
50 53 D1 0804 2375 CMPL R3,R0 ; Back at start?
51 0C A3 91 0807 2376 BEQL 20$ ; Branch if so
50 01 3C 0809 2377 CMPB PB$B,RSTATION(R3),R1 ; Low byte matches?
080D 2378 BNEQ SEARCH_CONT ; Branch if not
080F 2379 MOVZWL #SS$_NORMAL,R0 ; Else return success
0812 2380 RSB ; Return
0813 2381
50 D4 0813 2382 20$: CLRL R0 ; Status = fail
0815 2383 RSB ; Return
0816 2384
0816 2385 .DSABL LSB
```

- CNF\$LKP_PB_MSG, LOOK UP THE PB CORRESP

CNF\$LKP_PB_MSG, LOOK UP THE PB CORRESPONDING
TO A PDT AND REMOTE STATION ADDR

```

0816 2387 .SBTTL -
0816 2388 .SBTTL -
0816 2389
0816 2390
0816 2391 CNF$LKP_PB_MSG extracts the remote station addr from a received message
0816 2392 and looks through the system wide configuration database for the
0816 2393 PB corresponding to the remote station and PDT. Only the low order
0816 2394 8 bits of the station address are matched since CI station addresses
0816 2395 always fit in 8 bits.
0816 2396
0816 2397 Inputs:
0816 2398
0816 2399 R2 -Addr of message
0816 2400 R4 -Addr of PDT
0816 2401
0816 2402 Outputs:
0816 2403
0816 2404 R0 -0/1 for fail/success on search
0816 2405 R1 -PB addr if success
0816 2406 Other registers -Preserved
0816 2407
0816 2408
0816 2409 .ENABL LSB
0816 2410
0816 2411 CNF$LKP_PB_MSG2::
0816 2412
0816 2413 SUBL3 PDT$L_MSGHDRSZ(R4),R2,R1; Back up to top of PPD layer
0816 2414 MOVZBL PPD$B_PORT(R1),R1; Get remote station addr
0816 2415 BRB $$
0816 2416
0816 2417 CNF$LKP_PB_MSG::
0816 2418
0816 2419 MOVZBL PPD$B_PORT(R2),R1; Get remote station addr
0816 2420
0816 2421 $$: PUSHL R5; Save a couple of registers
0816 2422 PUSHL R3;
0816 2423 MOVAL G^SCS$GQ_CONFIG,R5; Get addr of listhead for system
0816 2424; configuration database
0816 2425
0816 2426 10$: MOVL (R5),R5; Get next system block
0816 2427 CMPL R5,#SCS$GQ_CONFIG; Back at start of list?
0816 2428 BEQL PB_NOT_FOUND; Branch if so
0816 2429 MOVAL SB$L_PBFL(R5),R3; Get addr of PB listhead
0816 2430 BSBB SEARCH_PATHS; See if there is matching station
0816 2431
0816 2432 20$: BLBC R0,10$; Branch if no matching station
0816 2433 CMPL PB$L_PDT(R3),R4; Is this path block a path from
0816 2434; the same PDT?
0816 2435 BEQL PB_FOUND; Branch if yes
0816 2436 MOVAL SB$L_PBFL(R5),R0; Else set up PB listhead addr again
0816 2437 BSBB SEARCH_CONT; Continue PB search
0816 2438 BRB 20$; and check results
0816 2439
0816 2440 PB_FOUND:
0816 2441
0816 2442 51 53 D0 MOVL R3,R1; Move PB addr to R1
0816 2443

```

```

- TO A PDT AND REMOTE STATION ADDR

53 8ED0 0857 2444 30$: POPL R3      ; Retreive caller's R3
55 8ED0 085A 2445      POPL R5      ; and R5
    05 085D 2446      RSB           ; Return
    085E 2447
    085E 2448 PB_NOT_FOUND:
    085E 2449
50 7C 085E 2450      CLRQ R0      ; Show failure status
FS 11 0860 2451      BRB 30$      ; Join common exit
    0862 2452
    0862 2453      .DSABL LSB

```

- CNFSLKP_PB_PDT, LOOK UP FIRST/NEXT

```
0862 2455 .SBTTL - CNFSLKP_PB_PDT, LOOK UP FIRST/NEXT
0862 2456 .SBTTL - PB ASSOC WITH PDT
0862 2457
0862 2458
0862 2459 :+ CNFSLKP_PB_PDT looks through the configuration database for PB's
0862 2460 : associated with a specified PDT. For each one found, the caller is
0862 2461 : called back with the PB address in R3. When the whole database has
0862 2462 : been searched, return is taken to the caller with failure status in R0.
0862 2463
0862 2464 : This routine is called during power failure to cleanup PB's and SB's
0862 2465 : associated with the local failing port. Therefore, when a PB is
0862 2466 : delivered to the caller, the PB and its SB may have been deleted
0862 2467 : upon return from the coroutine. The forward links to the next PB and
0862 2468 : next SB in the configuration database will be destroyed in this case.
0862 2469 : Whenever an SB is being processed, the link to the next SB is saved on
0862 2470 : the stack. When a PB is about to be delivered to the coroutine, the
0862 2471 : link to the next PB is saved on the stack and, upon return, the saved
0862 2472 : link used as the address of the next PB to look at.
0862 2473
0862 2474 : Inputs:
0862 2475
0862 2476 : R4 -PDT addr
0862 2477
0862 2478 : Outputs:
0862 2479
0862 2480 : R0 -Status: LBS/C if PB found/not found
0862 2481 : R3 -PB addr if success
0862 2482 : R1,R2 -Destroyed
0862 2483 : Other registers -Preserved
0862 2484 :-
0862 2485
0862 2486 ASSUME PB$$_FLINK EQ 0
0862 2487 ASSUME SB$$_FLINK EQ 0
0862 2488
0862 2489 .ENABL LSB
0862 2490
0862 2491 CNFSLKP_PB_PDT::
0862 2492
52 00000000'GF DE 0862 2493 MOVAL G^SCS$GQ_CONFIG,R2 ; Get configuration database ptr
52 62 DO 0869 2494 MOVL (R2),R2 ; Get next system blk
086C 2495
00000000'8F 52 D1 086C 2496 10$: CMPL R2,#SCS$GQ_CONFIG ; Back at header?
2D 13 0873 2497 BEQL NOT_FOUND ; Branch if so
62 DD 0875 2498 PUSHL (R2) ; Save link to next SB
53 0C A2 DE 0877 2499 MOVAL SB$_PBFL(R2),R3 ; Get PB list header
51 53 DO 087B 2500 MOVL R3,R1 ; Save listhead addr
53 63 DO 087E 2501
0881 2502 20$: MOVL (R3),R3 ; Get next PB
51 53 D1 0881 2503 30$: CMPL R3,R1 ; Back at start of list?
17 13 0884 2504 BEQL NEXT_SB ; Branch if so -- move to next SB
54 2C A3 D1 0886 2505 CMPL PB$_PDT(R3),R4 ; Is PB on this PDT?
F2 12 088A 2506 BNEQ 20$ ; Branch if not
50 01 3C 088C 2507 MOVZWL #SS$_NORMAL,R0 ; Set success status for caller
088F 2508 ; coroutine
63 DD 088F 2509 PUSHL (R3) ; Save link to next PB
06 BB 0891 2510 PUSHR #^M<R1,R2> ; Save registers caller destroys
0891 2511
```



```

- PB ASSOC WITH PDT

10 BE 16 0893 2512 JSB @<4*4>(SP) ; Call caller back to process PB
      0896 2513 ; (There are 2 flinks and 2
      0896 2514 ; registers saved on the stack)
06 BA 0896 2515 POPR #^M<R1,R2> ; Restore registers
53 BED0 0898 2516 POPL R3 ; Retrieve addr of next PB
E4 11 0898 2517 BRB 30$ ; Check next PB
      089D 2518
      089D 2519 NEXT_SB:
      089D 2520
52 BED0 089D 2521 POPL R2 ; Retrieve addr of next SB
CA 11 08A0 2522 BRB 10$ ; Check next SB
      08A2 2523 NOT_FOUND:
      08A2 2524
50 D4 08A2 2525 CLRL R0 ; Set fail status for caller coroutine
      05 08A4 2526 RSB ; Return to caller
      08A5 2527
      08A5 2528 .DSABL LSB

```

- CNFSREMOVE_PB, REMOVE PB(SB) FROM

CNFSREMOVE_PB, REMOVE PB(SB) FROM
CONFIG DATABASE

```

08A5 2530      .SBTTL -
08A5 2531      .SBTTL -
08A5 2532
08A5 2533
08A5 2534      :+
08A5 2535      CNFSREMOVE_PB is called by ERR$VCCLOSED MSG/PB or ERR$VC CACHECLR
08A5 2536      when all connections associated with a failing path block have
08A5 2537      been cleaned up. CNFSREMOVE_PB marks the remote port as unknown in
08A5 2538      the port bitmap. If this is a virtual circuit failure due to reasons
08A5 2539      other than local port/system power failure, then the path block SCS
08A5 2540      receive buffer and, if available, the SCS send buffer, are reclaimed from
08A5 2541      the message free queue and returned to pool. In the case of a power
08A5 2542      failure this step is omitted because all queue elements for all
08A5 2543      paths on the local port are collected together later.
08A5 2544      Finally, the path block is unlinked from the system block. If this
08A5 2545      leaves the SB with no paths, then the SB link to the next PB to
08A5 2546      use in a connection is zeroed. The PB is returned to pool and return taken.
08A5 2547
08A5 2548      Inputs:
08A5 2549
08A5 2550      IPL                      -fork IPL
08A5 2551
08A5 2552      R3                      -PB addr
08A5 2553      R4                      -PDT addr
08A5 2554
08A5 2555      Outputs:
08A5 2556
08A5 2557      R0-R2                  -Destroyed
08A5 2558      Other registers      -Preserved
08A5 2559      -
08A5 2560
08A5 2561      .ENABL  LSB
08A5 2562
08A5 2563      CNFSREMOVE_PB::
08A5 2564
34  A3  D5 08A5 2565      TSTL  PBSL_CDTLST(R3)      ; Verify no CDT's remain
   03  13 08A8 2566      BEQL  10$                  ; Branch if none do
   FA18 31 08AA 2567      BRW   CONFIG_ERR            ; Else inconsistent database
   08AD 2568
   0C  A3  E5 08AD 2569 10$: BBCC  PBSB_RSTATION(R3),-    ; Mark the remote port unknown
00 0114 C4 0880 2570      PDT$B_PORTMAP(R4),20$      ; to poller
   0884 2571
   019A C4  B7 0884 2572 20$: DECW  PDT$W_STDGUSED(R4)    ; Decr #ports that will likely
   0888 2573      ; send us IDREC's for a while
   0056  30 0888 2574      BSBW  LB_ENABLE            ; Enable loopback dg's if necessary
0112 C4  B7 0888 2575      DECW  PDT$W_PBCOUNT(R4)      ; Decr count of PB's on this PDT
   12  A3  B1 088F 2576      CMPW  PBSW_STATE(R3),-      ; Is this a power fail recovery?
4000 8F  13 08C2 2577      #PBS$PWR_FAIL
   13  13 08C5 2578      BEQL  40$                  ; Branch if so
52  40  A3  D0 08C7 2579      MOVL  PBSL_SCSMSG(R3),R2    ; Else get SCS send buffer
   07  12 08CB 2580      BNEQ  30$                  ; Branch if available
   F730' 30 08CD 2581      BSBW  INT$MFQ2POOL          ; If unavailable, get it from
   08  10 08D0 2582      BVS   40$                  ; message free queue
   03  11 08D2 2583      BRB   35$
   08D4 2584
   F729' 30 08D4 2585 30$: BSBW  INT$DEAL_MSG          ; Deallocate to pool
   F726' 30 08D7 2586 35$: BSBW  INT$MFQ2POOL          ; Get SCS receive buffer from free q

```

- CONFIG DATABASE

| | | | | | | | | | | |
|----|------|------|----|------|------|-------|--------|-----------------------|---|-----------------------------------|
| 52 | 54 | A3 | D0 | 08DA | 2587 | | | | | |
| | | 03 | 13 | 08DA | 2588 | 40\$: | MOVL | PBSL_CLSCKT_DG(R3),R2 | : | Get CLSCKT dg addr |
| | | F71D | 30 | 08DE | 2589 | | BEQL | 45\$ | : | Branch if none |
| | | | | 08E0 | 2590 | | BSBW | INT\$DEAL_DG1 | : | Else return to pool |
| | | | | 08E3 | 2591 | | | | | |
| 50 | 30 | A3 | D0 | 08E3 | 2592 | 45\$: | MOVL | PBSL_SBLINK(R3),R0 | : | Get addr of this path's SB |
| 53 | 14 | A0 | D1 | 08E7 | 2593 | | CMPL | SB\$P_PBCONNX(R0),R3 | : | Is SB ptr to next PB to use for |
| | | | | 08EB | 2594 | | | | : | a connection "a" we are removing? |
| | | 04 | 12 | 08EB | 2595 | | BNEQ | 46\$ | : | Branch if not |
| | | 63 | D0 | 08ED | 2596 | | MOVL | PBSL_FLINK(R3),- | : | Else patch SB to point to |
| | | 14 | A0 | 08EF | 2597 | | | SB\$P_PBCONNX(R0) | : | next path if any |
| | | | | 08F1 | 2598 | | | | | |
| 53 | 63 | 0F | 0F | 08F1 | 2599 | 46\$: | REMQUE | (R3),R3 | : | Remove PB from PB list |
| | | 03 | 12 | 08F4 | 2600 | | BNEQ | 50\$ | : | Branch if not last PB |
| | | 14 | A0 | 08F6 | 2601 | | CLRL | SB\$P_PBCONNX(R0) | : | Zero link to next connx to use |
| | | | | 08F9 | 2602 | | | | | |
| 50 | 53 | D0 | D0 | 08F9 | 2603 | 50\$: | MOVL | R3,R0 | : | Copy PB addr for deallocation |
| | FEF8 | 31 | 31 | 08FC | 2604 | | BRW | CLAN2 | : | Deallocate PB to pool |
| | | | | 08FF | 2605 | | | | | |
| | | | | 08FF | 2606 | | .DSABL | LSB | | |

- SNDDG_RET, SEND DG, RETURN BUFFER

```

08FF 2608      .SBTTL -      SNDDG_RET,      SEND DG, RETURN BUFFER
08FF 2609      .SBTTL -      TO RESPONSE QUEUE
08FF 2610      .SBTTL -      SNDDG_NORET,     SEND DG, RETURN BUFFER
08FF 2611      .SBTTL -      TO FREE QUEUE
08FF 2612
08FF 2613      :+
08FF 2614      : The datagram is put on the low priority command queue with
08FF 2615      : the response flag set/clear for the SEND_RET/NORET call.
08FF 2616
08FF 2617      : Inputs:
08FF 2618
08FF 2619      : R2      -Addr of dg buffer
08FF 2620      : R3      -Addr of PB
08FF 2621      : R4      -Addr of PDT
08FF 2622
08FF 2623      : Outputs:
08FF 2624
08FF 2625      : R0      -Destroyed
08FF 2626      : Other registers -Preserved
08FF 2627      :-
08FF 2628
08FF 2629      : .ENABL  LSB
08FF 2630
08FF 2631      SNDDG_RET:
08FF 2632
51  53  D0 08FF 2633      MOVL  R3,R1      ; Transfer PB address
50  02  D0 0902 2634      MOVL  #SYSAP$C_DISPPO,R0 ; RETFLAG=TRUE, DISP=POOL
    F6F8' 31 0905 2635      BRW    INT$SNDDG1 ; Send it
0908 2636
0908 2637      SNDDG_NORET:
0908 2638
51  53  D0 0908 2639      MOVL  R3,R1      ; Transfer PB address
50  00  D0 0908 2640      MOVL  #SYSAP$C_DISPQ,R0 ; RETFLAG=FALSE
    F6EF' 31 090E 2641      BRW    INT$SNDDG1 ; Send it
0911 2642
0911 2643      : .DSABL  LSB

```


- LB_ENABLE, ENABLE LB DG SENDS

```
0911 2645      .SBTTL -      LB_ENABLE,      ENABLE LB DG SENDS
0911 2646      .SBTTL -      IF NECESSARY
0911 2647
0911 2648
0911 2649      :+
0911 2650      : Called whenever a virtual circuit is lost to check and see if
0911 2651      : there are now no remote ports known besides self. (Known means
0911 2652      : virtual circuits open or formative paths.) If there are no remote
0911 2653      : ports known besides self, then the loopback dg test is enabled.
0911 2654      : Otherwise, the loopback test flag is left alone.
0911 2655      :
0911 2656      : Inputs:
0911 2657      :
0911 2658      : R4 -PDT addr
0911 2659      : PDT$B_PORTMAP(R4) -32 byte bit map of known ports
0911 2660      : PDT$B_PORT_NUM(R4) -# of local port
0911 2661      :
0911 2662      : Outputs:
0911 2663      :
0911 2664      : R0 -Destroyed
0911 2665      : Other registers -Preserved
0911 2666      : PDT$W_LPORT_STS -PDT$M_LBDG set if no other
0911 2667      : ports known; else unchanged
0911 2668      :
0911 2669      : .ENABL LSB
0911 2670
0911 2671      LB_ENABLE:
0911 2672
0911 2673      MOVQ R1,-(SP) ; Save two registers for caller
0911 2674      CLRL R2 ; Zero count of # bytes in map
0911 2675
0911 2676 10$: MNEGL #1,R1 ; Init prev known port #, modulo 32
0911 2677
0911 2678 20$: INCL R1 ; Incr prev known port #, mod 32
0911 2679      FFS R1,#32,- ; Find next known port, mod 32
0911 2680      PDT$B_PORTMAP(R4)[R2],R1 ; in this longwd of port map
0911 2681      BEQL 40$ ; Branch if none found
0911 2682      ASHL #32/4,R2,R0 ; Convert port # mod 32 to
0911 2683      ADDL R0,R1 ; actual port number
0911 2684      CMPB R1,PDT$B_PORT_NUM(R4) ; Is known port = self?
0911 2685      BEQL 20$ ; Branch if so to search more
0911 2686      BRB 50$ ; Else return without doing anything
0911 2687
0911 2688 40$: ADDL #4,R2 ; Step offset in port map to next longwd
0911 2689      CMPL R2,#32 ; Past last longwd in map?
0911 2690      BLSSU 10$ ; Branch if not
0911 2691      BLSW #PDT$M_LBDG,- ; Else no port other than
0911 2692      PDT$W_LPORT_STS(R4) ; self known, so enable LB dgs
0911 2693
0911 2694 50$: MOVQ (SP)+,R1 ; Restore caller's registers
0911 2695      RSB ; Return
0911 2696
0911 2697      .DSABL LSB
```

7E 51 7D 0911 2673
52 D4 0914 2674
51 01 CE 0916 2675
51 01 CE 0916 2676
20 51 D6 0919 2677
51 0114 C442 091B 2678
10 13 0923 2679
50 52 08 78 0925 2680
51 50 C0 0929 2681
017D C4 51 91 092C 2682
E6 13 0931 2683
0D 11 0933 2684
52 04 C0 0935 2685
20 52 D1 0938 2686
D9 1F 093B 2687
04 A8 093D 2688
0110 C4 093F 2689
51 8E 7D 0942 2690
05 0945 2691
0946 2692
0946 2693

- CHECK_PORT_REV, CHECK PORT

```

0946 2699          .SBTTL -      CHECK_PORT_REV,      CHECK PORT
0946 2700          .SBTTL -      UCORE REV LEVEL
0946 2701
0946 2702
0946 2703      :+
0946 2704      : Given and IDREC packet, check the port RAM and ROM rev levels
0946 2705      : to make sure they are adequate. If not, log an error, print a
0946 2706      : message on OPA0, and (for now) continue.
0946 2707
0946 2708      : The algorithm for checking is to look up the ROM/RAM level read
0946 2709      : from the ID in a table of legal ROM/REAM combinations. If it isn't
0946 2710      : in the table, then check to see if either the ROM or RAM level
0946 2711      : exceeds the maximum the table knows about. If either exceeds
0946 2712      : the maximum in the table. If either exceeds the max, do no
0946 2713      : further checking on the assumption that new ucode is being run
0946 2714      : that VMS hasn't been taught to judge. If neither exceeds the
0946 2715      : max, then the ucode fails the test.
0946 2716
0946 2717      : If the rev level is found in the legal table, then check the
0946 2718      : cautionary rev table to see if we should print a warning before
0946 2719      : continuing. A flag is set in the cautionary table for rev's
0946 2720      : which are known to have problems, but which have not yet been
0946 2721      : replaced by the fixed ucode in the field yet. The cautionary
0946 2722      : message on OPA0 alerts customers to ask field service to install
0946 2723      : fixes.
0946 2724
0946 2725      : To add new legal rev combinations to the table, patch or extend
0946 2726      : LEGAL_REV_TABLE with the new legal combination(s), and patch
0946 2727      : MAX_RAM/ROM_REV.
0946 2728
0946 2729      : Inputs:
0946 2730      :
0946 2731      : R2          -Addr of IDREC packet
0946 2732      : R4          -PDT addr
0946 2733
0946 2734      : Outputs:
0946 2735      :
0946 2736      : R0          -Destroyed
0946 2737      : Other registers -Preserved
0946 2738
0946 2739      : LEGAL_REV_TABLE:
0946 2740
0946 2741      :
0946 2742      : .WORD n,n = RAM/ROM level
0946 2743      :
0946 2744      : .WORD 2,2      : Current as of June, 1984
0946 2745      : .WORD 3,3      : Next rev known to need fixes
0946 2746      : .WORD 0,0      : in both RAM and ROM
0946 2747      : .WORD 0,0      : Patch space for future revs
0946 2748
0946 2749      : REV_TABLE_SIZE = <.- LEGAL_REV_TABLE>/4
0946 2750
0946 2751      : CAUTION_REV:
0946 2752
0946 2753      :
0946 2754      : .BYTE nonzero/0 for caution/
0946 2755      : caution message needed
0946 2756      : Rev 2,2 -- no caution
0002 0002
0003 0003
0000 0000
0000 0000
00000004
00      .BYTE 0

```

```
-      UCODE REV LEVEL
00 0957 2756      .BYTE 0      ; Rev 3.3 -- no caution
00 0958 2757      .BYTE 0      ; Future revs...
00 0959 2758      .BYTE 0
095A 2759
095A 2760 MAX_RAM_REV:
095A 2761
0003 095A 2762      .WORD 3      ; Max RAM level in table
095C 2763
095C 2764 MAX_ROM_REV:
095C 2765
0003 095C 2766      .WORD 3      ; Max ROM level in table
095E 2767
095E 2768      .ENABL LSB
095E 2769
095E 2770 CHECK_PORT_REV:
095E 2771
095E 2772      PUSH  R #*M<R0,R4,R5>      ; Save caller's registers
55 00DC 31 BB 0960 2773      MOVL  PDS$L_UCB0(R4),R5      ; Get UCB in case error logging needed
51 DE AF DE 0965 2774      MOVAL  LEGAL_REV_TABLE,R1      ; Get addr of legal rev table
50 D4 0969 2775      CLRL   R0      ; Zero index into table
096B 2776
1C A2 81 D1 096B 2777 10$:      CMPL  (R1)+,PPD$L_RPORT_REV(R2)      ; Is rev being checked in table?
22 13 096F 2778      BEQL  CHECK_CAUTION      ; Branch if so
F6 50 04 F2 0971 2779      AOBLS  #REV_TABLE_SIZE,R0,10$      ; Branch if not, continue check
1E A2 B1 0975 2780      CMPW  PPD$L_RPORT_REV+2(R2),-      ; Is RAM level bigger than we know about?
E0 AF 0978 2781      MAX_RAM_REV
23 1A 097A 2782      BGTRU  REV_OK      ; Branch if so
1C A2 B1 097C 2783      CMPW  PPD$L_RPORT_REV(R2),-      ; Is ROM level bigger than we know about?
DB AF 097F 2784      MAX_ROM_REV
1C 1A 0981 2785      BGTRU  REV_OK      ; Branch if so
F67A' 30 0983 2786      BSBW  ELOG$UCODE_ERR      ; Log problem
00000000'EF 94 0986 2787      CLRB  INISPORT_REV      ; Clear port rev okay flag to force
098C 2788      ; more informative UCODEREV bugcheck
098C 2789      ; if a bugcheck is done
0080 C5 94 098C 2790      CLRB  UCBSB_ERTCNT(R5)      ; Take away all port's retries
F66D' 30 0990 2791      BSBW  ERR$CRASH_PORT      ; Go crash port permanently
0993 2792
0993 2793 CHECK_CAUTION:
0993 2794
51 C0 AF DE 0993 2795      MOVAL  CAUTION_REV,R1      ; Get addr of table of caution flags
6140 95 0997 2796      TSTB  (R1)[R0]      ; Rev legal, check if caution msg needed
03 13 099A 2797      BEQL  REV_OK      ; Branch if completely okay
F661' 30 099C 2798      BSBW  ELOG$UCODE_WARN      ; Log warning
099F 2799
099F 2800 REV_OK:
099F 2801
32 BA 099F 2802      POPR  #*M<R1,R4,R5>      ; Restore caller's registers
05 09A1 2803      RSB      ; Return.
09A2 2804
09A2 2805      .DSABL  LSB
```

CNF\$TIMER, PERIODIC WAKEUP ROUTINE

```
09A2 2807      .SBTTL CNF$TIMER, PERIODIC WAKEUP ROUTINE
09A2 2808      .SBTTL CNF$CALCINTDUE, RESET WAKEUP DUE TIME
09A2 2809
09A2 2810      ;+
09A2 2811      CNF$TIMER is called from exec module TIMESCHDL once per n
09A2 2812      seconds, where n is the basic CI interval timeout. Timer
09A2 2813      intervals are specified in SYSGEN as follows:
09A2 2814
09A2 2815      Parameter name          Units          Variable name
09A2 2816
09A2 2817      PASIMTOUT          seconds (2, 2^15-1)    SCSSGW_PASTMOUT
09A2 2818      PAPOLLINTERVAL     seconds (2, 2^15-1)    SCSSGW_PAPOLINT
09A2 2819      PAPOOL_INTERVAL    seconds (2, 2^15-1)    SCSSGW_PAPOOLIN
09A2 2820
09A2 2821      Note that if the poller interval and pool checking interval are not
09A2 2822      exact multiples of the basic interval, then they will be effectitvely
09A2 2823      rounded up to the nearest multiple of the basic interval. The basic
09A2 2824      interval is equal to the start handshake timeout interval.
09A2 2825
09A2 2826      Inputs:
09A2 2827
09A2 2828      R3              -Addr of CRB
09A2 2829      IPL             -IPL$_POWER
09A2 2830
09A2 2831      Outputs:
09A2 2832
09A2 2833      IPL             -IPL$_SCS
09A2 2834      R0-R2,R4,R5     -Destroyed
09A2 2835      Other registers -Preserved
09A2 2836
09A2 2837      Entry CNF$CALCINTDUE computes the due time for the next basic interval wakeup.
09A2 2838      It expects as inputs R3/CRB, R4/PDT and destroys R0.
09A2 2839
09A2 2840      :-
09A2 2841
09A2 2842      .ENABL LSB
09A2 2843
09A2 2844      CNF$TIMER::
09A2 2845
09A2 2846      54      10 A3      DO 09A2 2846      MOVL      CRB$AUXSTRUC(R3),R4      ; Get PDT address
09A2 2847      01      12      09A6 2847      BNEQ      5$      ; Branch if there is a PDT
09A2 2848      05      05      09A8 2848      RSB      ; Else port init aborted, can't
09A2 2849      09A9 2849      ; use port
09A2 2850
09A2 2851      55      00DC C4      DO 09A9 2851      5$: MOVL      PDT$UCB0(R4),R5      ; Get UCB address
09A2 2852      04      E0      09AE 2852      BBS      #UCB$V_ONLINE,-      ; Branch if controller/unit is
09A2 2853      03 64 A5      09B0 2853      UCB$W_STS(R5),CONT_POLL      ; on line
09A2 2854      00A7 31      09B3 2854      BRW      CNF$CALCINTDUE      ; Else bypass poller and other activity
09A2 2855      ; and compute next wakeup time
09A2 2856
09A2 2857      CONT_POLL:
09A2 2858
09A2 2859      0104 D4      01      DO 09B6 2859      MOVL      #1,@PDT$MTC(R4)      ; Poke the maint timer in the
09A2 2860      09BB 2860      ; port to tell it we are alive
09A2 2861      09BB 2861      SETIPL  #IPL$_SCS      ; Lower IPL for rest of polling, etc.
09A2 2862      53      53      DD 09BE 2862      PUSHL      R3      ; Save CRB address
09A2 2863      03      C4      DE 09C0 2863      MOVAL     PDT$Q_FORMPB(R4),R3      ; Get formative PB listhead addr
```



```

      53 53 DD 09C5 2864          PUSHL R3          : and save a copy
      53 63 DO 09C7 2865          MOVL (R3),R3      : Get addr of 1st entry in PB list
              09CA 2866
              09CA 2867 SCAN_FORMPB:
              09CA 2868
      6E 53 D1 09CA 2869          CMPL R3,(SP)      : Back at start of list?
      1F 13 09CD 2870          BEQL FORM_PB_DONE   : Branch if so
      55 63 DO 09CF 2871          MOVL (R3),R5      : Save addr of next PB in
              09D2 2872                  case this one gets deleted
              09D2 2873          BBC #PBSV_TIM,-    : Branch if no timeout
      12 44 A3 09D4 2874          CMPL PBSW_STS(R3),10$ : is in progress
      3C A3 D1 09D7 2875          CMPL PBSL_DUE TIME(R3),- : Passed this PB's duetime?
      00000000'GF 09DA 2876          BGTRU 10$      : Branch if not
      51 8001 8F 3C 09E1 2878          MOVZWL #EVSC_TIMEOUT,R1 : Set event = timed out
      FADA 30 09E6 2879          BSBW ACTION_DISP : Call action dispatcher for
              09E9 2880                  this PB
              09E9 2881
      53 55 DO 09E9 2882 10$: MOVL R5,R3          : Step to next formative PB
      DC 11 09EC 2883          BRB SCAN_FORMPB      : Check next PB
              09EE 2884
              09EE 2885 FORM_PB_DONE:
              09EE 2886
              09EE 2887          TSTL (SP)+         : Clear PB listhd from stack
      0188 C4 D5 09EE 2887          CMPL PDT$ POOLDUE(R4),- : Passed pool cheker's time?
      00000000'GF D1 09F0 2888          CMPL G^EXE$GL ABSTIM :
              09F4 2889          BGTRU CHECK_POCLER : Branch if not
      55 0080 C4 DE 09FB 2891          MOVAL PDT$ WAITQBL(R4),R5 : Get pool waiter listhead addr
      FC A5 65 D1 0A00 2892          CMPL (R5),-4(R5) : List empty?
              09F9 2890          BEQL POOL_DONE      : Branch if so
              0A04 2893          MOVL (R5),R5        : Else get addr of last waiter (if any)
              0A06 2894
              0A09 2895
      53 00AC C4 DO 0A09 2896 20$: MOVL PDT$ WAITQFL(R4),R3 : Get addr of next CDRP we are
              0A0E 2897          $RESUME_FP -       : going to try to wake
              0A0E 2898          @PDT$ WAITQFL(R4),- : Resume next waiter
              0A0E 2899          QEMPTY=POOL_DONE : if none, go to POOL_DONE
      55 53 D1 0A22 2901          CMPL R3,R5        : Was this waiter the last one when
              0A25 2902                  we started scanning the list?
              0A25 2903                  (More on the list now are
              0A25 2904                  repeat failures.)
              0A25 2905          BNEQ 20$           : Branch if not
              0A27 2906
              0A27 2907 POOL_DONE:
              0A27 2908
      50 00000000'GF 3C 0A27 2909          MOVZWL G^SCS$GW PAPOOLIN,R0 : Get pool check interval
      00000000'GF 50 C1 0A2E 2910          ADDL3 R0,G^EXE$GL ABSTIM,- : Add pool interval to current
      0188 C4 0A35 2911          PD$ POOLDUE(R4) : time and store as due time
              0A38 2912
              0A38 2913 CHECK_POLLER:
              0A38 2914
              0A38 2915          POPL R3           : Retreive CRB addr
      018C C4 D1 0A38 2915          CMPL PDT$ POLLERDUE(R4),- : Passed poller's duetime?
      00000000'GF 0A3F 2917          BGTRU G^EXE$GL ABSTIM :
      17 1A 0A44 2918          BSBW CNF$CALCINTDUE : Branch if not
      F5B7 30 0A46 2919          BSBW CNF$POLL      : Call poller
              0A49 2920
```

```

CNF$CALCINTDUE, RESET WAKEUP DUE TIME

50 00000000'GF 3C 0A49 2921 MOVZWL G^SCSS$GW PAPOLINT,R0 ; Get poller interval
00000000'GF 50 C1 0A50 2922 ADDL3 R0,G^EXE$GL ABSTIM,- ; Add poll interval to current time and
018C C4 0A57 2923 ; store as poller duetime
0011 30 0A5A 2924 BSBW CNF$CALC_POLL$W ; Compute current time it takes
; to do a complete poll sweep
; over both paths -- this has
; to be recomputed periodically because
; the parameters are dynamic

50 00000000'GF 3C 0A5D 2925
00000000'GF 50 C1 0A5D 2926
18 A3 0A5D 2927
0A5D 2928
0A5D 2929
0A5D 2930 CNF$CALCINTDUE::
0A5D 2931
0A5D 2932 MOVZWL G^SCSS$GW PASTMOUT,R0 ; Get basic timer interval
0A64 2933 ADDL3 R0,G^EXE$GL ABSTIM,- ; Add it to current time and
0A6B 2934 CRB$L_DUETIME(R3) ; and save in CRB
0A6D 2935
05 0A6D 2936 30%: RSB ; Return
0A6E 2937
0A6E 2938 .DSABL LSB

```

CNF\$CALC_POLL\$W, CALCULATE TIME TO POLL

```
0A6E 2940      .SBTTL CNF$CALC_POLL$W, CALCULATE TIME TO POLL
0A6E 2941      .SBTTL - PORT AT LEAST ONCE
0A6E 2942
0A6E 2943      ;+
0A6E 2944      ; This routine computes the number of seconds it takes to poll
0A6E 2945      ; every possible port at least once, even if only one path is
0A6E 2946      ; working. This value is used by the VAXcluster sysap.
0A6E 2947
0A6E 2948      ; The formula is as follows:
0A6E 2949      ;
0A6E 2950      ; ((maximum port # +1)/(# ports polled per interval)) * 2 paths * poll interval
0A6E 2951      ; +maximum time to wake up poller
0A6E 2952
0A6E 2953      ; If the number of ports polled per interval exceeds the number of free
0A6E 2954      ; datagrams available to conduct simultaneous start handshakes, then use
0A6E 2955      ; the number of free datagrams instead of the number of ports per interval
0A6E 2956      ; in the above formula. The number of free datagrams available is not known
0A6E 2957      ; exactly since there is no accounting on the datagrams that can be tied
0A6E 2958      ; up doing start handshakes. The number available is estimated as
0A6E 2959      ; PDT$W_STGDYN(R4).
0A6E 2960
0A6E 2961      ; Inputs:
0A6E 2962
0A6E 2963      ; R4 -PDT address
0A6E 2964
0A6E 2965      ; SC$SGB_PAMXPORT -SYSGEN'ed maximum port #
0A6E 2966      ; SC$SGB_PANPOLL -# ports to poll per interval
0A6E 2967      ; SC$SGW_PAPOLINT -# seconds between polls, poll interval
0A6E 2968      ; SC$SGW_PASTIMOUT -# seconds it might take to wake up poller
0A6E 2969      ; PDT$B_MAX_PORT(R4) -maximum port # supported by this CI
0A6E 2970
0A6E 2971      ; Outputs:
0A6E 2972
0A6E 2973      ; R0,R1,R2 -Destroyed
0A6E 2974      ; Other registers -Preserved
0A6E 2975
0A6E 2976      ; PDT$L_POLLSWEEP(R4) -# seconds to poll each port at least once
0A6E 2977      ; -
0A6E 2978
0A6E 2979      ; .ENABL LSB
0A6E 2980
0A6E 2981 CNF$CALC_POLL$W::
0A6E 2982
0A6E 2983      MOVZBL G*SC$SGB_PAMXPORT,R1      ; Get SYSGENed max port #
0A6E 2984      MOVZBL PDT$B_MAX_PORT(R4),R0      ; Get hardware supported max port
0A6E 2985      CMPL R1,R0                        ; SYSGENed .GT. hardware max?
0A6E 2986      BLEQ 10$,R0                      ; Branch if not
0A6E 2987      MOVL R0,R1                        ; Else hardware value prevails
0A6E 2988
0A6E 2989      INCL R1                            ; Convert port # to number of ports
0A6E 2990      MOVZBL G*SC$SGB_PANPOLL,R0      ; Get # ports polled per interval
0A6E 2991      MOVZWL PDT$W_STGDYN(R4),R2      ; Get # dgs available for start
0A6E 2992      ; start handshakes, max.
0A6E 2993      CMPL R0,R2                        ; # ports per interval .leq. free dg
0A6E 2994      ; limit?
0A6E 2995      BLEQU 15$,R2                      ; Branch if so
0A6E 2996      MOVL R2,R0                        ; Else use free dg limit instead
```

51 00000000'GF 9A 0A6E 2983
50 017C C4 9A 0A75 2984
50 51 D1 0A7A 2985
03 15 0A7D 2986
51 50 D0 0A7F 2987
0A82 2988
51 D6 0A82 2989
50 00000000'GF 9A 0A84 2990
52 0198 C4 3C 0A8B 2991
0A90 2992
52 50 D1 0A90 2993
0A93 2994
03 1B 0A93 2995
50 52 D0 0A95 2996

- PORT AT LEAST ONCE

| | | | | | | | | | | | | |
|------|----------|-----|----|----|------|------|-------|--------|----------------------------|---|--|--|
| | | | 52 | D4 | 0A98 | 2997 | | | | | | |
| 50 | 51 | 51 | 50 | 7B | 0A98 | 2998 | 15\$: | CLRL | R2 | : | Clear h.o. longwd of dividend | |
| | | | 50 | D5 | 0A9A | 2999 | | EDIV | R0,R1,R1,R0 | : | Compute # ports/ # per interval polled | |
| | | | 02 | 13 | 0A9F | 3000 | | TSTL | R0 | : | If there was a remainder, | |
| | | | 51 | D6 | 0AA1 | 3001 | | BEQL | 20\$ | : | | |
| | | | | | 0AA3 | 3002 | | INCL | R1 | : | then round quotient up | |
| | | | | | 0AA5 | 3003 | | | | : | | |
| | | 51 | 51 | C0 | 0AA5 | 3004 | 20\$: | ADDL | R1,R1 | : | Multiply by 2 paths * | |
| 50 | 00000000 | 'GF | | 3C | 0AAB | 3005 | | MOVZWL | G^SCS\$GW_PAPOLINT,R0 | : | the number of seconds between | |
| | | 51 | 50 | C4 | 0AAF | 3006 | | MULL | R0,R1 | : | polls | |
| 50 | 00000000 | 'GF | | 3C | 0AB2 | 3007 | | MOVZWL | G^SCS\$GW_PASTMOUT,R0 | : | Get the timer before poller even | |
| | | | | | 0AB9 | 3008 | | | | : | awakened, | |
| 0CDB | C4 | 51 | 50 | C1 | 0AB9 | 3009 | | ADDL3 | R0,R1,PDT\$L_POLLSWEEP(R4) | : | ; add in and save total in PDT | |
| | | | | 05 | 0ABF | 3010 | | RSB | | : | ; Return | |
| | | | | | 0AC0 | 3011 | | | | : | | |
| | | | | | 0AC0 | 3012 | | .DSABL | LSB | : | | |


```

OACO 3014 .SBTTL START_TIMER, START A PATH BLOCK TIMER
OACO 3015 :+
OACO 3016 : START_TIMER computes the due time for PB timeout and sets the
OACO 3017 : timeout in progress bit (PB$V_TIM in PB$W_STS) for the specified
OACO 3018 : pathblock.
OACO 3019 :
OACO 3020 : Inputs:
OACO 3021 :
OACO 3022 : R3 -Addr of PB
OACO 3023 :
OACO 3024 : Outputs:
OACO 3025 :
OACO 3026 : R0 -Destroyed
OACO 3027 : Other registers -Preserved
OACO 3028 :-
OACO 3029 :
OACO 3030 .ENABL LSB
OACO 3031
OACO 3032 START_TIMER:
OACO 3033
50 00000000'GF 3C OACO 3034 MOVZWL G^SCSS$GW PASTMOUT,R0 ; Get basic timer interval
00000000'GF 50 C1 OAC7 3035 ADDL3 R0,G^EXES$GL ABSTIM,- ; Add it to the current time
3C A3 OACE 3036 PB$L DUETIME(R3) ; and save in PB due time
00 00 E2 OAD0 3037 BBSS #PB$V_TIM,- ; Set timeout in progress
00 44 A3 OAD2 3038 PB$W_STS(R3),10$ ; in pathblock
05 OAD5 3039 10$: RSB ; Return
OAD6 3040
OAD6 3041 .DSABL LSB

```

STOP_TIMER, STOP PATH BLOCK TIMER

.SBTTL STOP_TIMER, STOP PATH BLOCK TIMER

OAD6 3043
OAD6 3044
OAD6 3045 :+
OAD6 3046 : STOP_TIMER disables path block timeout by clearing the timeout
OAD6 3047 : in progress bit in the pathblock.
OAD6 3048 :
OAD6 3049 : Inputs:
OAD6 3050 :
OAD6 3051 : R3 -Addr of PB
OAD6 3052 :
OAD6 3053 : Outputs:
OAD6 3054 :
OAD6 3055 : All registers -Preserved
OAD6 3056 :-
OAD6 3057 :
OAD6 3058 STOP_TIMER:
OAD6 3059

| | | | | | | | | | |
|----|----|----|----|------|------|-------|--------------------|---|-----------------------------------|
| 00 | 44 | 00 | E5 | OAD6 | 3060 | BBCC | #PB\$V_TIM,- | : | Clear the timeout in progress bit |
| | | A3 | | OAD8 | 3061 | | PB\$W_STS(R3),10\$ | : | in specified pathblock |
| | | | 05 | OADB | 3062 | 10\$: | RSB | : | Return |

SET_CIRCUIT, PORT OPENS A PORT-PORT VIRT
.SBTTL SET_CIRCUIT, PORT OPENS A PORT-PORT VIRTUAL CIRCUIT

SET_CIRCUIT allocates a datagram buffer. If none are available,
return with error status. Otherwise, send the SETCKT datagram
to the port.

Inputs:

R2 -Addr of START/STACK dg
R3 -Addr of formative PB
R4 -Addr of PDT

Outputs:

R0 -0/1 for fail/success
Other registers -Preserved

.ENABL LSB

SET_CIRCUIT:

| | | | | | | | |
|-------|----------|----|---------|-----------|-----------------------------------|---|---------------------------------|
| OC A2 | 01180000 | 8F | 52 DD | OADC 3087 | PUSHL R2 | : | Save dg addr |
| | F51F' | | 30 OADE | 3088 | BSBW INT\$ALLOC PPDDG | : | Allocate a dg buffer |
| | 31 50 | | E9 OAE1 | 3089 | BLBC R0, SET_ERR | : | Branch if none |
| | | | D0 OAE4 | 3090 | MOVL #<PPDSM_RSP@24>! | : | |
| | | | OAE5 | 3091 | <PPDSC_INVTC@16>,- | : | |
| | | | OAE5 | 3092 | PPDSB PORT(R2) | : | Set opcode and ask for response |
| | F511' | | 30 OAE6 | 3093 | BSBW INT\$INS COMQH | : | Issue the invalidate command |
| | F50E' | | 30 OAEF | 3094 | BSBW INT\$ALLOC_DG1 | : | Allocate a datagram buffer |
| | | | OAF2 | 3095 | | : | for the open circuit command |
| | 20 50 | | E9 OAF2 | 3096 | BLBC R0, SET_ERR | : | Branch if insufficient pool |
| | | | C9 OAF5 | 3097 | BISL3 #<PPDSM_RSP@24>! | : | Open VC, reset sequence #'s |
| | | | OAF6 | 3098 | <PPDSC_SETCKT@16>,- | : | Get SETCKT back for pool |
| OC A3 | 01190000 | 8F | OAF6 | 3099 | PBSB RSTATION(R3),- | : | |
| | OC A2 | | OAFD | 3100 | PPDSB PORT(R2) | : | |
| | | | 3C OAFF | 3101 | MOVZWL #<PPDSM_CST!- | : | |
| | | | OB00 | 3102 | PPDSM NR!PPDSM_NS>,- | : | |
| 10 A2 | E000 | 8F | OB00 | 3103 | PPDSW MASK(R2) | : | Set mask |
| 14 A2 | 8000 | 8F | 3C OB05 | 3104 | MOVZWL #PPDSM_CST,PPDSW_M_VAL(R2) | : | |
| | F4F2' | | 30 OB0B | 3105 | BSBW INT\$INS COMQH | : | Send it on its way |
| | 50 01 | | 9A OB0E | 3106 | MOVZBL #SS\$_NORMAL,R0 | : | Set status to success |
| | | | OB11 | 3107 | | : | |
| | 52 8ED0 | | OB11 | 3108 | 10\$: POPL R2 | : | Retrieve dg addr |
| | 05 | | OB14 | 3109 | RSB | : | Return |
| | | | OB15 | 3110 | | : | |
| | | | OB15 | 3111 | SET_ERR: | : | |
| | | | OB15 | 3112 | | : | |
| | 50 D4 | | OB15 | 3113 | CLRL R0 | : | Set status to failure |
| | F8 11 | | OB17 | 3114 | BRB 10\$ | : | Take common exit |
| | | | OB19 | 3115 | | : | |
| | | | OB19 | 3116 | .DSABL LSB | : | |
| | | | OB19 | 3117 | | : | |
| | | | OB19 | 3118 | | : | |
| | | | OB19 | 3119 | | : | |
| | | | OB19 | 3120 | .END | : | |

PACONFIG
Symbol table

| | | | | | | | |
|-------------------|------------|---|----|--------------------|------------|---|----|
| \$\$\$ | = 000004BC | R | 01 | ELOG\$ERROR_DG | ***** | X | 01 |
| \$\$\$CURSI2 | = 000001C4 | | | ELOG\$PACKET | ***** | X | 01 |
| \$\$\$LAST_EVENT | = 000004B8 | R | 01 | ELOG\$PTH_ST_CHG | ***** | X | 01 |
| \$\$\$LAST_STATE | = 00000493 | R | 01 | ELOG\$UCODE_ERR | ***** | X | 01 |
| \$\$\$NEWST2 | = 000001D0 | | | ELOG\$UCODE_WARN | ***** | X | 01 |
| ACSB_ARG | = 00000001 | | | END_ACTION | 0000051B | R | 01 |
| ACSB_CODE | = 00000000 | | | ENTER_DONE | 000006AD | R | 01 |
| ACSC_CONTINUE | = 00000001 | | | ENTER_ERR | 000006E0 | R | 01 |
| ACSC_END | = 00000000 | | | ENTER_ERR1 | 000006B1 | R | 01 |
| ACSW_ACTION | = 00000002 | | | ENTER_ERR2 | 000006B1 | R | 01 |
| ACSW_NEWST | = 00000001 | | | ENTER_ERR3 | 000006BA | R | 01 |
| ACTION_DISP | 000004C3 | R | 01 | ENTER_ERR4 | 000006DC | R | 01 |
| ACTION_TABLE | 00000380 | R | 01 | ENTER_PB | 000005C1 | R | 01 |
| ALL_STOPPED | 0000037F | R | 01 | ERR\$BOGCHKCNF | ***** | X | 01 |
| BREAK_HOST | 0000076F | R | 01 | ERR\$CRASHVC | ***** | X | 01 |
| BREAK_PATH | 00000775 | R | 01 | ERR\$CRASH_PORT | ***** | X | 01 |
| BUGS_CIPORT | ***** | X | 01 | EVSC_ACK | = 00000002 | | |
| BUILD_SB | 00000706 | R | 01 | EVSC_ELOG | = 00000005 | | |
| CAUTION_REV | 00000956 | R | 01 | EVSC_HOSTSHUT | = 00000006 | | |
| CHECK_CAUTION | 00000993 | R | 01 | EVSC_SCSMSG | = 00008000 | | |
| CHECK_POLLER | 00000A38 | R | 01 | EVSC_SEND_START | = 00008002 | | |
| CHECK_PORT_REV | 0000095E | R | 01 | EVSC_STACK | = 00000001 | | |
| CHK_INCARN_ERR | 0000065E | R | 01 | EVSC_START | = 00000000 | | |
| CLEAN2 | 000007F7 | R | 01 | EVSC_TIMEOUT | = 00008001 | | |
| CLEANUP | 000007DE | R | 01 | EVSW_CODE | = 00000000 | | |
| CMP_EXIST_SBS | 000005F7 | R | 01 | EVSW_NEXT | = 00000002 | | |
| CNF\$CALCINTDUE | 00000A5D | R | 01 | EXES\$ALONONPAGED | ***** | X | 01 |
| CNF\$CALC_POLL\$W | 00000A6E | R | 01 | EXES\$GB_CPU\$DATA | ***** | X | 01 |
| CNF\$DGR\$C | 0000029D | R | 01 | EXES\$GL_ABSTIM | ***** | X | 01 |
| CNF\$IDREC | 000000FB | R | 01 | EXES\$GL_LOCKRTRY | ***** | X | 01 |
| CNF\$LBREC | 0000026A | R | 01 | EXES\$GL_TENUSEC | ***** | X | 01 |
| CNF\$SLKP_PB_MSG | 00000822 | R | 01 | EXES\$GL_UBDELAY | ***** | X | 01 |
| CNF\$SLKP_PB_MSG2 | 00000816 | R | 01 | EXES\$GQ-SYSTIME | ***** | X | 01 |
| CNF\$SLKP_PB_PDT | 00000862 | R | 01 | FMT_START_DATA | 0000078F | R | 01 |
| CNF\$POLC | 00000000 | R | 01 | FORM_PB_DONE | 000009EE | R | 01 |
| CNF\$REMOVE_PB | 000008A5 | R | 01 | FOUND_PB | 000002BE | R | 01 |
| CNF\$SCSMSG_REC | 00000221 | R | 01 | FOUND_VC | 000002FF | R | 01 |
| CNF\$STOP_VCS | 000002CF | R | 01 | GOT_PATH | 000001C8 | R | 01 |
| CNF\$TIMER | 000009A2 | R | 01 | IGNORE_DG | 0000078C | R | 01 |
| COM\$DRVDEALMEM | ***** | X | 01 | INISPORT_REV | ***** | X | 01 |
| COM_SEND_1 | 00000563 | R | 01 | INIST_HWTYP | ***** | X | 01 |
| CONFIG_ERR | 000002C5 | R | 01 | INT\$ALOC_DG1 | ***** | X | 01 |
| CONFIG_EXIT | 000000F6 | R | 01 | INT\$ALLOC_MSG | ***** | X | 01 |
| CONFIG_LIST | 000002B5 | R | 01 | INT\$ALLOC_PPDDG | ***** | X | 01 |
| CONT_POLL | 000009B6 | R | 01 | INT\$DEAL_DG1 | ***** | X | 01 |
| CRB\$C_AUXSTRUC | = 00000010 | | | INT\$DEAL_MSG | ***** | X | 01 |
| CRB\$C_DUETIME | = 00000018 | | | INT\$INS_COMQH | ***** | X | 01 |
| DATA_LEN | = 0000002C | | | INT\$INS_COMQL | ***** | X | 01 |
| DDB\$T_NAME | = 00000014 | | | INT\$INS_DFREQ1 | ***** | X | 01 |
| DELETE_SB | 0000066C | R | 01 | INT\$INS_MFREEQ | ***** | X | 01 |
| DO_REFRESH | 0000064E | R | 01 | INT\$MFQ2POOL | ***** | X | 01 |
| DYN\$C_CIDG | = 0000003B | | | INT\$SNDG1 | ***** | X | 01 |
| DYN\$C_SCS | = 00000060 | | | IPL\$SCS | = 00000008 | | |
| DYN\$C_SCS_PB | = 00000004 | | | LB_CHECK | 0000002D | R | 01 |
| DYN\$C_SCS_SB | = 00000007 | | | LB_ENABLE | 00000911 | R | 01 |
| ELOG\$TABLES | ***** | X | 01 | LEGAL_REV_TABLE | 00000946 | R | 01 |
| ELOG\$CBL_X_CHG | ***** | X | 01 | LOCK_UNAVAIL | 0000037D | R | 01 |

PACONFIG
Symbol table

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| | | | |
|-----------------|------------|---|----|
| LOOKUP_EVENT | 000004E0 | R | 01 |
| MAX_RAM_REV | 0000095A | R | 01 |
| MAX_ROM_REV | 0000095C | R | 01 |
| MOVE_PB | 0000067F | R | 01 |
| MOVE_SB | 00000674 | R | 01 |
| NEW_PATH | 00000108 | R | 01 |
| NEW_PATH_ERR | 000001C8 | R | 01 |
| NEXT_ACTION | 000004F2 | R | 01 |
| NEXT_EVENT | 000004E2 | R | 01 |
| NEXT_REQID | 00000089 | R | 01 |
| NEXT_SB | 0000089D | R | 01 |
| NEXT_STATE | 000004CC | R | 01 |
| NOT_FOUND | 000008A2 | R | 01 |
| PAERSK_ES_LOBG | = 00000008 | | |
| PAERSK_ES_LOGB | = 00000006 | | |
| PAERSK_ES_L1BG | = 00000009 | | |
| PAERSK_ES_L1GB | = 00000007 | | |
| PAERSK_ES_LST0 | = 00000003 | | |
| PAERSK_ES_LST1 | = 00000009 | | |
| PAERSK_ES_LST2 | = 00000007 | | |
| PAERSK_ES_LST3 | = 00000009 | | |
| PAERSK_ES_LST4 | = 0000000C | | |
| PAERSK_ES_RSCKS | = 00000008 | | |
| PAERSK_ET_DALT | = 00000003 | | |
| PAERSK_ET_LMLT | = 00000042 | | |
| PBSB_CBL_STS | = 00000028 | | |
| PBSB_PO_STS | = 00000029 | | |
| PBSB_P1_STS | = 0000002A | | |
| PBSB_PROTOCOL | = 00000048 | | |
| PBSB_RSTATE | = 00000021 | | |
| PBSB_RSTATION | = 0000000C | | |
| PBSB_RST_PORT | = 00000020 | | |
| PBSB_SUBTYP | = 0000000B | | |
| PBSB_TYPE | = 0000000A | | |
| PBSC_CLOSED | = 00000000 | | |
| PBSC_LENGTH | = 00000054 | | |
| PBSC_OPEN | = 00000003 | | |
| PBSC_PALENGTH | = 00000060 | | |
| PBSC_PWR_FAIL | = 00004000 | | |
| PBSC_ST_REC | = 00000002 | | |
| PBSC_ST_SENT | = 00000001 | | |
| PBSC_VC_FAIL | = 00008000 | | |
| PBSL_CDTLST | = 00000034 | | |
| PBSL_CLSCKT_DG | = 00000054 | | |
| PBSL_DUETIME | = 0000003C | | |
| PBSL_FLINK | = 00000000 | | |
| PBSL_PDT | = 0000002C | | |
| PBSL_RPORT_FCN | = 0000001C | | |
| PBSL_RPORT_REV | = 00000018 | | |
| PBSL_RPORT_TYP | = 00000014 | | |
| PBSL_SBLINK | = 00000030 | | |
| PBSL_SCSMSG | = 00000040 | | |
| PBSL_WAITQBL | = 0000003C | | |
| PBSL_WAITQFL | = 00000038 | | |
| PBSM_CUR_CBL | = 00000001 | | |
| PBSM_CUR_PS | = 00000001 | | |
| PBST_LPORT_NAME | = 00000024 | | |

| | | | |
|-----------------|------------|---|----|
| PBSV_CUR_CBL | = 00000000 | | |
| PBSV_TIM | = 00000000 | | |
| PBSW_RETRY | = 00000022 | | |
| PBSW_SIZE | = 00000008 | | |
| PBSW_STATE | = 00000012 | | |
| PBSW_STS | = 00000044 | | |
| PBSW_VCFAIL_RSN | = 00000046 | | |
| PB_EXISTS | 000002AA | R | 01 |
| PB_FOUND | 00000854 | R | 01 |
| PB_NOT_FOUND | 0000085E | R | 01 |
| PB_STATE_ERR | 00000527 | R | 01 |
| PDTSB_DQIMAP | 00000154 | | |
| PDTSB_HSHUT_DG | 000001B0 | | |
| PDTSB_MAX_PORT | 0000017C | | |
| PDTSB_NXT_PORT | 0000017E | | |
| PDTSB_PO_CBSTS | 00000180 | | |
| PDTSB_P1_LBSTS | 00000181 | | |
| PDTSB_PLDGMAP | 00000134 | | |
| PDTSB_PORTMAP | 00000114 | | |
| PDTSB_PORT_NUM | 0000017D | | |
| PDTSB_REQIDPS | 0000017F | | |
| PDTSC_HSHUT_SIZ | = 00000014 | | |
| PDTSC_LENGTH | = 000000E4 | | |
| PDTSC_PAREGBASE | 000000E4 | | |
| PDTSC_PAREGEND | 00000110 | | |
| PDTSC_PQB | = 000001E0 | | |
| PDTSL_CNF | 000000E4 | | |
| PDTSL_CQ0 | 000000F0 | | |
| PDTSL_CQ1 | 000000F4 | | |
| PDTSL_DFQ | 000000FC | | |
| PDTSL_DFQHDR | 00000208 | | |
| PDTSL_DGHDRSZ | 00000190 | | |
| PDTSL_DGNETHD | 00000194 | | |
| PDTSL_DQELOGOUT | 000002E0 | | |
| PDTSL_GPTBASE | 0000022C | | |
| PDTSL_GPTLEN | 00000230 | | |
| PDTSL_LBDG | 00000184 | | |
| PDTSL_MFQ | 00000100 | | |
| PDTSL_MFQHDR | 0000020C | | |
| PDTSL_MQELOGOUT | 00000320 | | |
| PDTSL_MSGHDRSZ | = 000000B4 | | |
| PDTSL_MTC | 00000104 | | |
| PDTSL_PEAR | 00000108 | | |
| PDTSL_PMC | 000000E8 | | |
| PDTSL_POLLERDUE | 0000018C | | |
| PDTSL_POLLSWEEP | = 000000D8 | | |
| PDTSL_POOLDUE | 00000188 | | |
| PDTSL_PPR | 0000010C | | |
| PDTSL_PS | 000000EC | | |
| PDTSL_PSR | 000000F8 | | |
| PDTSL_SPTBASE | 00000224 | | |
| PDTSL_SPTLEN | 00000228 | | |
| PDTSL_UCB0 | = 000000DC | | |
| PDTSL_VBDT | 0000021C | | |
| PDTSL_VPQB | 00000218 | | |
| PDTSL_WAITQBL | = 000000B0 | | |
| PDTSL_WAITQFL | = 000000AC | | |

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Symbol table

| | | |
|------------------|---|------------|
| PDT\$M_CUR_LBS | = | 00000001 |
| PDT\$M_LBDG | = | 00000004 |
| PDT\$M_PRV_LBS | = | 00000002 |
| PDT\$Q_COMQ2 | | 000001F0 |
| PDT\$Q_COMQ3 | | 000001F8 |
| PDT\$Q_COMQBASE | | 000001E0 |
| PDT\$Q_COMQH | | 000001E8 |
| PDT\$Q_COMQL | | 000001E0 |
| PDT\$Q_DFREQ | | 000001D0 |
| PDT\$Q_FORMPB | | 00000174 |
| PDT\$Q_MFREQ | | 000001D8 |
| PDT\$Q_RSPQ | | 00000200 |
| PDT\$Q_TEMP_RSPQ | | 0000019C |
| PDT\$V_CUR_LBS | = | 00000000 |
| PDT\$V_LBDG | = | 00000002 |
| PDT\$W_BDTLEN | | 00000220 |
| PDT\$W_DQELN | | 00000210 |
| PDT\$W_LPORT_STS | | 00000110 |
| PDT\$W_MQELN | | 00000214 |
| PDT\$W_PBCOUNT | | 00000112 |
| PDT\$W_STDGDYN | | 00000198 |
| PDT\$W_STDGUSED | | 0000019A |
| POOL_DONE | | 00000A27 R |
| PPD\$B_DEF_ST | | 0000001C |
| PPD\$B_FLAGS | | 0000000F |
| PPD\$B_HWVERS | | 00000034 |
| PPD\$B_LBDATA | | 00000012 |
| PPD\$B_LCB_0 | | 00000012 |
| PPD\$B_LCB_LPORT | | 00000010 |
| PPD\$B_LCB_NPORT | | 0000000F |
| PPD\$B_LCB_OPC | | 00000011 |
| PPD\$B_LCB_PORT | | 0000000E |
| PPD\$B_OPC | | 0000000E |
| PPD\$B_PORT | | 0000000C |
| PPD\$B_PROTOCOL | | 0000001A |
| PPD\$B_RSTATE | | 00000025 |
| PPD\$B_RST_PORT | | 00000024 |
| PPD\$B_STATUS | | 0000000D |
| PPD\$B_SWFLAG | | 0000000B |
| PPD\$B_SYSTEMID | | 00000014 |
| PPD\$B_TYPE | | 0000000A |
| PPD\$C_ACK | = | 00000002 |
| PPD\$C_ACK_LEN | = | 00000004 |
| PPD\$C_ENAB | = | 00000002 |
| PPD\$C_HOSTSHUT | = | 00000006 |
| PPD\$C_HSHUT_LEN | = | 00000002 |
| PPD\$C_INVTC | = | 00000018 |
| PPD\$C_LB_LENGTH | | 00000046 |
| PPD\$C_LCB_DATA | | 00000013 |
| PPD\$C_LENGTH | | 00000012 |
| PPD\$C_MIN_DGSIZ | | 00000050 |
| PPD\$C_PRT_ELOG | = | 00000001 |
| PPD\$C_PSP0 | = | 00000001 |
| PPD\$C_PSP1 | = | 00000002 |
| PPD\$C_REQID | = | 00000005 |
| PPD\$C_SETCKT | = | 00000019 |
| PPD\$C_SNDDG | = | 00000001 |

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| | | |
|------------------|---|------------|
| PPD\$C_STACK | = | 00000001 |
| PPD\$C_STACK_LEN | = | 0000003E |
| PPD\$C_START | = | 00000000 |
| PPD\$C_START_LEN | = | 0000003E |
| PPD\$K_LB_LENGTH | | 00000046 |
| PPD\$K_LENGTH | | 00000012 |
| PPD\$L_BLINK | | 00000004 |
| PPD\$L_DG_DISC | | 00000028 |
| PPD\$L_FLINK | | 00000000 |
| PPD\$L_IN_VCD | | 00000018 |
| PPD\$L_LB_CRC | | 00000042 |
| PPD\$L_PO_ACK | | 00000010 |
| PPD\$L_PO_NAK | | 00000014 |
| PPD\$L_PO_NRSP | | 00000018 |
| PPD\$L_P1_ACK | | 0000001C |
| PPD\$L_P1_NAK | | 00000020 |
| PPD\$L_P1_NRSP | | 00000024 |
| PPD\$L_REC_BOFF | | 00000028 |
| PPD\$L_REC_NAME | | 00000024 |
| PPD\$L_RPORT_FCN | | 00000020 |
| PPD\$L_RPORT_REV | | 0000001C |
| PPD\$L_RPORT_TYP | | 00000018 |
| PPD\$L_SND_BOFF | | 00000020 |
| PPD\$L_SND_NAME | | 0000001C |
| PPD\$L_ST_ADDR | | 00000018 |
| PPD\$L_XCT_LEN | | 00000018 |
| PPD\$M_CST | = | 00008000 |
| PPD\$M_DQI | = | 00001000 |
| PPD\$M_NR | = | 00004000 |
| PPD\$M_NS | = | 00002000 |
| PPD\$M_RSP | = | 00000001 |
| PPD\$Q_CURTIME | | 00000048 |
| PPD\$Q_NODENAME | | 00000040 |
| PPD\$Q_SWINCARN | | 00000028 |
| PPD\$Q_XCT_ID | | 00000010 |
| PPD\$S_PS | = | 00000002 |
| PPD\$S_RP | = | 00000002 |
| PPD\$S_SP | = | 00000002 |
| PPD\$S_STATE | = | 00000002 |
| PPD\$T_HWTYPE | | 00000030 |
| PPD\$T_SWTYPE | | 00000020 |
| PPD\$T_SWVERS | | 00000024 |
| PPD\$V_PS | = | 00000001 |
| PPD\$V_RP | = | 00000001 |
| PPD\$V_SP | = | 00000004 |
| PPD\$V_STATE | = | 00000001 |
| PPD\$W_LCB_LEN7 | | 0000000C |
| PPD\$W_LENGTH | | 00000010 |
| PPD\$W_MASK | | 00000010 |
| PPD\$W_MAXDG | | 0000001C |
| PPD\$W_MAXMSG | | 0000001E |
| PPD\$W_MTYPE | | 00000012 |
| PPD\$W_M_VAL | | 00000014 |
| PPD\$W_SIZE | | 00000008 |
| PR\$_IPL | = | 00000012 |
| REC_ERROR_DG | | 0000077E R |
| REFRESH_SB | | 00000637 R |

01
01

PACONFIG
Symbol table

D 12

16-SEP-1984 01:14:51 VAX/VMS Macro V04-00
10-SEP-1984 01:16:23 [DRIVER.SRC]PACONFIG.MAR;2

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| | | | |
|-----------------|------------|---|----|
| REV_OK | = 0000099F | R | 01 |
| REV_TABLE_SIZ | = 00000004 | | |
| SBSB_HWVERS | = 00000038 | | |
| SBSB_SYSTEMID | = 00000018 | | |
| SBSB_TYPE | = 0000000A | | |
| SBSK_LENGTH | = 00000060 | | |
| SBSL_CSB | = 0000005C | | |
| SBSL_DDB | = 00000054 | | |
| SBSL_FLINK | = 00000000 | | |
| SBSL_PBSL | = 00000010 | | |
| SBSL_PBLONNX | = 00000014 | | |
| SBSL_PBFL | = 0000000C | | |
| SBSQ_SWINCARN | = 0000002C | | |
| SBST_HWTYPE | = 00000034 | | |
| SBST_NODENAME | = 00000044 | | |
| SBST_SWTYPE | = 00000024 | | |
| SBST_SWVERS | = 00000028 | | |
| SBSW_MAXDG | = 00000020 | | |
| SBSW_MAXMSG | = 00000022 | | |
| SBSW_SIZE | = 00000008 | | |
| SB_DONE | 0000076C | R | 01 |
| SCAN_FORMPB | 000009CA | R | 01 |
| SCSSALL_FRDGS | ***** | X | 01 |
| SCSSGA_LOCALSB | ***** | X | 01 |
| SCSSGB_NODENAME | ***** | X | 01 |
| SCSSGB_PAMXPORT | ***** | X | 01 |
| SCSSGB_PANOPOLL | ***** | X | 01 |
| SCSSGB_PANPOLL | ***** | X | 01 |
| SCSSGB_SYSTEMID | ***** | X | 01 |
| SCSSGQ_CONFIG | ***** | X | 01 |
| SCSSGW_MAXDG | ***** | X | 01 |
| SCSSGW_PAPOLINT | ***** | X | 01 |
| SCSSGW_PAPOOLIN | ***** | X | 01 |
| SCSSGW_PASTMOUT | ***** | X | 01 |
| SCSSNEW_SB | ***** | X | 01 |
| SCSSRESOMWAITR | ***** | X | 01 |
| SEARCH_CONT | 00000801 | R | 01 |
| SEARCH_PATHS | 000007FE | R | 01 |
| SEARCH_RSPQ | 00000353 | R | 01 |
| SEND_1ST_STACK | 0000055B | R | 01 |
| SEND_1ST_START | 00000539 | R | 01 |
| SEND_ACK | 000005AC | R | 01 |
| SEND_ERR | 00000558 | R | 01 |
| SEND_LB | 0000005E | R | 01 |
| SEND_STACK | 00000590 | R | 01 |
| SEND_START | 0000053F | R | 01 |
| SEND_SUCCESS | 00000554 | R | 01 |
| SET_CIRCUIT | 00000ADC | R | 01 |
| SET_ERR | 00000B15 | R | 01 |
| SIZ... | = 00000001 | | |
| SNDDG_NORET | 00000908 | R | 01 |
| SNDDG_RET | 000008FF | R | 01 |
| SS\$_NORMAL | = 00000001 | | |
| SS\$_NOSUCHNODE | = 0000028C | | |
| ST\$Q_CODE | = 00000000 | | |
| ST\$W_NEXT | = 00000002 | | |
| START_REQID | 00000082 | R | 01 |

| | | | |
|-----------------|------------|---|----|
| START_TIMER | = 00000AC0 | R | 01 |
| STATUS | = 00000080 | | |
| STOP_NEXT | 00000305 | R | 01 |
| STOP_TIMER | 00000AD6 | R | 01 |
| SYSSGQ_VERSION | ***** | X | 01 |
| SYSAPSC_DISPPQ | = 00000002 | | |
| SYSAPSC_DISPO | = 00000000 | | |
| TRY_TRANSIT | 0000025E | R | 01 |
| UCBSB_ERTCNT | = 00000080 | | |
| UCBSB_LMERTCNT | 000000D2 | | |
| UCBSB_LMERTMAX | 000000D3 | | |
| UCBSB_LMEST | 000000D0 | | |
| UCBSB_LMET | 000000D1 | | |
| UCBSK_ERRDGBYTS | = 000000B4 | | |
| UCBSK_LMPKTBYTS | = 00000040 | | |
| UCBSL_CICMD | 000000F0 | | |
| UCBSL_DDB | = 00000028 | | |
| UCBSL_DPC | = 0000009C | | |
| UCBSL_MSGFKBLK | 000000A0 | | |
| UCBSN_LSADDR | 000000D8 | | |
| UCBSN_LSID | 000000DE | | |
| UCBSN_RSADDR | 000000E4 | | |
| UCBSN_RSID | 000000EA | | |
| UCBST_MSGDATA | 000000F8 | | |
| UCBST_OPAO_TEMP | 000000B8 | | |
| UCBSV_ONLINE | = 00000004 | | |
| UCBSW_ERRCNT | = 00000082 | | |
| UCBSW_LMERRCNT | 000000D4 | | |
| UCBSW_MSGBYTCNT | 000000F4 | | |
| UCBSW_MSGPPDTYP | 000000F6 | | |
| UCBSW_STS | = 00000064 | | |
| UPDATE_CBL_STS | 000001CB | R | 01 |
| UPDATE_LEN | = 0000003C | | |
| UPDATE_SWINCARN | 000005B7 | R | 01 |

! Psect synopsis !

| PSECT name | Allocation | PSECT No. | Attributes |
|------------------|-------------------|-----------|---|
| ABS | 00000000 (0.) | 00 (0.) | NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE |
| \$\$\$115_DRIVER | 00000B19 (2841.) | 01 (1.) | NOPIC USR COM REL LCL NOSHR EXE RD WRT NOVEC LONG |
| \$ABS\$ | 00000360 (864.) | 02 (2.) | NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE |

! Performance indicators !

| Phase | Page faults | CPU Time | Elapsed Time |
|------------------------|-------------|-------------|--------------|
| Initialization | 35 | 00:00:00.02 | 00:00:03.76 |
| Command processing | 135 | 00:00:00.46 | 00:00:04.40 |
| Pass 1 | 547 | 00:00:16.16 | 00:00:58.07 |
| Symbol table sort | 0 | 00:00:01.82 | 00:00:06.89 |
| Pass 2 | 501 | 00:00:05.25 | 00:00:18.02 |
| Symbol table output | 4 | 00:00:00.26 | 00:00:00.49 |
| Psect synopsis output | 2 | 00:00:00.01 | 00:00:00.02 |
| Cross-reference output | 0 | 00:00:00.00 | 00:00:00.00 |
| Assembler run totals | 1226 | 00:00:23.98 | 00:01:31.66 |

The working set limit was 1950 pages.
140447 bytes (275 pages) of virtual memory were used to buffer the intermediate code.
There were 100 pages of symbol table space allocated to hold 1711 non-local and 80 local symbols.
3120 source lines were read in Pass 1, producing 25 object records in Pass 2.
40 pages of virtual memory were used to define 37 macros.

! Macro library statistics !

| Macro library name | Macros defined |
|---------------------------------------|----------------|
| _\$255\$DUA28:[DRIVER.OBJ]PALIB.MLB;1 | 8 |
| -\$255\$DUA28:[SYS.OBJ]LIB.MLB;1 | 12 |
| -\$255\$DUA28:[SYSLIB]STARLET.MLB;2 | 9 |
| TOTALS (all libraries) | 29 |

1956 GETs were required to define 29 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:PACONFIG/OBJ=OBJ\$:PACONFIG MSRC\$:PACONFIG/UPDATE=(ENH\$:PACONFIG)+EXECML\$/LIB+LIB\$:PALIB.MLB/LIB

0113 AH-BT13A-SE
VAX/VMS V4.0

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PA CONFIG
LIS

PAEND
LIS

PAERROR
LIS